

ROADSIDE SAFETY ANALYSIS PROGRAM (RSAP)

USER'S MANUAL

**NCHRP Project 22-9
Improved Procedures for Cost-Effectiveness Analysis
Of Roadside Safety Features**

Prepared for

**National Cooperative Highway Research Program
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I. INTRODUCTION

1.1 BACKGROUND

The 1988 and 1996 American Association of State Highway and Transportation Officials (AASHTO) *Roadside Design Guide* includes general warrants for the use of traffic barriers and other roadside safety features. However, these warrants do not address the cost-effectiveness of such installations. The *Roadside Design Guide* also includes information on a computer program, ROADSIDE, which was developed for cost-effectiveness analysis. However, agencies using the ROADSIDE program have experienced difficulties, and some have found the results questionable.

The Federal Highway Administration (FHWA) has adopted National Cooperative Highway Research Program (NCHRP) Report 350, *Recommended Procedures for the Safety Performance Evaluation of Highway Features*, as the official guidelines for safety performance evaluation of highway features. The guidelines incorporate the multiple performance level concept for roadside safety features. The intent of the multiple performance level concept is to provide roadside safety features that are better tailored to the specific conditions of a site. The current version of the ROADSIDE program does not readily allow for the analysis of different performance levels. Research is needed to develop improved software for cost-effectiveness analysis of roadside features and to formulate procedures for using the software to apply the multiple performance level concept.

1.2 STUDY OBJECTIVE

The objective of this study was, therefore, to develop an improved micro-computer based cost-effectiveness analysis procedure for use in: (1) assessing alternative roadside safety treatments at both point locations and sections of roadway, and (2) developing warrants and guidelines including those which consider performance levels of safety features.

1.3 OVERVIEW OF RSAP PROGRAM

The Roadside Safety Analysis Program (RSAP) was developed as a result of this study. The RSAP program is comprised of two separate, but integrated programs: the User Interface Program and the Main Analysis Program.

The Main Analysis Program contains the cost-effectiveness procedure itself and performs all the necessary calculations. The Main Analysis Program is written in the FORTRAN language due to its efficiency in performing scientific calculations. However, the FORTRAN language is very poor in terms of user interface. Thus, user interface is handled through the User Interface Program so that the Main Analysis Program is transparent to the users, i.e., the users do not work directly with the Main Analysis Program. The User Interface Program is written in the Microsoft C++ language, which is more adept at providing a user-friendly environment through the use of windows, screens, and menus.

The User Interface Program provides the users with a simple and structured means to input the data into the RSAP program. The program generates input data files that, together with the default data files, serve as inputs to the Main Analysis Program. After processing by the Main Analysis Program, the User Interface Program then takes the outputs from the Main Analysis Program and presents the results to the users. The transfer of data files between the User Interface Program and the Main Analysis Program is in ASCII format for simplicity and ease of file transfer.

1.4 CONTENTS OF USER'S MANUAL

This User's Manual is one of two reports prepared under this study. The other report is the Engineer's Manual. The User's Manual provides reference for users on the operations of the RSAP program. The Engineer's Manual is intended as a reference document for users who are interested in the details of the procedure, including descriptions of algorithms, source materials, validation and calibration results, discussions of limitations, sample applications, and research needs.

There are five additional chapters in this User's Manual:

- Chapter II - Installation. This chapter outlines instructions for installing the RSAP program onto the computer.
- Chapter III - General Instructions. This chapter provides general instructions on the use of the RSAP program.
- Chapter IV - Data Input. This chapter provides instructions on how to input the data into the program.
- Chapter V - Data Processing. This chapter describes how to process the input data.
- Chapter VI - Reports. This chapter describes the reports available from the program.

In addition, there are four appendices. Appendix A shows a list of feature categories and types and the associated severity estimates. Appendix B lists the edit, range, and consistency checks built into the program. Appendix C provides details on the two sample problems included with the RSAP installation program. Appendix D provides answers to some frequently asked questions.

II. INSTALLING THE RSAP PROGRAM

This chapter outlines the steps to install the RSAP program onto your computer, including the system requirements and installation procedures.

2.1 SYSTEM REQUIREMENTS

To run the RSAP program, your computer must be a PC, and have the following:

- A Pentium III or better platform. The program will work on older platforms, but the computation time will be excessively long and is, therefore, not recommended. The computer should have a hard drive and a CD-ROM drive.
- Memory. A minimum of 128 Mb RAM memory is recommended.
- Disk space. A minimum of 10 MB disk space on the hard drive is required for the program. The two manuals would require another 15MB if you wish to install them onto the hard drive.
- Mouse. The use of a mouse is recommended.
- Operating system. The program will work with WINDOWS 95, 98, Me, NT, 2000 and XP operating systems.

2.2 INSTALLATION PROCEDURES

The RSAP installation program is provided on one CD-ROM, which also contains the two manuals. Before running the installation program, you should have a good understanding of the WINDOWS operating environment and general mouse and keyboard techniques. When you are ready to run the installation program:

1. Insert the CD-ROM into the CD-ROM drive.
2. The installation wizard should come up automatically. If not, click on START, then RUN, and type in D (or whatever the CD-ROM drive is):
INSTALLRSAP,EXE and click on OK or press ENTER.
3. Follow the on-screen instructions to install the RSAP program.

The program will automatically complete the installation of the RSAP program to your computer, including:

- Unzip all the files.
- Create a subdirectory C:\PROGRAM FILES\NCHRP\RSAP or another directory that you specify.
- Copy all executable and default data files onto the subdirectory.
- Copy WINDOWS system related files (i.e., *.DLL, *.INI, *.GID and *.HLP files) into the appropriate WINDOWS system directories.
- Install an icon on the desktop and a menu item under PROGRAMS for the RSAP program.

III. GENERAL INSTRUCTIONS

This chapter provides general instructions on the basics of using the RSAP program. The RSAP program is designed to work in a WINDOWS environment with screens, menus, icons, command buttons, and dialog boxes.

3.1 SCREENS

The term “screen,” as used in the context of this report, is a general term to denote any window or dialog box that pertain specifically to the input, processing, and output of the RSAP program. Windows and dialog boxes common to all WINDOWS applications, such as OPEN FILE, CLOSE FILE, PRINT SETUP, etc., are not included in this list of screens and will not be discussed in this report. It is assumed that users are already familiar with the WINDOWS operating environment.

The RSAP program utilizes the following screens:

<u>Screen</u>	<u>Function</u>
OPEN FILE	Create a new project or to open an existing project.
PROJECT SETTING	Provide entry for project description and selection of the manner the seed number will be generated: random or specified.
MAIN INPUT	Main screen for data entry. Provides entries on alternative description and access to the COST, HIGHWAY, SEGMENTS, and FEATURES data entry screens.
COST	Provide entries on data regarding direct cost computations, including: project life, discount rate, total installation cost and annual maintenance cost.
HIGHWAY	Provide entries on general highway data, including: area type, functional class, highway type, number of lanes, lane width, shoulder width, speed limit, average daily traffic (ADT), nominal percent truck, traffic growth factor, and user-defined encroachment rate adjustment factor.
SEGMENTS	Provide entries on data regarding individual homogeneous segment(s), including: length of segment, median type and width, percent grade, and horizontal curvature.
FEATURES	Provide entries on data regarding roadside feature(s), including: category and type, length, width, location, flare rate, offset from edge of travelway, distance from beginning of first segment, and,

<u>Screen</u>	<u>Function</u>
	for features of a repetitive nature (e.g., line of utility poles), the number of repetitions and spacing between features.
OPTIONS	Provide access to the UNITS, REPORTS, CRASH COST, VEHICLE MIX, and EDIT FEATURE data entry screens.
UNITS	Select unit of measurement: English or SI.
REPORTS	Select reports to be displayed: INPUT DATA, BENEFIT COST RATIO, ALTERNATIVE COST, and FEATURE COST.
CRASH COST	Allow selection of default crash cost figures and revisions to the default values.
VEHICLE MIX	Allow selection of default vehicle mix data and revisions to the default values.
EDIT FEATURE	Allow user to add, delete or edit user-defined features
USER DEFINED FEATURE	Provide entries to data regarding a user defined feature, including: feature description, severity indices (SI) at zero (0) and 100 km/h (62.2 mph), and average cost per impact.
PRE-CALC CHECK	Show results of pre-calculation checks.
MESSAGES	Show error and warning messages from the pre-calculation edit and consistency checks.
PROCESSING	Provide information on the status of project analysis.
BENEFIT/COST RATIO REPORT	Present the incremental benefit/cost (B/C) ratios associated with the alternatives.
ALTERNATIVE COST REPORT	Present the predicted impact frequencies and the annualized crash, installation, maintenance and repair costs associated with the alternatives.
FEATURE COST REPORT	Present the predicted impact frequencies, average severity, and the annualized crash costs associated with individual features of each alternative.
INPUT DATA REPORT	Present the input data for each alternative of the project.

More detailed descriptions of these screens are presented in the following chapters.

3.1.1 Parts of a Screen

Figure 1 shows the key elements of a typical screen. Note that a particular screen may have some or all of these elements.

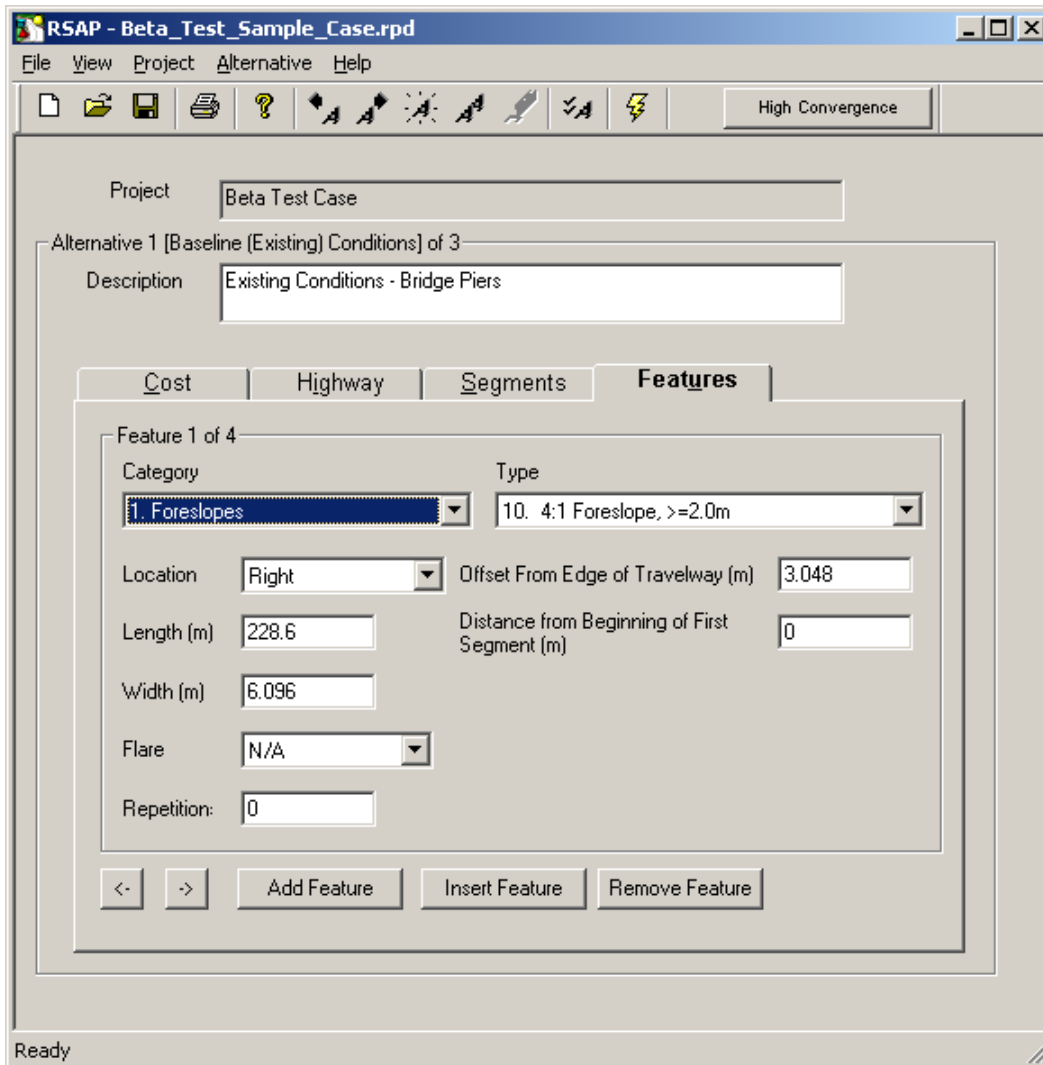


Figure 1. Typical Screen

The key elements of a typical screen are:

- Title bar. The title bar at the top of the screen shows the title of the project being analyzed.
- Menu bar. The menu bar below the title bar at the top of the screen shows the available menus for that screen.
- Tool bar. The tool bar below the menu bar at the top of the screen shows buttons of available functions that may be accessed directly for that screen.

- Work space. The work space is where you enter, edit, or view the data.
- Status bar. The status bar at the bottom of the screen provides brief descriptions of the buttons displayed in the button bar. The three boxes to the right of the status bar show the status of the CAPS LOCK, NUM LOCK, and SCROLL LOCK keys.
- Command buttons. The command buttons located near the bottom of the workspace allow you to execute the available commands shown in the buttons.

3.1.2 Parts of a Dialog Box

Note that some of the screens listed above are actually dialog boxes without the typical elements of a screen. Figure 2 shows an example of a dialog box.

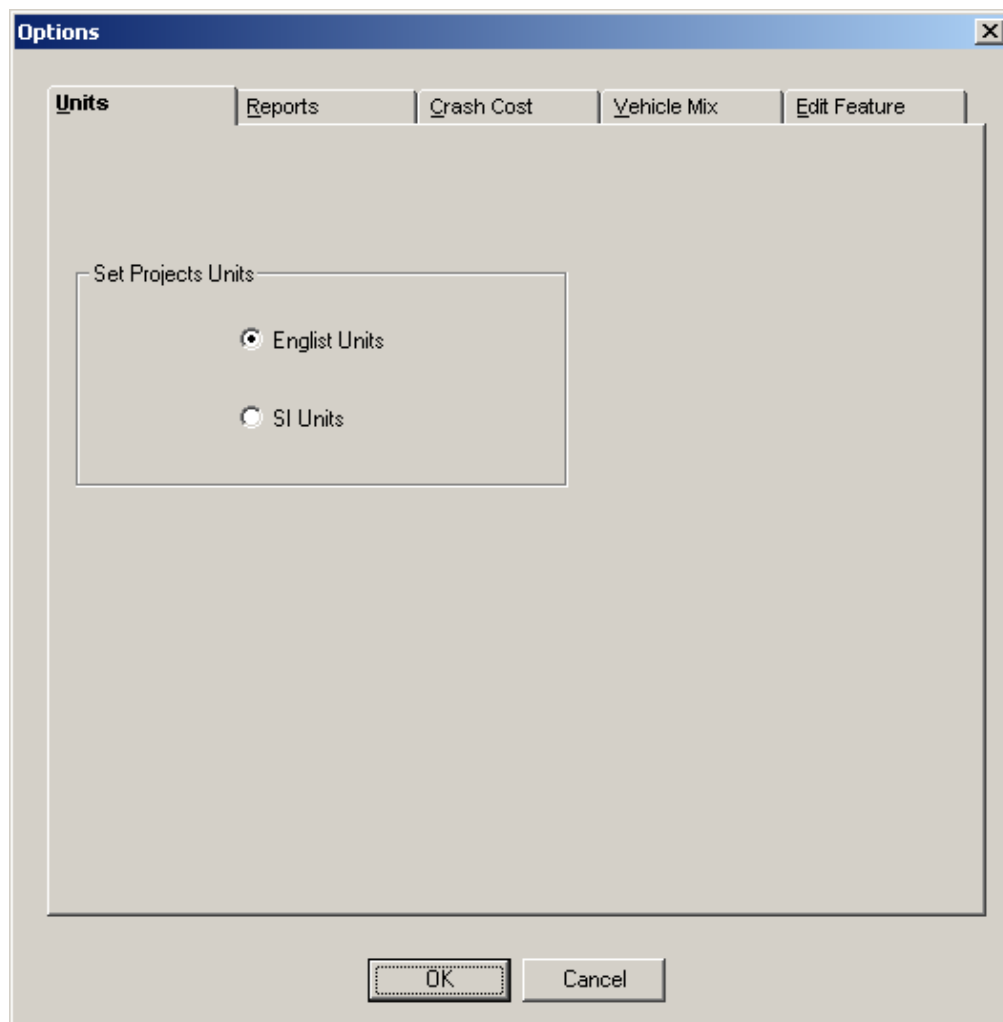


Figure 2. Typical Dialog Box

The key elements of a dialog box are:

- Title bar. The title bar at the top of the screen shows the title of the dialog box.
- Work space. The work space is where you enter, edit, or view the data.
- Command buttons. The command buttons located near the bottom of the work space allow you to execute the available commands shown in the buttons.

3.2 MENUS

The following is a list of menus used with the User Interface Program. Some or all these menus may appear on the menu bar depending on the screen. The functions of these menus are as follows:

<u>Menu</u>	<u>Function</u>
FILE	Create, open, save, close, or print a project input data file.
VIEW	View options for default settings and values, reports, and error and warning messages, and to toggle the display of the tool bar and status bar.
PROJECT	Analyze the project, change the level of convergence, conduct edit consistency checks on the input data, or view/change the project settings.
ALTERNATIVE	Add, duplicate, or remove an alternative, or go to the previous or next alternative.
HELP	Access help information.

Each menu provides a list of commands or access to another screen of information. More details on the menus are presented in the following sections.

3.2.1 FILE Menu

The FILE menu, when opened, contains various commands for working with an input data file. The available commands and their functions or actions are shown as follows. Note that some or all of these commands may be shown in the menu.

<u>Command</u>	<u>Function/Action</u>
NEW PROJECT	Create a new project file. The PROJECT SETTINGS screen will be displayed

<u>Command</u>	<u>Function/Action</u>
OPEN PROJECT	Open an existing project file. The MAIN INPUT screen will be displayed.
CLOSE	Close current project file. You will be offered the option of saving or not saving the current file if the file has been modified.
SAVE PROJECT	Save current project file under the existing file name.
SAVE AS	Save current project file under a different file name. The SAVE AS dialog box will be displayed
PRINT	Print reports of the current project. The PRINT dialog box will be displayed
PRINT PREVIEW	Preview reports of the current project prior to printing. The BENEFIT COST RATIO REPORT screen will be displayed.
PRINT SETUP	Set up the printer. The PRINT SETUP dialog box will be displayed.
EXIT	Exit the RSAP program. You will be offered the option of saving or not saving the current project file prior to exiting from the program if the file has been modified.

The FILE menu with the OPEN FILE screen is shown in Figure 3 and the FILE menu with the MAIN INPUT screen is shown in Figure 4.

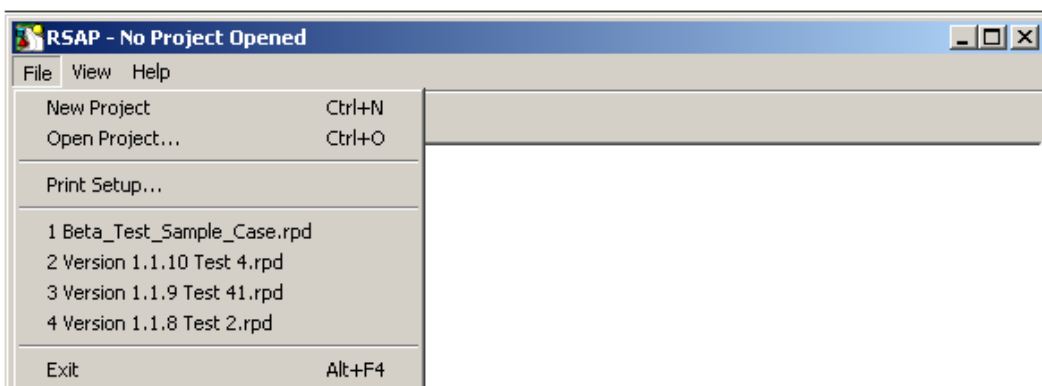


Figure 3. FILE Menu for OPEN FILE Screen

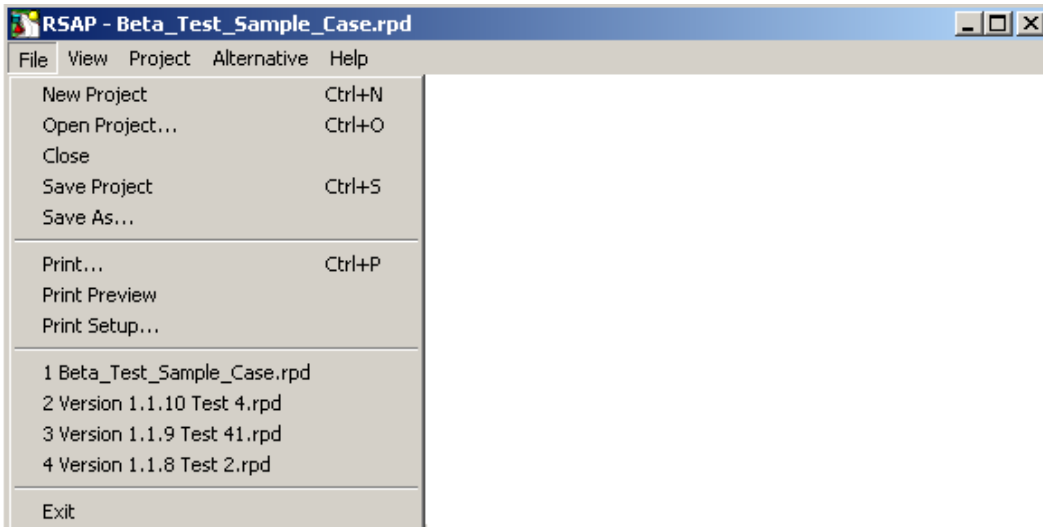


Figure 4. FILE Menu for MAIN INPUT Screen

3.2.2 VIEW Menu

The VIEW menu allows the user to view options for default settings and values, reports, and error and warning messages, and to toggle display of the tool bar and status bar. The available commands and their functions or actions are shown as follows:

<u>Command</u>	<u>Function/Action</u>
CRASH COST	View/change current default option on crash cost figures and heir values. The CRASH COST screen will be displayed.
VEHICLE MIX	View/change current default option on vehicle mix and their values. The VEHICLE MIX screen will be displayed
REPORTS	View/change list of reports to be displayed and printed. The BENEFIT COST RATIO REPORT screen will be displayed.
OPTIONS	Provide access to default settings on: units, reports, crash cost, vehicle mix, and user-defined feature. The OPTIONS screen will be displayed.
MESSAGES	View error and warning messages. The MESSAGES screen will be displayed.
TOOL BAR	Toggle display of tool bar.
STATUS BAR	Toggle display of status bar.

The VIEW menu with the OPEN FILE screen is shown in Figure 5 and the VIEW menu with the MAIN INPUT screen is shown in Figure 6.

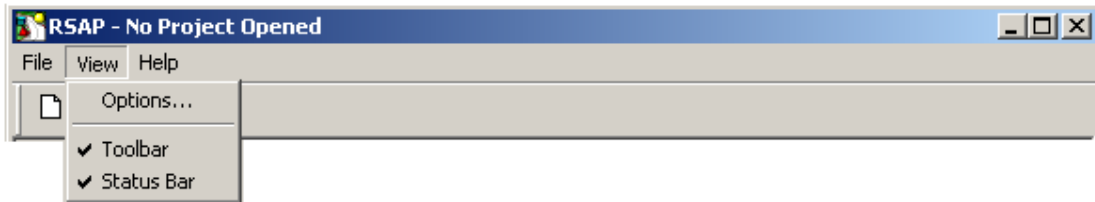


Figure 5. VIEW Menu for OPEN FILE Screen

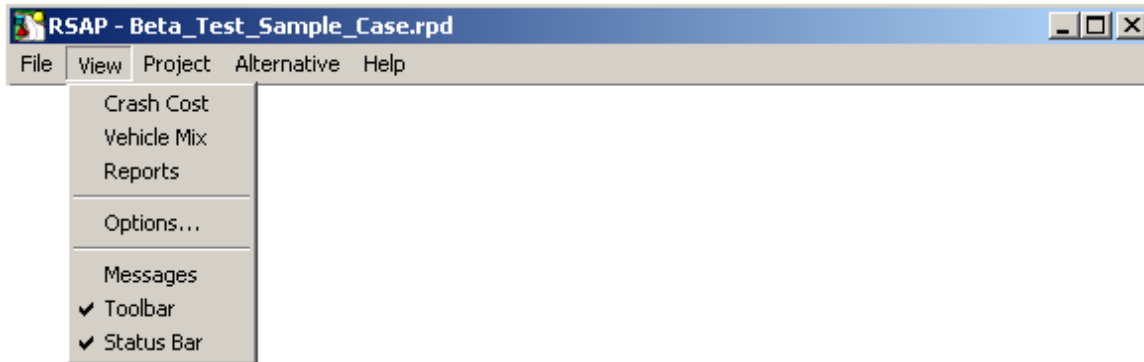


Figure 6. VIEW Menu for MAIN INPUT Screen

3.2.3 PROJECT Menu

The PROJECT menu allows the user to analyze the current project, change the level of convergence, conduct edit and consistency checks on the input data, and review/change the project settings. The available commands and their functions or actions are shown as follows:

<u>Command</u>	<u>Function/Action</u>
ANALYZE	Analyze the current project. The program will automatically conduct the pre-calculation checks. If there are any errors or warnings, the ERROR MESSAGE screen will be displayed. If there are no errors or warnings, analysis of the project will commence and the PROCESSING screen will be displayed.
LEVEL OF CONVERGENCE	Select level of convergence for the analysis. Three levels of convergence are available: high, medium and low, which correspond to 1.0, 5.0 and 10.0 percent of convergence.

<u>Command</u>	<u>Function/Action</u>
SETTINGS	Enter/view/change project title and manner by which the seed number is selected. The PROJECT SETTINGS screen will be displayed.
PRE-CALC CHECK	Perform edit and consistency checks on the input data. The PRE-CALC CHECK screen will be displayed.

The PROJECT menu with the MAIN INPUT screen is shown in Figure 7.



Figure 7. PROJECT Menu for MAIN INPUT Screen

3.2.4 ALTERNATIVE Menu

The ALTERNATIVE menu allows the user to add, duplicate, or remove an alternative, or to go to the previous or next alternative. The available commands and their functions or actions are shown as follows:

<u>Command</u>	<u>Function/Action</u>
ADD	Add a new alternative. The MAIN INPUT screen for the new alternative will be displayed
DUPLICATE	Duplicate the current alternative as a new alternative. The MAIN INPUT screen for the new alternative will be displayed
PREVIOUS	Display previous alternative. The MAIN INPUT screen for the previous alternative will be displayed
NEXT	Display next alternative. The MAIN INPUT screen for the next alternative will be displayed
REMOVE	Delete current alternative. The MAIN INPUT screen for the previous alternative will be displayed

The ALTERNATIVE menu with the MAIN INPUT screen is shown in Figure 8.

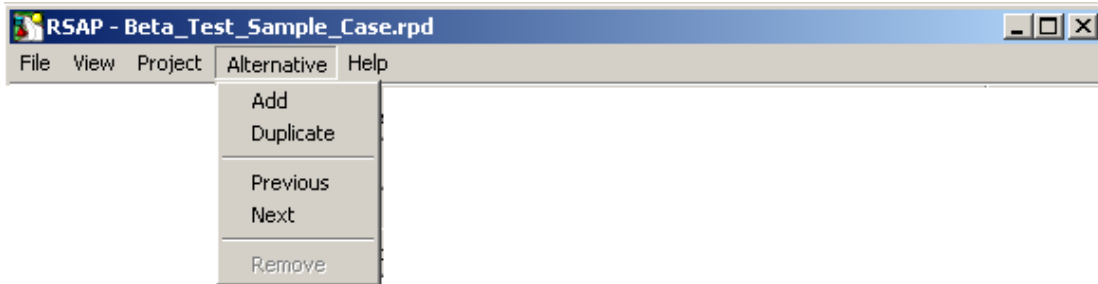


Figure 8. ALTERNATIVE Menu for MAIN INPUT Screen

3.2.5 HELP Menu

The HELP menu provides access to the on-screen HELP file. Alternatively, you can press F1 to access the on-screen HELP file. The HELP menu is available for all screens. The available commands and their functions or actions are shown as follows:

<u>Command</u>	<u>Function/Action</u>
HELP TOPICS	List contents of help topics.
ABOUT RSAP	View RSAP version and general information.

The HELP menus for the OPEN FILE screen and the MAIN INPUT screen are shown in Figures 9 and 10, respectively.



Figure 9 HELP Menu for OPEN FILE Screen

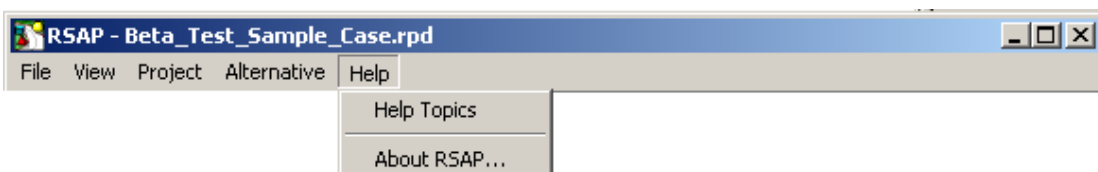















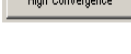


Figure 10. FILE Menu for MAIN INPUT Screen

3.3 BUTTONS

A series of buttons is provided on the tool bar to facilitate access to some of the more commonly used functions. The available buttons for the various screens are as follows:

<u>Button</u>	<u>Function</u>	<u>Description</u>
OPENING SCREEN		
	NEW FILE	Create a new project data file.
	OPEN FILE	Open an existing project data file.
	HELP	Help.
DATA INPUT SCREENS		
	NEW FILE	Create a new project data file.
	OPEN FILE	Open an existing project data file.
	SAVE FILE	Save current project data file.
	PRINT	Print current project data file.
	HELP	Help.
	PREVIOUS ALTERNATIVE	Display previous alternative.
	NEXT ALTERNATIVE	Display next alternative.
	ADD ALTERNATIVE	Add a new alternative.
	DUPLICATE ALTERNATIVE	Duplicate alternative as a new alternative.
	DELETE ALTERNATIVE	Delete this alternative.
	PRE-CALC CHECK	Check project data for inconsistency.
	ANALYSIS	Perform analysis on this project.
	CONVERGENCE	Change level of convergence.
REPORT SCREENS		
PRINT		Print report.
NEXT PAGE		Go to next page of report.
PREV PAGE		Go back to previous page of report.
TWO PAGE/ONE PAGE		Toggle between showing the reports in either a two-page or one-page format.
ZOOM IN		Zoom in on the display.
ZOOM OUT		Zoom out on the display.
CLOSE		Close REPORT screen and return to MAIN INPUT screen.

3.4 COMMAND BUTTONS

The command buttons shown near the bottom of some screens allow you to execute the specific commands shown in the buttons. Some or all these command buttons may appear on the screen depending on the screen.

Command buttons specific to the RSAP program and their functions or actions for the various screens are shown as follows:

<u>Button</u>	<u>Function/Action</u>
SEGMENTS SCREEN	
÷	Go to next segment..
≠	Go back to previous segment.
ADD SEGMENT	Add new segment.
INSERT SEGMENT	Insert new segment after current segment.
REMOVE SEGMENT	Delete current segment.

FEATURES SCREEN

÷	Go to next feature.
≠	Go back to previous feature.
ADD FEATURE	Add new feature.
INSERT FEATURE	Insert new feature after the current feature.
REMOVE FEATURE	Delete the current feature.

There are other command buttons used with various dialog boxes and windows, such as OK, OPEN, SELECT, CANCEL, etc. These command buttons are commonly used with WINDOWS applications and are self-explanatory. Descriptions of these command buttons and their functions or actions are provided in the discussions of the dialog boxes and windows and will not be repeated here.

3.5 DATA ENTRY

When a data entry screen is first selected, the cursor will be at the first data entry, which is highlighted and the default value for the data entry will be shown. If you want to keep the default value, press ENTER or TAB and the cursor will automatically move to the next data entry. If you want to enter a value different from that of the default value, enter the data and then press ENTER or TAB to move to the next data entry.

You can move forward to the next data entry by pressing the TAB key or backward to the previous data entry by pressing the SHIFT and TAB keys together and the current data entry will not be changed. You can also move to any data entry on the screen and any part of the data entry by clicking on the desired location of that data entry with the mouse. Note that when you access

a data entry with the mouse, the data entry will not be highlighted and it will be in an “insert” mode instead of a “replace” mode.

There are three basic forms of data entries:

1. Descriptive. For a descriptive entry, such as the title of the project or description of an alternative, enter the description in the space provided. The length of the entry is limited by the space available. Abbreviations are necessary if the length of the entry is more than the available space.
2. Multiple Choice. A DOWN ARROW shown on the right of the data entry identifies a multiple choice data entry. Click on the DOWN ARROW and the list of choices will appear in a window. An example of a multiple choice data entry is shown in Figure 3.

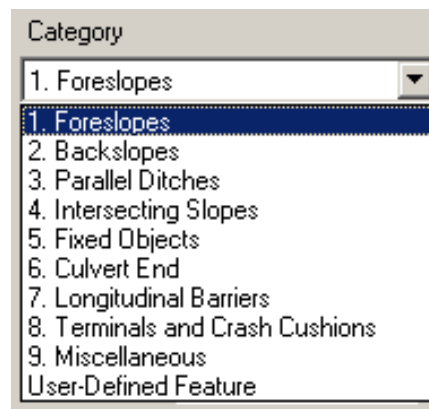


Figure 11. Multiple Choice Data Entry

You can scroll through the choices using the UP and DOWN or LEFT and RIGHT ARROW keys or use the mouse to drag on the choices. To select an entry, double click on your choice. Alternatively, you can click on your choice or use the ARROW keys to get to your choice and press ENTER. The multiple choice window will then close and the selected item will appear in the data entry.

To exit from the multiple choice window without making a choice or changing the current choice, use the TAB key to go to the next data entry or use the mouse to click on the data entry of your choice.

3. Numeric. For a numeric data entry, enter the data in the space provided. The unit of the data entry, e.g., meter (m), percent (%), etc., is shown on the right of the data entry.

IV. DATA INPUT

This chapter provides instructions on how to enter project input data into the RSAP program. To start the RSAP program under the WINDOWS operating environment, click on START, PROGRAMS, and then RSAP. When the RSAP program is first started, the OPEN FILE screen will be displayed.

4.1 DATA ENTRY SCREENS

The following screens are used with the data input process:

<u>Screen</u>	<u>Function</u>
OPEN FILE	Create a new project or to open an existing project.
PROJECT SETTING	Provide entry for project description and selection of the manner the seed number will be generated: random or specified.
MAIN INPUT	Main screen for data entry. Provides entries on alternative description and access to the COST, HIGHWAY, SEGMENTS, and FEATURES data entry screens.
COST	Provide entries on data regarding direct cost computations, including: project life, discount rate, total installation cost and annual maintenance cost.
HIGHWAY	Provide entries on general highway data, including: area type, functional class, highway type, number of lanes, lane width, shoulder width, speed limit, average daily traffic (ADT), nominal percent truck, traffic growth factor, and user-defined encroachment rate adjustment factor.
SEGMENTS	Provide entries on data regarding individual homogeneous segment(s), including: length of segment, median type and width, percent grade, and horizontal curvature.
FEATURES	Provide entries on data regarding roadside feature(s), including: category and type, length, width, location, flare rate, offset from edge of travelway, distance from beginning of first segment, and, for features of a repetitive nature (e.g., line of utility poles), the number of repetitions and spacing between features.
OPTIONS	Provide access to the UNITS, REPORTS, CRASH COST, VEHICLE MIX, and EDIT FEATURE data entry screens.

<u>Screen</u>	<u>Function</u>
UNITS	Select unit of measurement: English or SI.
REPORTS	Select reports to be displayed: INPUT DATA, BENEFIT COST RATIO, ALTERNATIVE COST, and FEATURE COST.
CRASH COST	Allow selection of default crash cost figures and revisions to the default values.
VEHICLE MIX	Allow selection of default vehicle mix data and revisions to the default values.
EDIT FEATURE	Allow user to add, delete or edit user-defined features
USER DEFINED FEATURE	Provide entries to data regarding a user defined feature, including: feature description, severity indices (SI) at zero (0) and 100 km/h (62.2 mph), and average cost per impact.

Detailed descriptions of these screens are provided in the following sections.

4.1.1 OPEN FILE Screen

When the RSAP program is first initiated, the OPEN FILE screen, as shown in Figure 12, will appear. The OPEN FILE screen allows the user to create a new project file or to open an existing project file.

To create a new project file, click on the NEW FILE button, or click on the FILE menu and then the NEW PROJECT command. The PROJECT SETTINGS screen will then appear (see section 4.1.2 for details on the MAIN INPUT screen).

To open an existing project file, click on the OPEN FILE button, or click on the FILE menu, then the OPEN PROJECT command, and the OPEN FILE dialog box will appear, as shown in Figure 13. A list of available input data files with the extension of *.RPD* in the current directory or subdirectory will be displayed. Enter the name of the project file you wish to open in the space provided under FILE NAME and click on the OPEN button or press ENTER. Alternately, select the file you wish to open from the list of available input data files and double click on the file name, or single click on the file name (which will then be highlighted) and then click on the OPEN button or press ENTER. The MAIN INPUT screen showing data for the selected project input data file will appear for editing or processing (see Section 4.1.3 for details on the MAIN INPUT screen).

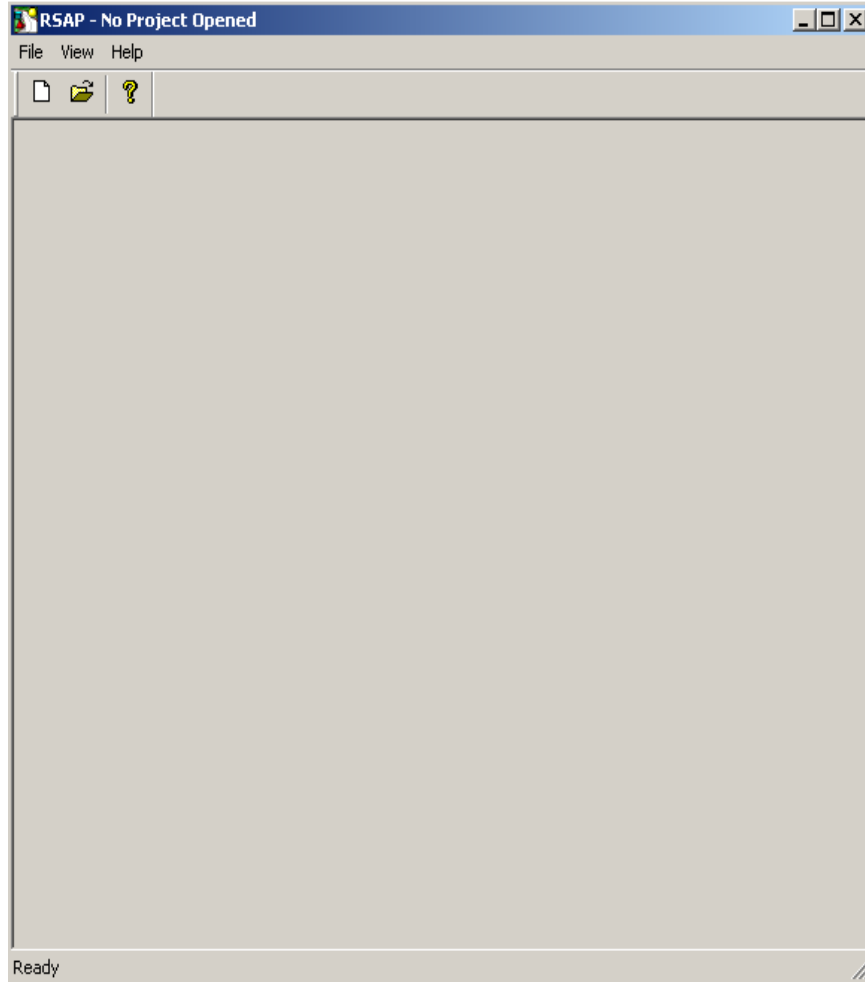


Figure 12. OPEN FILE screen

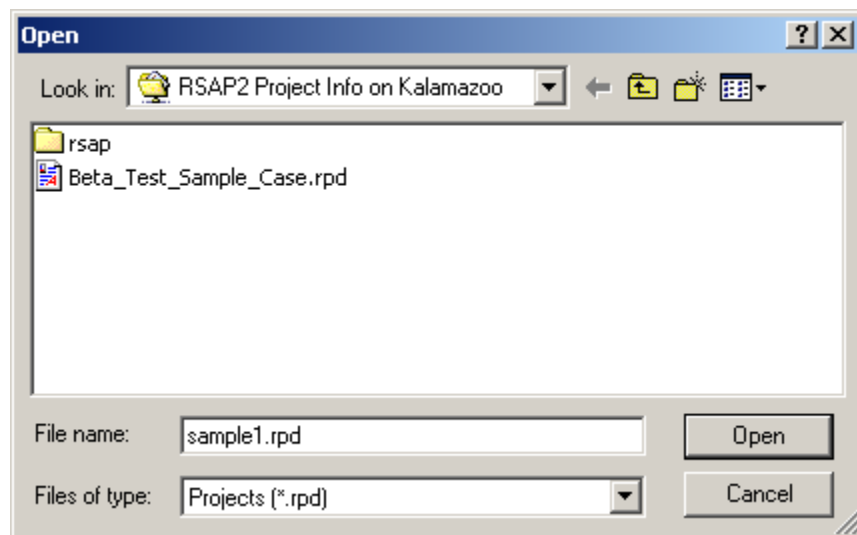


Figure 13. OPEN FILE Dialog Box

4.1.2 PROJECT SETTINGS Screen

Upon selecting the command to create a new input data file, the PROJECT SETTINGS screen, as shown in Figure 14, will appear. You can also call up this screen by clicking on the PROJECT menu, and then the SETTINGS command.

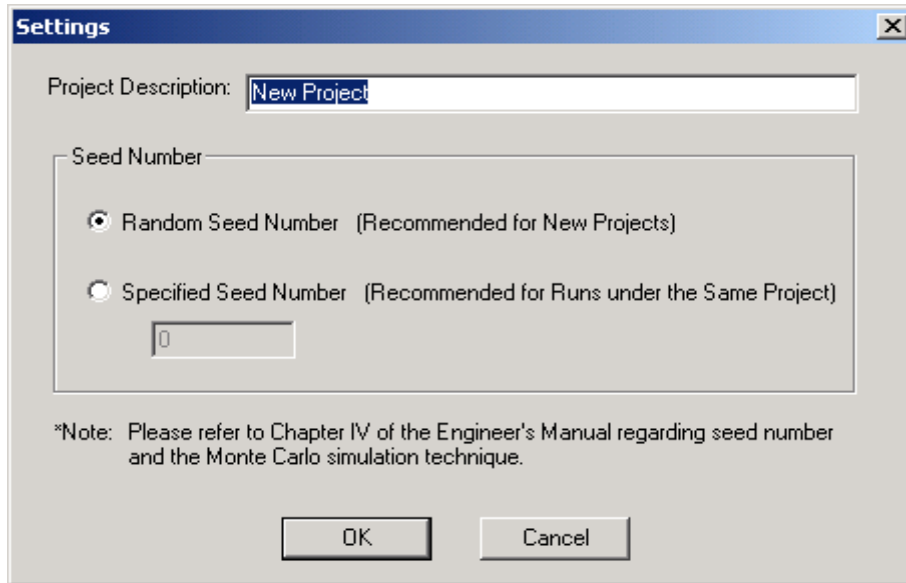


Figure 14. PROJECT SETTINGS Screen

The PROJECT SETTINGS screen provides for entry of the project title and selection of the manner in which the seed number is to be determined: random or specified. The default is random seed number, in which case the computer will generate at random a different seed number for each run. For a new project, the random seed number option is recommended.

Due to the randomness of the seed number and the nature of the Monte Carlo simulation, the results for an identical project will vary from run to run. For an existing project, it may be desirable to keep the same seed number to eliminate the randomness so that the results can be better compared among runs. The seed number used with each run is shown as part of the INPUT DATA REPORT. To select the specified seed number option, select the SPECIFIED SEED NUMBER option and enter the seed number in the space provided, then click on the OK button or press ENTER. As with all WINDOWS applications, you may cancel any action and exit the screen by clicking on the CANCEL button.

4.1.3 MAIN INPUT Screen

Upon creating a new input data file or opening an existing input data file, the MAIN INPUT screen, as shown in Figure 15, would appear.

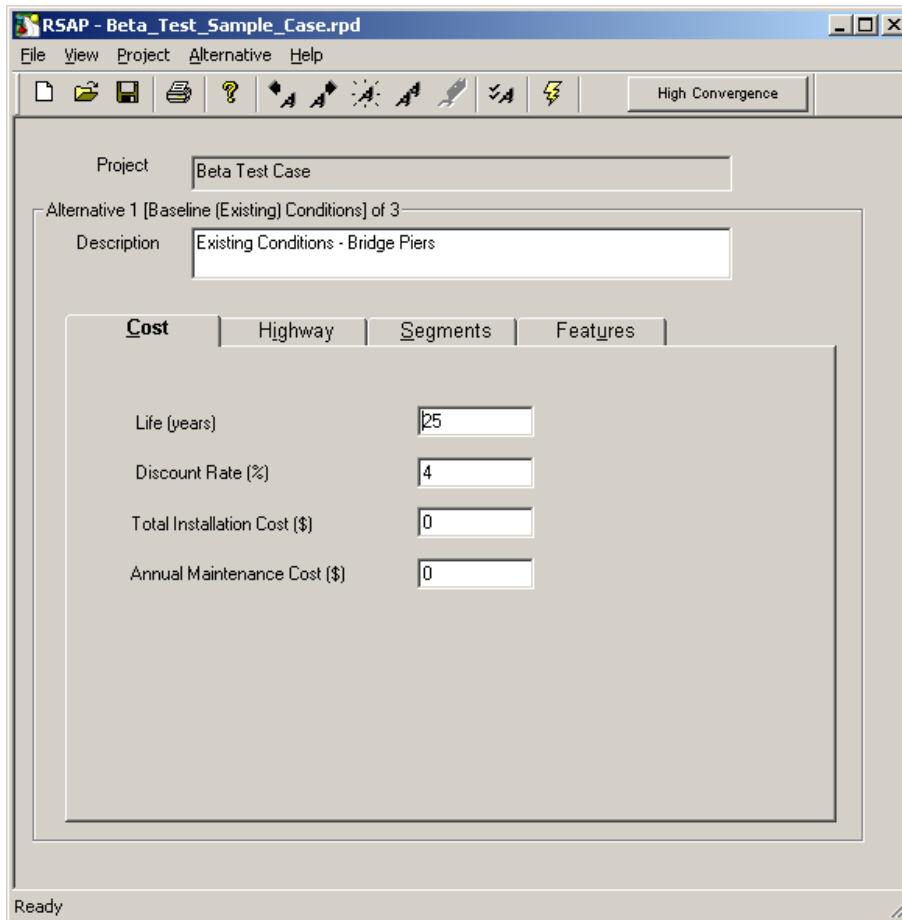


Figure 15. MAIN INPUT Screen

If you are creating a new project input data file, all the entries will show the default values. If you are opening an existing project input data file, the data entries for the existing project will be shown.

From the MAIN INPUT screen, you can take the following data entry actions:

- Enter description of current alternative in the space provided. Note that the first alternative is typically the baseline or existing condition.
- Access the COST, HIGHWAY, SEGMENTS, or FEATURES screens for data entry or editing for the current alternative by clicking on the name of the corresponding folder.
- Switch to another alternative, add a new alternative, duplicate the current alternative as a new alternative, or delete the current alternative. The MAIN INPUT screen will start with the first alternative, which is the baseline or existing condition. You can then add other alternatives as appropriate. The data entered or shown on the COST, HIGHWAY, SEGMENT, and FEATURE screens will pertain to the alternative currently shown. When you switch to another alternative, the data on these screens will change to the new alternative automatically. When an alternative is deleted, all data on the COST,

HIGHWAY, SEGMENT, and FEATURE screens corresponding to that alternative will be deleted automatically.

- Review entered data for the project. You can review the entered data by going through the individual COST, HIGHWAY, SEGMENT, and FEATURE screens for each of the alternatives, or by using the INPUT DATA REPORT for each of the alternatives. To access the reports, click on the VIEW menu and then the REPORTS command.

4.1.4 COST Screen

The COST screen is also shown as part of the MAIN INPUT screen in Figure 15, providing entries on direct cost figures pertaining to the specific alternative. A listing of the data entries under the COST screen is as follows:

<u>Data Entry</u>	<u>Type</u>	<u>Description</u>
LIFE (YEARS) (Default is 25 years)	Numeric	Life of project in years.
DISCOUNT RATE (Default is 4.0 percent)	Numeric	Discount rate in percent.
TOTAL INSTALLATION COST (\$)	Numeric	Total installation cost for alternative.
ANNUAL MAINTENANCE COST (\$)	Numeric	Annual maintenance cost for alternative.

Note that the total installation cost for the alternative will be converted automatically by the program to an annualized cost based on the project life and the discount rate for use in the benefit/cost ratio calculations. This allows for the use of different project life and discount rate for different alternatives.

It should be emphasized that alternative 1 (baseline conditions) must have the lowest installation cost or an error message, “Installation cost must be greater than that of alternative 1,” will be displayed during the pre-calculation checks and the program will not perform the analysis. The rationale for this error message is that the baseline alternative is the “do nothing” option and should not have any installation cost. The installation costs for the other alternatives do not have to be in any specific order. The program will automatically reorder the alternatives in ascending order of direct costs.

Also note that there is no entry for the salvage value. The rationale is that most of the roadside features will have little or no salvage value. The inclusion of salvage values would have minimal effect on the benefit cost ratio calculations and is, therefore, not included to reduce the number of input data elements.

4.1.5 HIGHWAY Screen

The HIGHWAY screen, as shown in Figure 16, provides entries on general highway data, including area type, functional class, highway type, number of lanes, lane width, shoulder width, speed limit, average daily traffic (ADT), nominal percent truck, traffic growth factor, and encroachment rate adjustment factor.

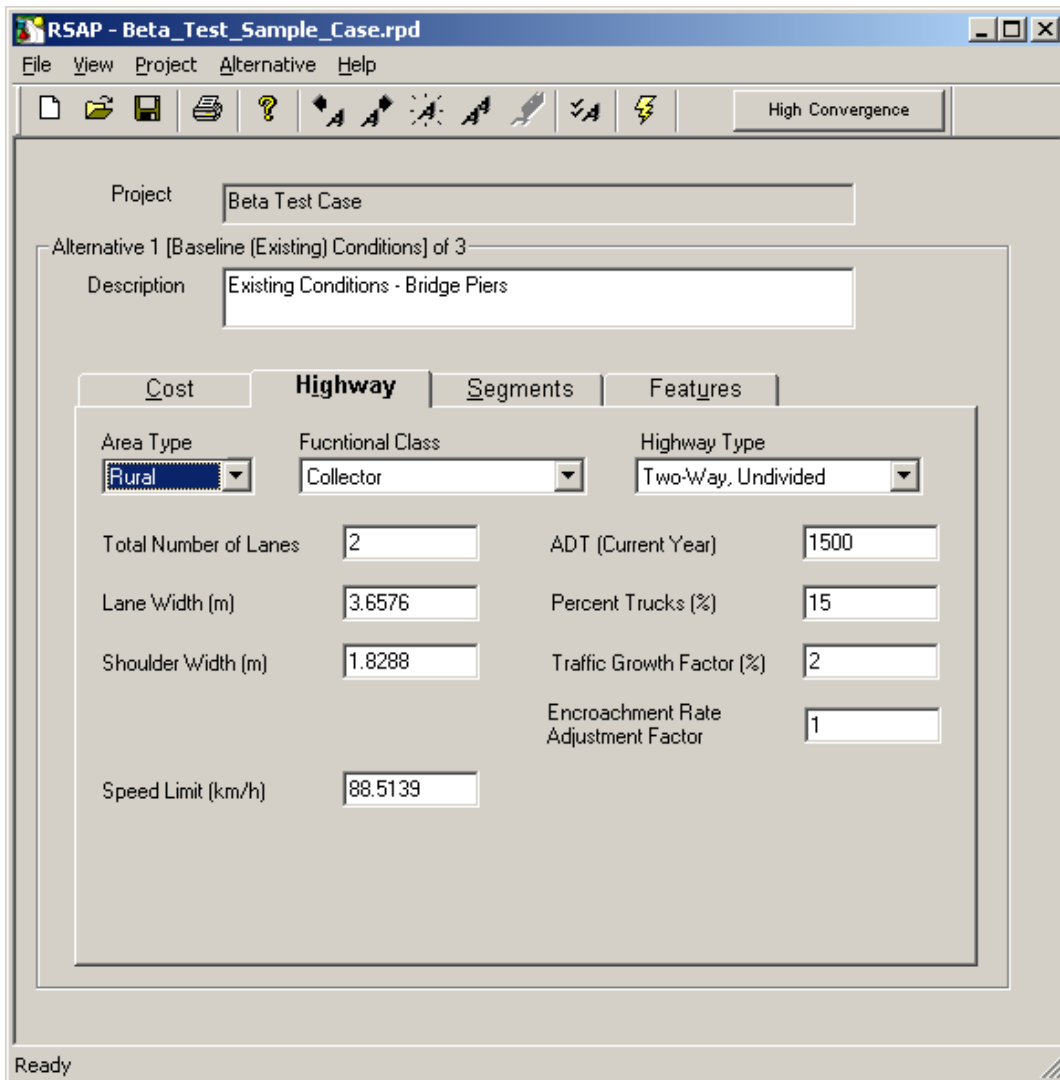


Figure 16. HIGHWAY Screen

A listing of the data entries under the HIGHWAY screen is as follows:

<u>Data Entry</u>	<u>Type</u>	<u>Description</u>
AREA TYPE (Default is RURAL)	Multiple Choice	RURAL URBAN

<u>Data Entry</u>	<u>Type</u>	<u>Description</u>
FUNCTIONAL CLASS (Default is FREEWAY)	Multiple Choice	FREEWAY PRINCIPAL (MAJOR) ARTERIAL MINOR ARTERIAL COLLECTOR LOCAL
HIGHWAY TYPE (Default is TWO-WAY, DIVIDED)	Multiple Choice	TWO-WAY, DIVIDED TWO-WAY, UNDIVIDED ONE-WAY
NUMBER OF LANES	Numeric	Enter total number of lanes.
LANE WIDTH	Numeric	Enter lane width.
SHOULDER WIDTH	Numeric	Enter shoulder width.
SPEED LIMIT	Numeric	Enter speed limit.
ADT	Numeric	Enter current average daily traffic (ADT).
PERCENT TRUCK (Default is 10.0 percent)	Numeric	Enter nominal percentage of trucks.
TRAFFIC GROWTH FACTOR	Numeric	Enter annual traffic growth rate in percent.
ENCROACHMENT RATE ADJUSTMENT FACTOR (Default is 1.0)	Numeric	Enter user-defined adjustment factor for encroachment rate.

The area type and functional class are in accordance with AASHTO designations. The number of lanes refers to the total number of lanes. For example, for a two-lane or four-lane undivided highway, the number of lanes entered is 2 or 4, respectively. For a six-lane divided highway with three lanes in each direction, the number of lanes entered should be 6 (and not 3).

The shoulder width is assumed to be the same for both directions of travel. For undivided highways, only a single entry is provided for shoulder width. For divided highways, two separate entries are provided for left and right shoulders.

The speed limit is the posted speed limit. During beta testing, some agencies have expressed the preference of using the design speed instead of the speed limit, which is acceptable from a computational standpoint. However, since the design speed is typically higher than the speed limit, it would affect the impact speed and angle distribution and the resulting severity estimates and crash costs.

The average daily traffic (ADT) refers to the total ADT for both directions of traffic. The encroachment rate adjustment factor is intended for use in special situations where the encroachment rate is expected to differ significantly from the average. The default value is 1.0, i.e., no adjustment. A value of greater than 1.0 is used when the encroachment rate is expected to be higher than average, e.g., at locations where there have been a higher than average crash experience. A value of less than 1.0 is used when the encroachment rate is expected to be lower than average, e.g., at locations where safety countermeasures such as rumble strips on shoulders are implemented.

4.1.6 SEGMENTS Screen

The SEGMENTS screen, as shown in Figure 17, provides entries on data regarding individual homogeneous segments, including length of segment, median type and width, percent grade, and horizontal curvature (direction and radius).

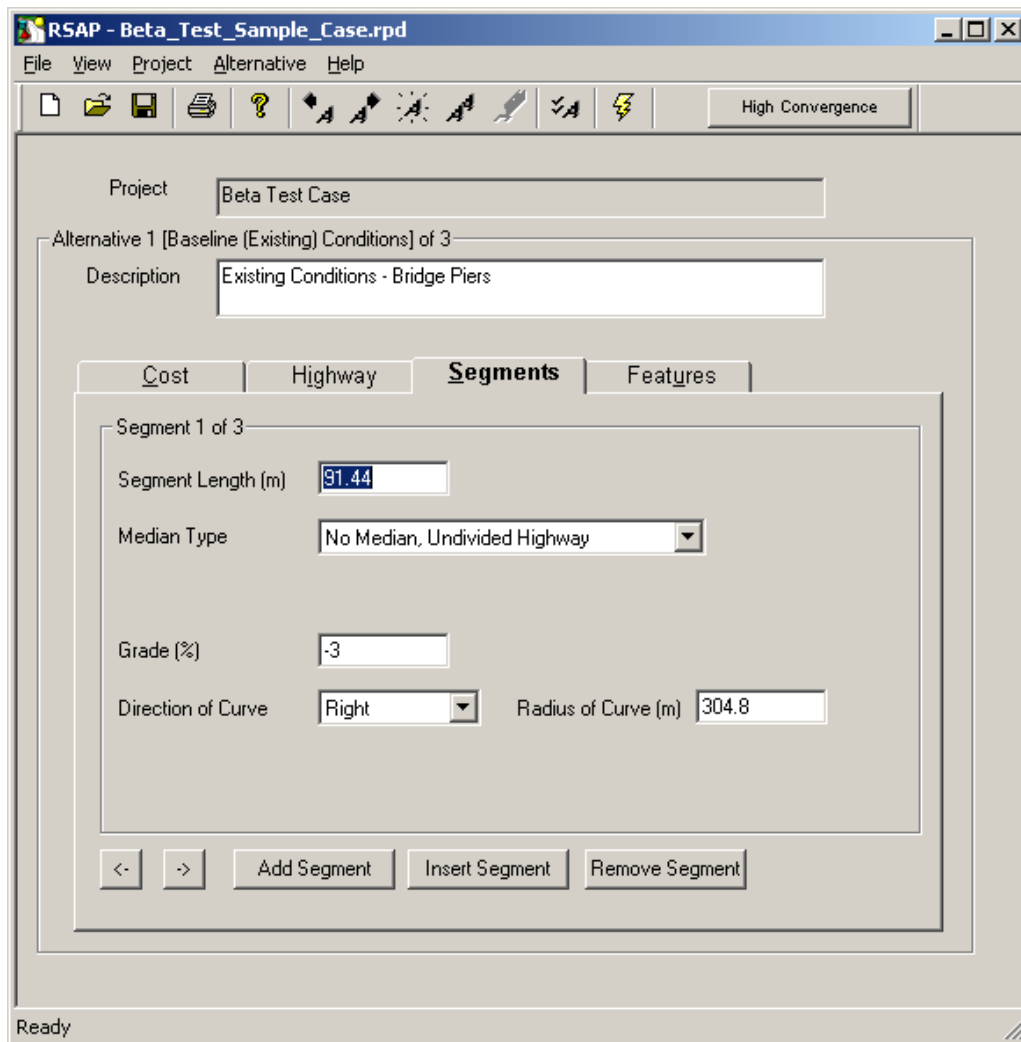


Figure 17. SEGMENTS Screen

A listing of the data entries under the SEGMENTS screen is shown as follows:

<u>Data Entry</u>	<u>Type</u>	<u>Description</u>
LENGTH	Numeric	Enter length of segment.
MEDIAN TYPE (Default is MEDIAN OF DIVIDED HIGHWAY)	Multiple Choice	MEDIAN OF DIVIDED HIGHWAY NO MEDIAN, UNDIVIDED HIGHWAY PAINTED MEDIAN, UNDIVIDED HIGHWAY TWO-WAY, LEFT-TURN LANE, UNDIVIDED HIGHWAY NOT APPLICABLE
MEDIAN WIDTH	Numeric	Enter width of median. Enter 0.0 for no median.
GRADE (%) (Default is 0.0)	Numeric	Enter vertical grade in percent. 0.0 for no grade; (+ or blank) for upgrade; and (-) for downgrade in the direction of vehicle travel.
HORIZONTAL CURVE (Two associated data entries)		
DIRECTION OF CURVE (Default is NONE)	Multiple Choice	NONE LEFT RIGHT
RADIUS OF CURVE	Numeric	Enter radius of curve. This entry will appear only if the entry for DIRECTION OF CURVE is LEFT or RIGHT.

The entire section of highway covered in the project is broken down into a number of homogeneous segments as defined by the following geometric characteristics, median type and width, vertical grade and horizontal curvature. In other words, within each segment, the median type and width, vertical grade and horizontal curvature should be the same.

For a divided highway, there should always be a median. The median width is defined as the distance from edge of travelway to edge of travelway. For undivided highways, three different scenarios are provided: no median, painted median, or two-way, left-turn lane. The median width should be 0.0 for no median, the width of the painted median, or the width of the two-way, left-turn lane, respectively. For one-way roadways, enter not applicable for median type and 0.0 for median width.

The vertical grade can be upgrade (+ or blank) or downgrade (-) in reference to the direction of travel and is expressed as a percentage. There is no provision for vertical curves, i.e., crest of hill or bottom of sag. Thus, vertical curves will have to be approximated as the

approach grade or level, i.e., as a V-shape or a trapezoidal shape, depending on the length and curvature of the vertical curve.

For horizontal curvature, there are two associated entries: DIRECTION OF CURVE and RADIUS OF CURVE. Only the entry for DIRECTION OF CURVE is shown initially. For a tangent section, enter NONE. For a curved segment, indicate if the direction of curve is LEFT or RIGHT in the direction of travel and the entry for RADIUS OF CURVE will appear. Enter the radius of the curve in the space provided.

You can switch to the next or the previous SEGMENTS screen using the ÷ or ≠ command button, respectively. Note that you can switch only among existing SEGMENTS screens. You can add or insert a new segment using the ADD SEGMENT or INSERT SEGMENT command button. The ADD SEGMENT command will add a new segment to the end of the list, e.g., if there are 3 existing segments, a new segment 4 will be added regardless of the current segment shown. The INSERT SEGMENT command will add a segment before the current segment, e.g., if there are 3 existing segments and the current segment shown is 2, a new segment 2 will be added and the old segments 2 and 3 will be renumbered to new segments 3 and 4. Finally, you can delete the current segment using the REMOVE SEGMENT command button. Note that the segments will renumber automatically upon removal of a segment.

4.1.7 FEATURES Screen

The FEATURES screen, as shown in Figure 18, provides entries on data regarding roadside features, including feature category and type, length, width, location, offset, flare rate, offset, distance from beginning of first segment, and, for features of a repetitive nature (e.g., line of utility poles), the number of repetitions and spacing.

A listing of the data entries under the FEATURES screen is shown as follows:

<u>Data Entry</u>	<u>Type</u>	<u>Description</u>
CATEGORY (Default is 1. FORESLOPES)	Multiple Choice	1. FORESLOPES 2. BACKSLOPES 3. PARALLEL DITCHES 4. INTERSECTING SLOPES 5. FIXED OBJECTS 6. CULVERT END 7. LONGITUDINAL BARRIERS 8. TERMINALS AND CRASH CUSHIONS 9. MISCELLEANEOUS USER-DEFINED FEATURE
TYPE (Default is 1. FLAT GROUND)	Multiple Choice	Feature type within category. (See Appendix A for list of feature types.)
<u>Data Entry</u>	<u>Type</u>	<u>Description</u>

LENGTH	Numeric	Enter length of feature.
WIDTH	Numeric	Enter width of feature.
LOCATION (Default is RIGHT)	Multiple Choice	RIGHT MEDIAN LEFT
OFFSET FROM EDGE OF TRAVELWAY.	Numeric	Enter lateral offset to from edge of travelway to front face of feature.
FLARE RATE (Two associated data items)		
LOCATION (Default is N/A)	Multiple Choice	N/A DOWNSTREAM UPSTREAM
FLARE RATE (Default is 10:1 and 0.1) This entry will appear only if the entry for LOCATION is not N/A.	Multiple Choice	10:1 15:1 25:1 50:1 OTHER (Enter actual flare rate.)
DISTANCE FROM BEGINNING OF FIRST SEGMENT	Numeric	Enter distance of feature from beginning of the first segment in meters.
REPETITIONS (Two associated data items)		
NUMBER (Default is 0)	Numeric	Enter number of repetitions.
SPACING (Default is 0)	Numeric	Enter spacing between repetitious features. This entry will appear only if the entry for NUMBER is greater than 0.

Select the feature category that best describes the feature for which the data is being entered. For each feature category, there is a corresponding list of feature types, as shown in Appendix A. Select the feature type that best describes the feature for which the data is being entered. This list of feature categories and corresponding features types is similar to that for the ROADSIDE program. If the feature in question is not represented by any of the features in the standard list, use the USER DEFINED FEATURE to define the feature and its attributes. More details on the use of USER DEFINED FEATURE are provided in the next section.

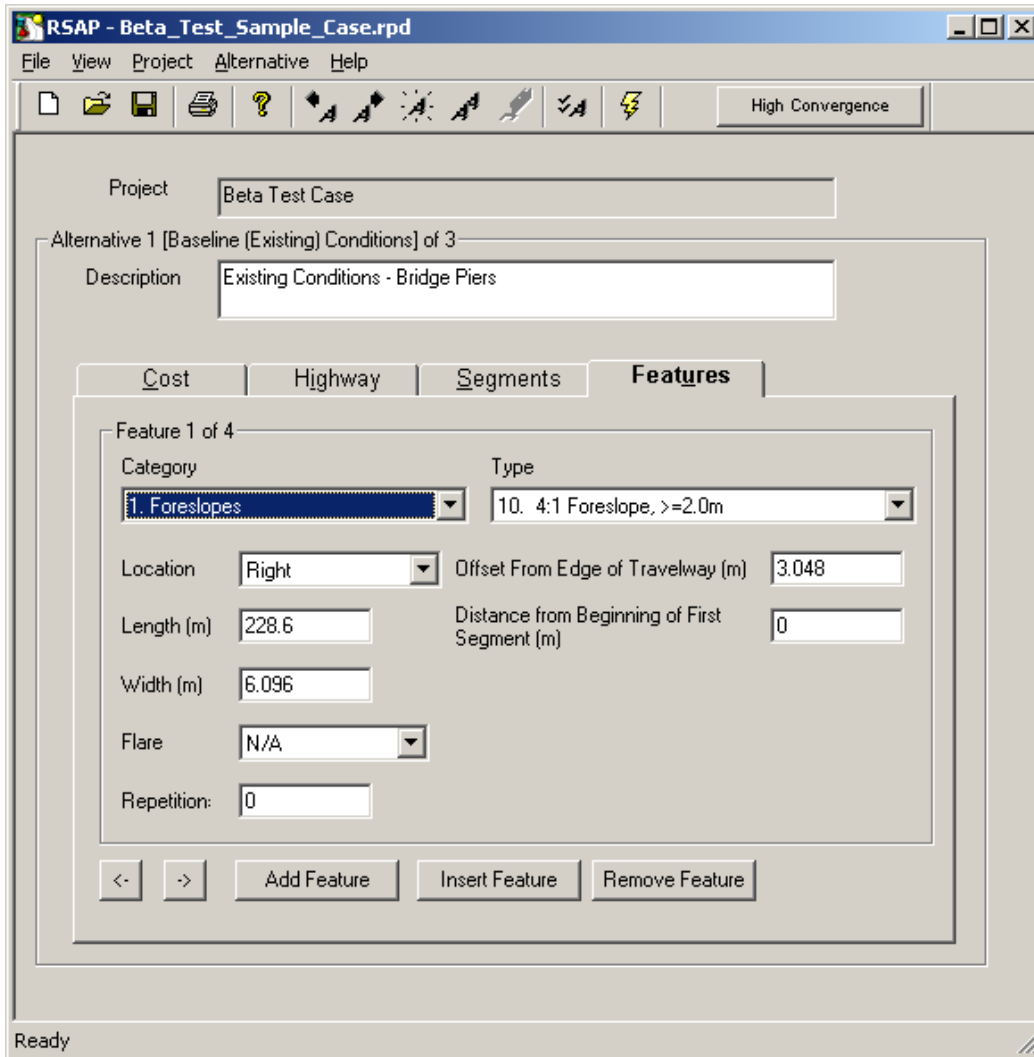


Figure 18. FEATURES Screen

Enter the length and width of the feature. The location of the feature is in reference to the direction of travel. For undivided and one-way highways, the feature may be located on the right or left side of the highway. For divided highways, the feature may be located on the right side of the highway, the median, or on the far left side of the highway beyond the travel lanes in the opposing direction of traffic.

The lateral offset of the feature is measured from the edge of the travelway (i.e., edge line or edge of pavement if there is no edge line) to the face of the feature. For undivided and one-way highways and the right and left entries for divided highways, the lateral offset is measured to the nearest edge of the travelway. For the median of a divided highway, the lateral offset is measured only from the edge of the travelway in the direction of travel. Consider the example of two guardrails shielding a bridge pier in the center of the median. The width of the median is 60 ft and each guardrail is located 20 ft from the respective edge of the travelway. The location for both guardrails would be entered as MEDIAN. The lateral offset of the guardrail in the direction

of travel would be entered as 20 ft while the lateral offset of the guardrail for the opposing direction of travel would be entered as 40 ft.

For a feature that flares away from the roadway, such as a flared guardrail or end terminal, enter the FLARE RATE, otherwise skip this entry (the default entry is N/A for no flare). There are two associated entries for flare rate: LOCATION and FLARE RATE. Only the entry for LOCATION is shown initially. The first data item, LOCATION, identifies if there is no flare (N/A) and, if there is a flare, the location of the flare (DOWNSTREAM or UPSTREAM). The DOWNSTREAM location refers to the trailing end of a guardrail or terminal where the upstream end is closer to the roadway edge than the downstream end. The UPSTREAM location refers to the leading end of a guardrail or terminal where the upstream end is further off the roadway edge than the downstream end.

If there is a flare, i.e., LOCATION is not N/A, the entry for FLARE RATE will appear. The flare rate is defined as the ratio of lateral distance over longitudinal distance. For example, if the guardrail tapers laterally 1 ft for every 15 ft of longitudinal distance, the flare rate is 15:1 or 0.067. A list of the more common flare rates is provided in the multiple-choice entry. If the actual flare rate is different from one of the listed flare rates, select OTHER and enter the actual flare rate in the space provided.

The longitudinal location of a feature is always taken from the beginning of the first segment, which serves as the reference point for all features, regardless of the segment the feature is located in.

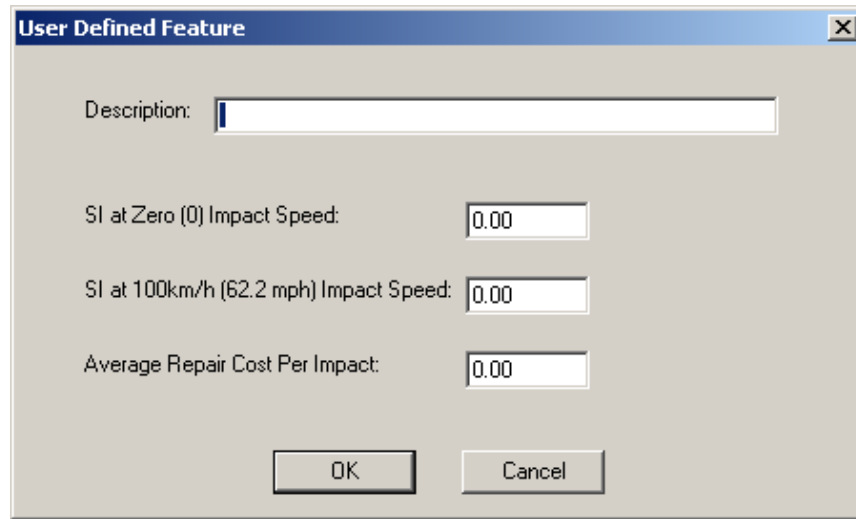
For repetitious features, such as a line of utility poles, it is not necessary to enter data on each feature. Instead, enter the number of repetitions (i.e., total number for that feature) and the spacing between the features and the program will automatically enter the data for all these features.). There are two associated entries for flare rate: REPETITIONS and SPACING. Only the entry for REPETITIONS is shown initially. Once a number other than zero (0) is entered for REPETITIONS, the entry for SPACING will appear. Enter the spacing in the space provided. For example, if there are a total of 10 utility poles in a line spaced at 300 ft apart, enter 10 for the REPETITIONS and 300 ft for SPACING. Note that any feature beyond the end of the last segment will not be included in the analysis. An edit check is built into the program such that, if any feature extends beyond the end of the last segment, the analysis will not be conducted and an error message will be displayed.

You can switch to another FEATURES screen using the \div or \neq command button. Note that you can switch only among existing FEATURES screens. You can add or insert a new feature using the ADD FEATURE or INSERT FEATURE command button. The ADD FEATURE command will add a new feature to the end of the list, e.g., if there are 3 existing features, a new feature 4 will be added regardless of the current feature shown. The INSERT FEATURE command will add a feature before the current feature, e.g., if there are 3 existing features and the current feature shown is 2, a new feature 2 will be added and the old features 2 and 3 will be renumbered to new features 3 and 4. Finally, you can delete the current feature using the REMOVE FEATURE command button.

4.1.8 USER DEFINED FEATURE Screen

While the standard list of features is quite extensive, it cannot cover all potential features and there may be situations in which the feature in question is not represented by any of the features in the standard list. To allow for such situations, the program provides the users with the option to define their own features and its attributes.

To create a new user defined feature, select USER DEFINED FEATURE from the FEATURE CATEGORY list and NEW from the FEATURE TYPE list. The USER DEFINED FEATURE screen, as shown in Figure 19 will appear for defining the new feature and its attributes.



The screenshot shows a dialog box titled "User Defined Feature". It has a blue header bar with a close button (X) on the right. The main area is light gray and contains the following fields:

- "Description:" followed by a text input field.
- "SI at Zero (0) Impact Speed:" followed by a numeric input field containing "0.00".
- "SI at 100km/h (62.2 mph) Impact Speed:" followed by a numeric input field containing "0.00".
- "Average Repair Cost Per Impact:" followed by a numeric input field containing "0.00".

At the bottom of the dialog box, there are two buttons: "OK" and "Cancel".

Figure 19. USER DEFINED FEATURE Screen

A listing of the data entries under the USER DEFINED FEATURE screen is as follows:

<u>Data Entry</u>	<u>Type</u>	<u>Description</u>
DESCRIPTION	Descriptive	Enter name of feature
SI AT ZERO (0) IMPACT SPEED	Numeric	Enter severity estimate (SI) of feature when impacted at a speed of zero (0) km/h (mph)
SI AT 100 KM/H (62.2 MPH) IMPACT SPEED	Numeric	Enter severity estimate (SI) of feature when impacted at a speed of 100 km/h (62.2 mph)
AVERAGE REPAIR COST PER IMPACT	Numeric	Enter estimated average repair cost per impact.

A descriptive, but concise, name should be provided for the feature so that it can be easily identified in the future. Note that, once a user-defined feature is created, it will be available for all future RSAP runs. There are three attributes for a user-defined feature:

- SI at zero (0) impact speed. Provide the severity estimate, expressed in terms of the Severity Index (SI), for the feature when impacted at a speed of zero (0). This value is typically zero (0) unless there is an inherent severity associated with the feature, such as a vertical drop in elevation.
- SI at 100 km/h (62.2 mph) impact speed. Provide the severity estimate, expressed in terms of the Severity Index (SI), for the feature when impacted at a speed of 100 km/h (62.2 mph). A linear relationship is assumed, i.e., the SI increases linearly with increase in impact speed. The rate of increase in SI per unit speed is calculated by dividing the difference in SI at 100 km/h (62.2 mph) and at zero (0) by 100 or 62.2, depending on the unit of speed used:

$$\text{Rate of Increase in SI} = (\text{SI}_{100} - \text{SI}_0)/100 \text{ (or } 62.2)$$

- Average repair cost per impact.

Once a user defined feature is created, the name of the feature will appear in the list for feature types whenever the USER DEFINED FEATURE category is selected and you can select the feature for use in current and future projects. You can edit the attributes of any user-defined features from the EDIT FEATURE screen, more details of which will be presented in a later section.

4.1.9 Alternatives

After completing all data entries for the first or baseline alternative, proceed to data entry for the second alternative by clicking on the ADD ALTERNATIVE button, or click on the ALTERNATIVE menu and then the ADD command. Note that, when a new alternative is added, data entries from the first alternative will automatically be copied to the new alternative since many of the entries will remain unchanged among the alternatives. The user will only have to edit those entries that are different in the new alternative without re-entering data entries that remain unchanged. This reduces the amount of data entry for subsequent alternatives. This process will be repeated until data entries are completed for all the alternatives.

There is also the option of duplicating the current alternative as a new alternative by clicking on the DUPLICATE ALTERNATIVE button, or click on the ALTERNATIVE menu and then the DUPLICATE command. This option is used in situations where the user wishes to duplicate data entries from the current alternative instead of data entries from the first or baseline alternative.

Upon completion of the data entries for all alternatives, the user may then proceed with the pre-calculation checks and analysis, details of which will be presented in the next Chapter.

4.2 OPTIONS SCREEN

The program provides users with the option to change and edit the following default values used in the display or calculations of the program: unit of measurement, reports to be displayed, crash cost figures, vehicle mix data, and edit user defined features. The OPTIONS screen, as shown in Figure 20, can be accessed by clicking on the VIEW menu and then the OPTIONS command.

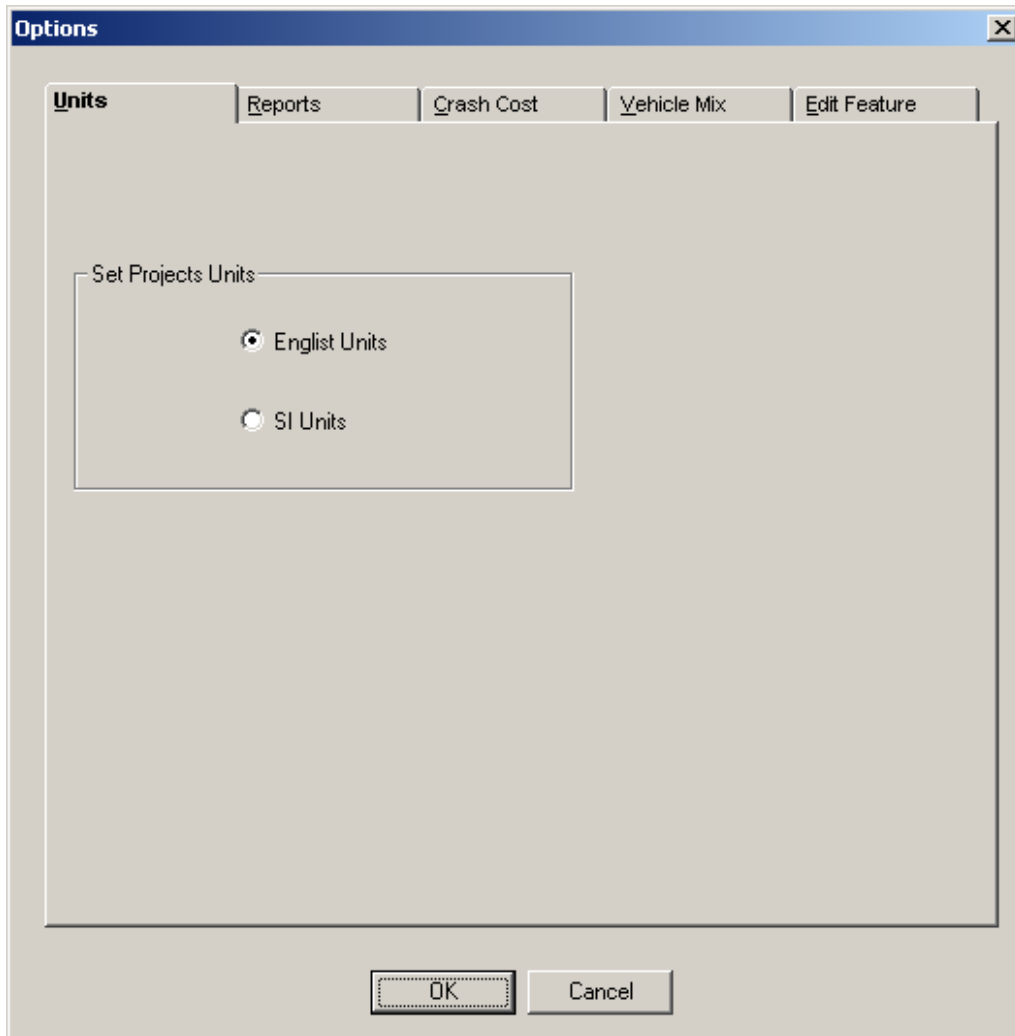


Figure 20. OPTIONS Screen

From the OPTIONS screen, you may access the following default data entry screens:

Screen

Function

UNITS

Select unit of measurement: English or SI.

<u>Screen</u>	<u>Function</u>
REPORTS	Select reports to be displayed: INPUT DATA, BENEFIT COST RATIO, ALTERNATIVE COST, and FEATURE COST.
CRASH COST	Allow selection of default crash cost figures and revisions to the default values.
VEHICLE MIX	Allow selection of default vehicle mix data and revisions to the default values.
EDIT FEATURE	Allow user to add, delete or edit user-defined features

To access a specific screen, click on the title of that folder. After completing all the changes to the various default data screen, click OK to exit the OPTIONS screen. You can also exit the OPTIONS screen anytime without making any changes by clicking on the CANCEL button.

4.2.1 UNITS Screen

The UNITS screen is also shown in Figure 20 with the OPTIONS screen and allows the user to select the unit of measurement to be used with the program: English or SI. To select the unit of measurement, click in the circle next to the desired unit of measurement. The default is SI units. Once the unit of measurement is selected, all data input and report screens for the current and future projects will be displayed in that unit until changed by the user.

4.2.2 REPORTS Screen

The REPORTS screen, as shown in Figure 21, allows the user to select the reports to be displayed and printed. There are four available reports:

- BENEFIT COST RATIO REPORT,
- ALTERNATIVE COST REPORT,
- FEATURE COST REPORT, and
- INPUT DATA REPORT.

To select a specific report, check the box next to the desired report. The default condition is to select all four reports.

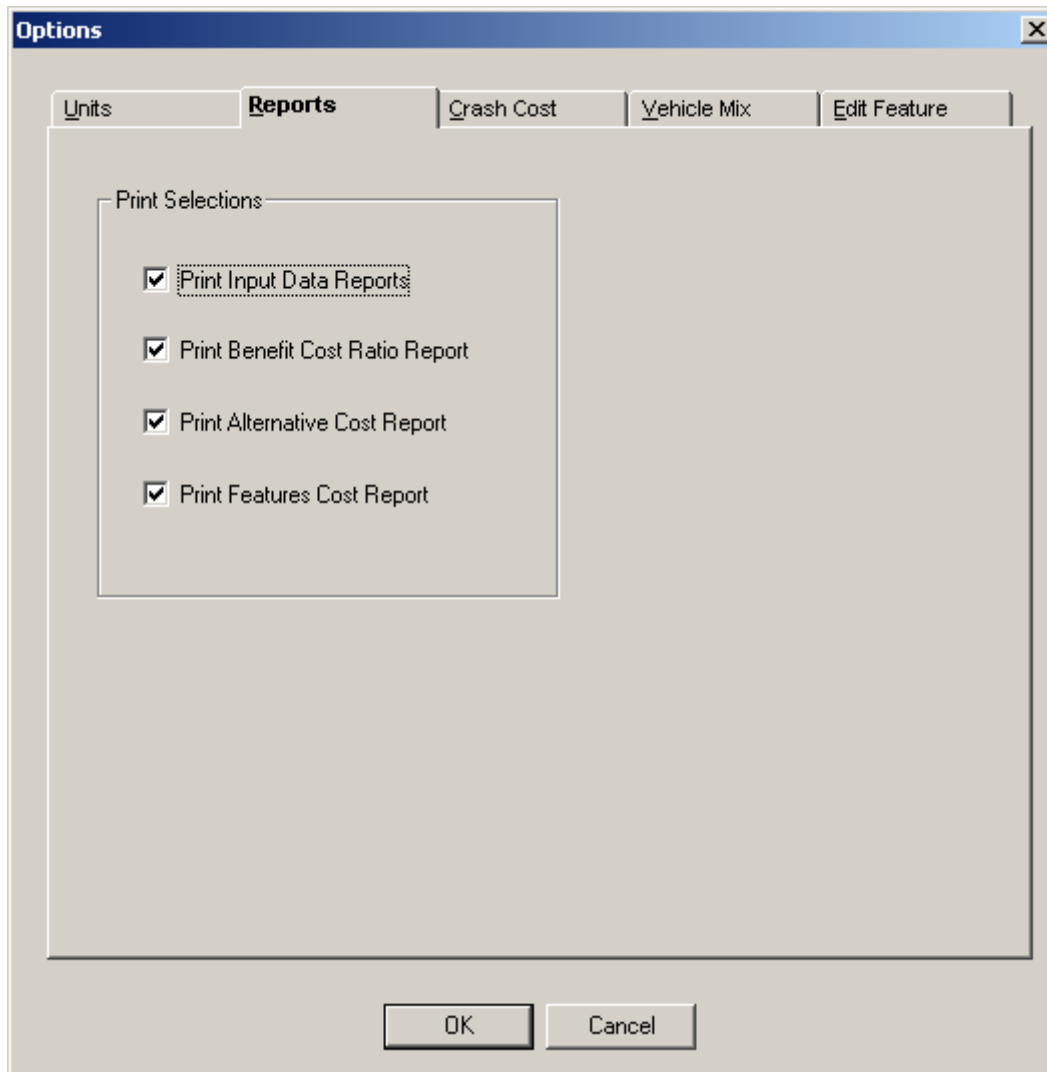


Figure 21. REPORTS Screen

4.2.3 CRASH COST Screen

There is a choice of four different sets of crash cost figures for use with the analysis:

1. Crash cost figures from the 2002 AASHTO *Roadside Design Guide*;
2. Federal Highway Administration (FHWA) comprehensive crash cost figures;
3. User-defined crash cost figures categorized by: fatal, severe injury, moderate injury, minor injury, and property-damage-only (PDO); or
4. User-defined crash cost figures categorized by: fatal, injury, and property-damage-only (PDO).

The AASHTO *Roadside Design Guide* and the FHWA comprehensive crash cost figures are already built into the program, as shown in Table 1.

Table 1. Built-in Crash Cost Figures

<u>Crash Severity</u>	<u>Roadside Design Guide</u>	<u>FHWA Comprehensive Cost</u>
Fatal Crash	\$1,000,000	\$2,600,000
Severe Injury Crash	200,000	180,000
Moderate Injury Crash	12,500	36,000
Slight Injury Crash	3,750	19,000
PDO Crash Level 2	3,125	2,000
PDO Crash Level 1	625	2,000

The default crash cost figures are those from the AASHTO *Roadside Design Guide*. The CRASH COST screen for the AASHTO *Roadside Design Guide* crash cost figures is shown in Figure 22.

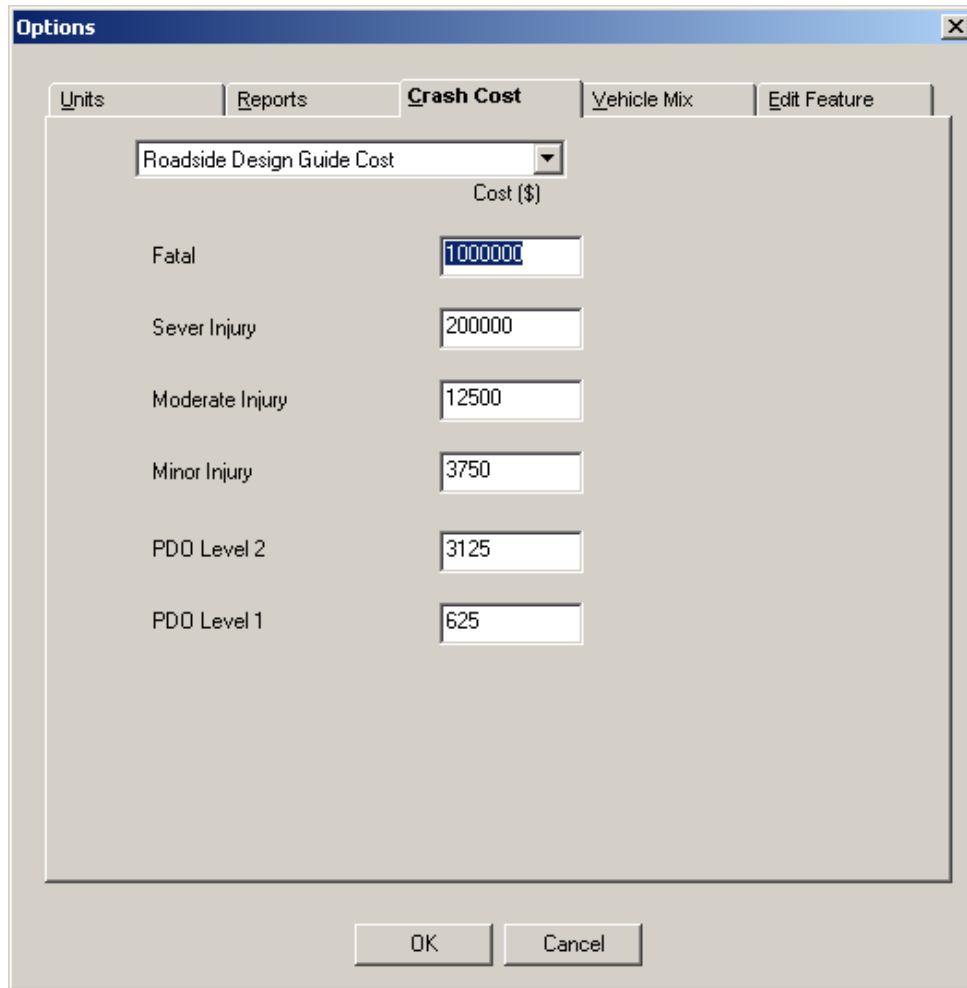


Figure 22. CRASH COST Screen for *Roadside Design Guide* Crash Cost Figures

The CRASH COST screen for the FHWA Comprehensive crash cost figures is shown in Figure 23.

The screenshot shows a software window titled "Options" with a close button (X) in the top right corner. The window has five tabs: "Units", "Reports", "Crash Cost" (which is selected), "Vehicle Mix", and "Edit Feature". Below the tabs is a dropdown menu currently set to "FHWA Comprehensive Cost". Underneath the dropdown is the label "Cost (\$)". There are five rows of input fields, each with a label on the left and a text box on the right containing a numerical value:

Category	Cost (\$)
Fatal	2600000
Sever Injury	180000
Moderate Injury	36000
Minor Injury	19000
PDO	2000

At the bottom of the window are two buttons: "OK" and "Cancel".

Figure 23. CRASH COST Screen for FHWA Comprehensive Crash Cost Figures

Note that, while both the *Roadside Design Guide* and FHWA comprehensive cost figures are built into the program, they are not hard coded and may be changed and updated from their respective screens as new figures become available.

If you prefer to use your own crash cost figures, you can define the crash costs using one of two categorization schemes:

1. Fatal, severe injury, moderate injury, minor injury, and property-damage-only (PDO), or
2. Fatal, injury, and property-damage-only (PDO).

If you select to use the categories of: fatal, severe injury, moderate injury, minor injury, and property-damage-only (PDO), the CRASH COST screen shown in Figure 24 will appear.

The screenshot shows a software window titled "Options" with a close button (X) in the top right corner. The window has five tabs: "Units", "Reports", "Crash Cost" (which is selected), "Vehicle Mix", and "Edit Feature". Below the tabs is a dropdown menu showing "User - Defined Costs - KABCO". Underneath the dropdown is the label "Cost (\$)". There are five rows of input fields, each with a label on the left and a text box on the right. The labels are "Fatal", "Sever Injury", "Moderate Injury", "Minor Injury", and "PDO". Each text box contains the number "0". At the bottom of the window are two buttons: "OK" and "Cancel".

Category	Cost (\$)
Fatal	0
Sever Injury	0
Moderate Injury	0
Minor Injury	0
PDO	0

Figure 24. User-Defined CRASH COST Screen

Enter the costs for fatal, severe injury, moderate injury, minor injury, and property-damage-only (PDO) crashes in the spaces provided.

If you select to use the simpler categories of: fatal, injury, and property-damage-only (PDO), the CRASH COST screen shown in Figure 25 will appear. Enter the costs for fatal, injury and property-damage-only (PDO) crashes in the spaces provided.

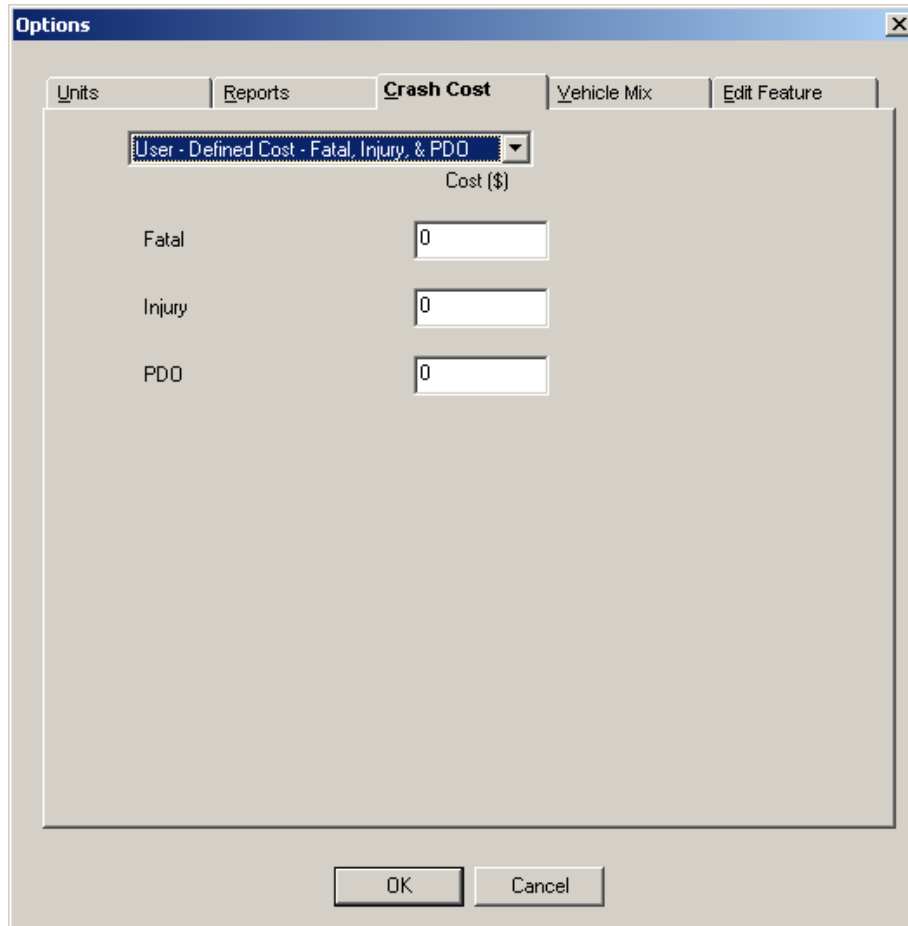


Figure 25. User-Defined CRASH COST Screen

4.2.4 VEHICLE MIX Screen

The RSAP program defines 12 categories of vehicles for use in the cost-effectiveness analysis. The vehicle mix, or the percentage of the vehicle population within each of the 12 vehicle categories, is calculated from the nominal percent truck data entry (see Section 4.1.5, HIGHWAY Screen). There is a choice of three different approaches for calculating the vehicle mix:

1. Built-in or default vehicle mix distributions,
2. User defined vehicle mix distributions by vehicle type, and
3. User defined vehicle mix distributions by vehicle category.

The built-in or default equations for the calculations are shown in Table 2. T is the nominal percent of truck traffic and the default value is 10 percent. The corresponding default percentages for the 12 vehicle categories are also shown in Table 2 and the VEHICLE MIX screen with the default nominal percent truck calculations is shown in Figure 26.

Table 2. Vehicle Mix Calculations and Default Values

<u>Vehicle Type</u>	<u>Percent of Traffic</u>	<u>Description</u>	<u>Percent in Vehicle Mix</u>
Passenger Car	[0.6*(100-T)]%	820-kg (Small)	8.1
		1410-kg (Intermediate)	33.6
		2000-kg (Large)	11.9
Pickup and Van	[0.4*(100-T)]%	Small Pickup Truck	9.4
		Mini-Van	12.6
		Full-Size Pickup Truck	10.5
		Specialty Vehicle	3.6
Single Unit Truck	T%, if T<4% 4%, if T>=4%	8000-kg (Empty)	2.9
		13500-kg (Loaded)	1.2
Tractor Trailer	0%, if T<4% (T-4)%, if T>=4%	13500-kg (Empty)	1.3
		36000-kg Van-Trailer (Loaded)	3.6
		36000-kg Tank-Trailer (Loaded)	1.3
Total			100.0

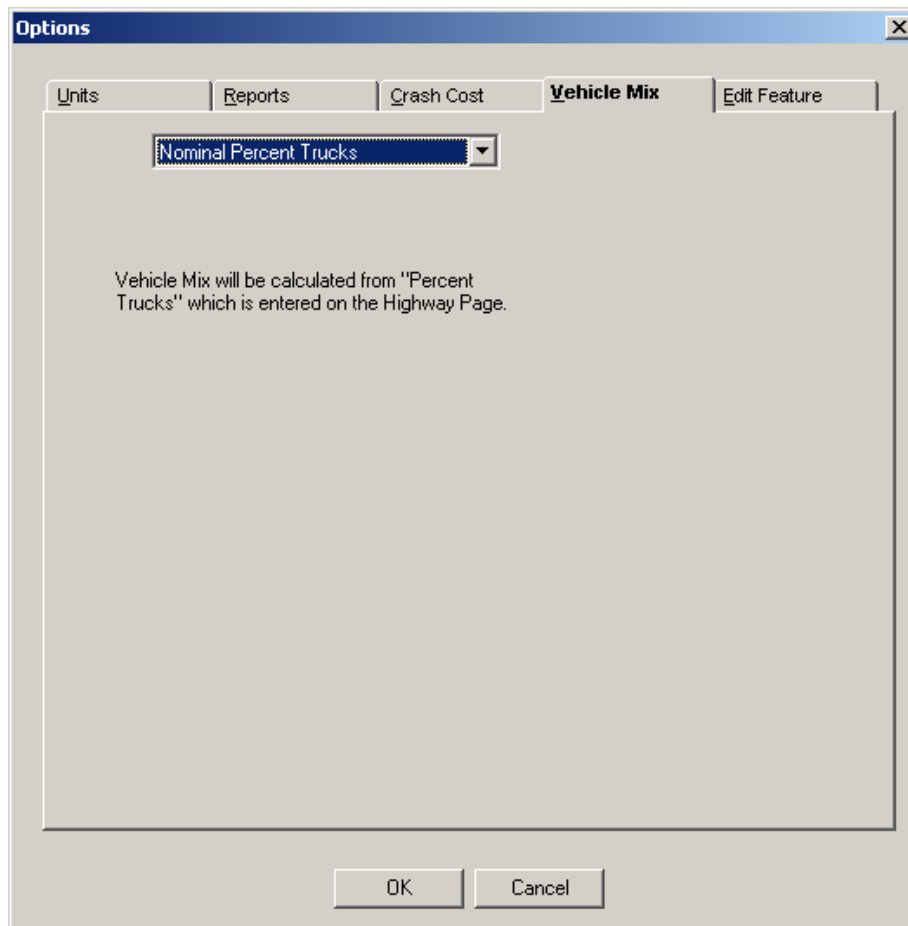


Figure 26. VEHICLE MIX Screen for Nominal Percent Truck

If you prefer to use a different vehicle mix distribution than that built into the program, select the option of entering user-defined vehicle mix distribution using either vehicle types or vehicle categories. Under vehicle types, you can define the vehicle mix percentages for all 12 vehicle types. Under vehicle categories, you only need to define the vehicle mix percentages of the 4 vehicle categories, i.e., passenger cars, pickup trucks and vans, single unit trucks, and tractor-trailer.

The VEHICLE MIX screen for user-defined vehicle mix distribution by vehicle type is shown in Figure 27.

The screenshot shows a software window titled "Options" with a tabbed interface. The "Vehicle Mix" tab is selected. A dropdown menu at the top of the main area is set to "User Defined - Vehicle Types". Below this, there is a list of 12 vehicle types, each with a corresponding percentage input field. The first field, for "820 kg Passenger Car (%)", is shaded and contains the value "100". All other fields contain the value "0". At the bottom of the window are "OK" and "Cancel" buttons.

Vehicle Type	Percentage (%)
820 kg Passenger Car (%)	100
1410 kg Passenger Car (%)	0
2000 kg Passenger Car (%)	0
Small Pickup Truck (%)	0
Mini-Van (%)	0
Full-Size Pickup Truck (%)	0
Speciality Vehicle (%)	0
8000 kg Light Truck (%)	0
13500 kg Light Truck (%)	0
13500 kg Combination Truck (Empty) (%)	0
36000 kg Combination Truck (Van Trailer) (%)	0
36000 kg Combination Truck (Tank Trailer) (%)	0

Figure 27. VEHICLE MIX Screen for Vehicle Type

Enter the percentage of the vehicle population for each of the 12 vehicle types in the spaces provided, except for the small car (820-kg passenger car). Note that the box for this data entry is shaded and not available for data input. This is to assure that the percentages will add up to 100 percent.

The VEHICLE MIX screen for user-defined vehicle mix distribution by vehicle category is shown in Figure 28.

Vehicle Category	Percentage (%)
Passenger Car (%)	100
Light Truck (%)	0
Single Unit Truck (%)	0
Combination Truck (%)	0

Figure 28. VEHICLE MIX Screen for Vehicle Category

Enter the percentage of the vehicle population for each of the 4 vehicle categories in the spaces provided, except for passenger cars. Again, the box for this data entry is shaded and not available for data input to assure that the percentages will add up to 100 percent.

4.2.5 EDIT FEATURE Screen

The EDIT FEATURE screen, as shown in Figure 29, allows the user to add, delete, or edit the user-defined features and their attributes.

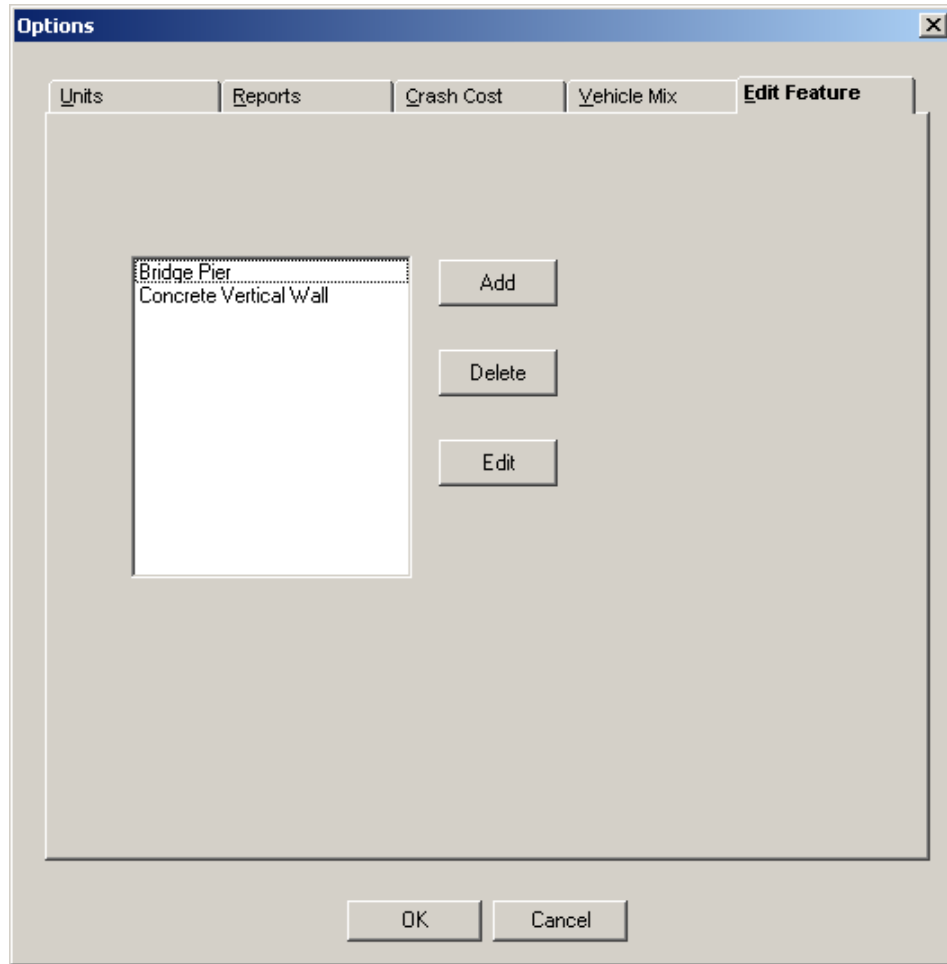


Figure 29. EDIT FEATURE screen

To add a new feature, click on the ADD button and the USER DEFINED FEATURE screen, shown previously in Figure 19, will appear. Details on how to enter data for this screen were discussed previously in Section 4.1.9, USER DEFINED FEATURE Screen, and will not be repeated herein. Upon completion of data entry, click on the OK button to return to the EDIT FEATURE screen. Note that the name of the newly added feature will be added to the existing list of user-defined features in the window. You may click on the CANCEL button any time to return to the EDIT FEATURE screen without adding a new feature.

To delete an existing feature, click on the feature that you wish to delete from the list of features shown in the window. The selected feature will be highlighted, then click on the DELETE button to delete the feature. A CONFIRM dialog box, as shown in Figure 30, will appear to confirm that you wish to delete the feature. Click on the OK button to complete the deletion or the CANCEL button to return to the EDIT FEATURE screen without deleting the feature.

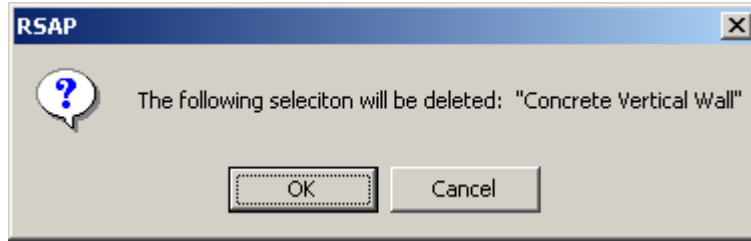


Figure 30. CONFIRM Dialog Box

To edit an existing feature, click on the feature that you wish to edit from the list of features shown in the window. The selected feature will be highlighted, then click on the EDIT button to edit the feature. The USER DEFINED FEATURE screen, shown previously in Figure 19, will appear with the current data on the attributes of the feature. Upon completion of the editing, click on the OK button to return to the EDIT FEATURE screen. You may click on the CANCEL button any time to return to the EDIT FEATURE screen without editing the selected feature.

V. DATA CHECKING AND PROCESSING

5.1 DATA CHECKING

A series of pre-calculation checks are built into the program to check the data entries, a list of which is shown as Appendix B. There are three types of checks:

1. Edit checks;
2. Range checks; and
3. Consistency checks.

Edit checks include checking for alphanumeric entries in numeric fields and the maximum number of alternatives, sections and hazards. All errors from edit checks are hard checks, i.e., the program will not analyze the project until errors from the edit checks are corrected.

Range checks compare a data entry to some predetermined range for that particular data entry. The range is shown in the status bar on the bottom of the screen for the current data entry. For example, the range for the number of lanes is selected to be between 1 and 16 lanes. If a number outside of the range, e.g., 18, is entered, a message will be displayed to warn the user that the data entry is outside of the predetermined range. Most range checks are soft checks with warning messages only, i.e., the user can ignore the message and keep the data entry if so desired.

A consistency check compares the entry for two or more interrelated data elements to ensure that the entered data are consistent among these data elements. For example, if the HIGHWAY TYPE is one-way, then the MEDIAN WIDTH should be 0.0. If an inconsistency is detected, a message will be displayed to warn the user that the data entry is not consistent. Most consistency checks are soft checks with warning messages only, i.e., the user can ignore the message and keep the data entry if so desired.

5.1.1 PRE-CALC CHECK Screen

The Main Analysis Program automatically performs the edit, range and consistency checks prior to analysis of the project. If no errors (hard checks) or warnings (soft checks) are detected, the program will proceed with the analysis. If there are any errors or warnings, the PRE-CALC CHECK screen, as shown in Figure 31, will be displayed, showing the number of errors and warnings and the messages.

If there are any errors, the program will not proceed with the analysis. Click on the OK button and return to the MAIN INPUT screen to correct the errors prior to submitting the project again for analysis. If there are only warning messages, but no errors, the program will ask if you wish to continue with the analysis despite the warnings. If you want to proceed with the analysis, click the OK button and the program will proceed with the analysis. If you wish to check and correct the warnings first prior to analysis, click on the CANCEL button and the program will return you to the MAIN INPUT screen for correction of the warnings.

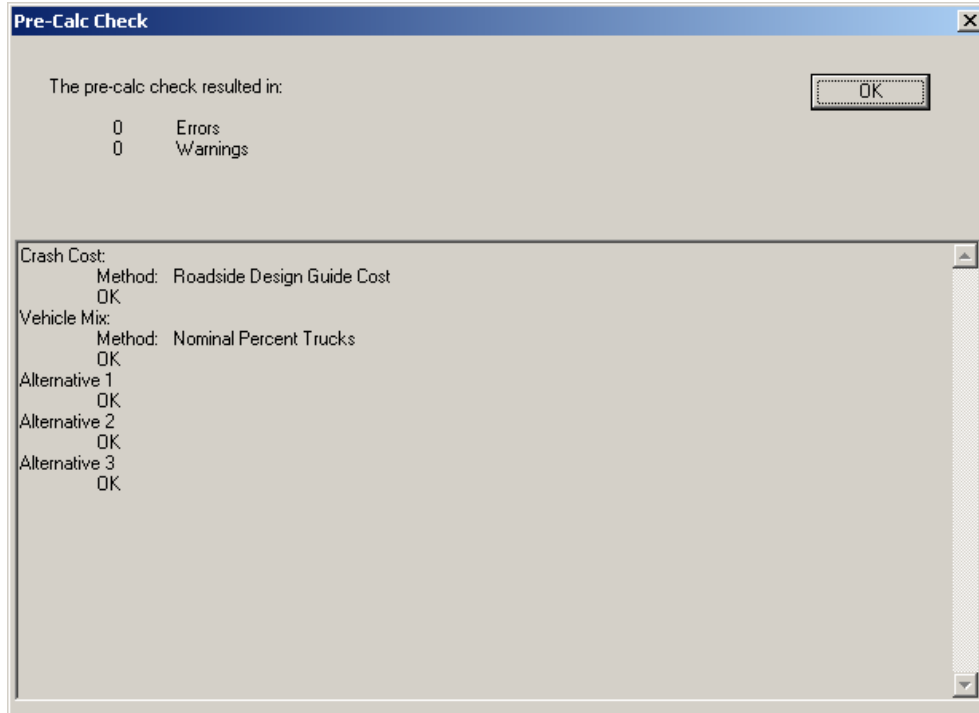


Figure 31. PRE-CALC CHECK Screen

You can also run the edit, range and consistency checks at any time during the data entry process without analyzing the project. Click on the PRE-CALC CHECK button on the tool bar, or click on the PROJECT menu and then the PRE-CALC CHECK command to run the checks. Upon completion of the checks, the results will be displayed in the PRE-CALC CHECK dialog box, showing the number of errors (hard checks) and warnings (soft checks) and the error or warning messages. Regardless of whether there are errors or messages, click on the OK button to return to the MAIN INPUT screen.

5.1.2 MESSAGES Screen

It may be convenient to view the error and warning messages while making the corrections. Click on the VIEW menu and then the MESSAGES command, the MESSAGES window will appear below the data entry screens, as shown in Figure 32. Note that the MESSAGES window may obscure part of the MAIN INPUT screen, rendering some the data entries and command buttons at the bottom not accessible. If that poses a problem, move the message window lower or adjust the size of the window to eliminate this problem. To remove the MESSAGES window from the screen, again click on the VIEW menu and then the MESSAGES command.

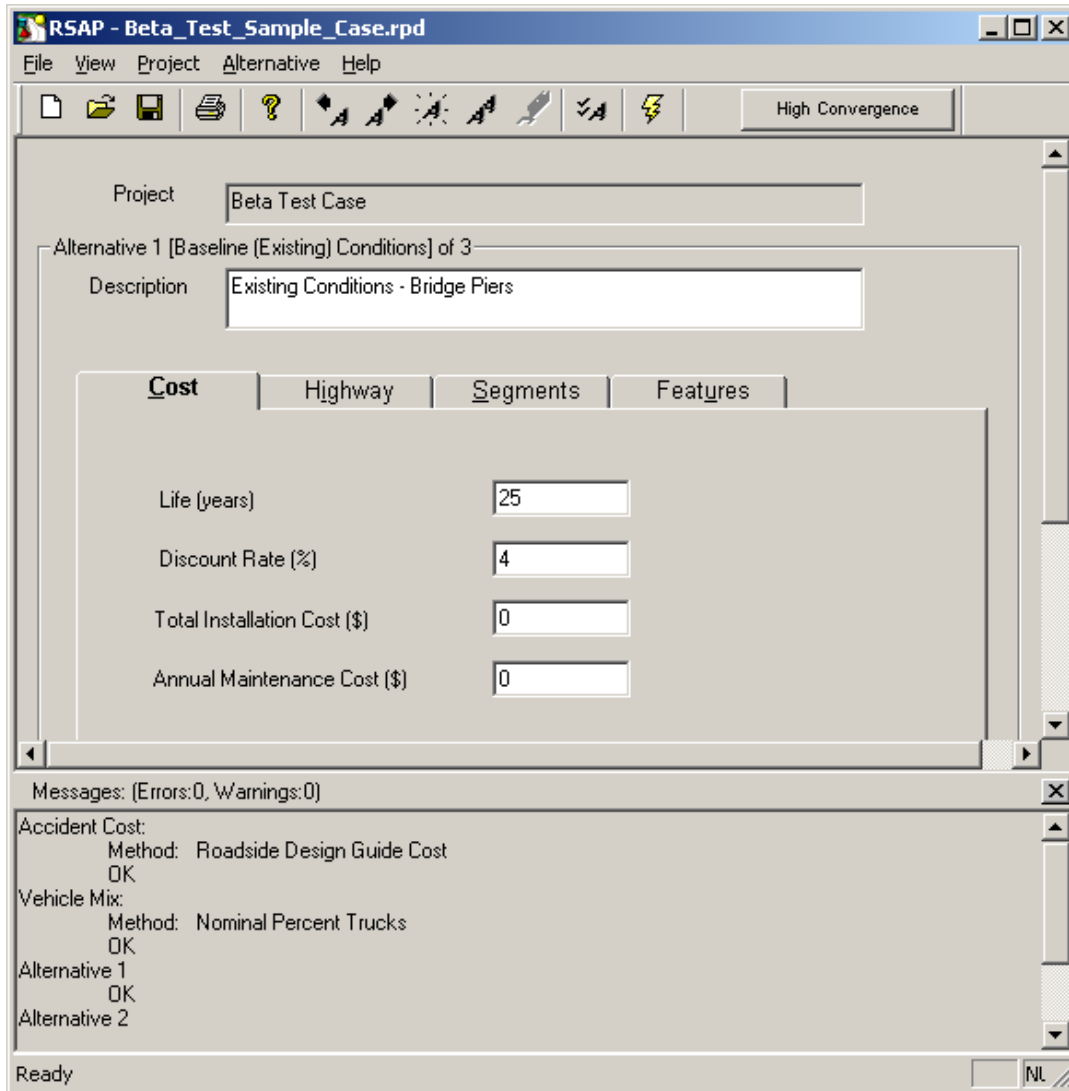


Figure 32. MESSAGES Window

5.2 DATA PROCESSING

Data processing refers to the execution of the Main Analysis Program for the current project input data file. Data processing is initiated by either clicking on ANALYSIS button on the tool bar, or the PROJECT menu and then the ANALYZE command.

As mentioned previously, the program will automatically conduct edit, range and consistency checks on the project input data prior to initiating the analysis. The program will not proceed with the analysis if there are errors in the input data from the hard checks, but will proceed when there are only warnings from the soft checks.

The DATA PROCESSING screen, as shown in Figure 33, is displayed when the project is being processed.

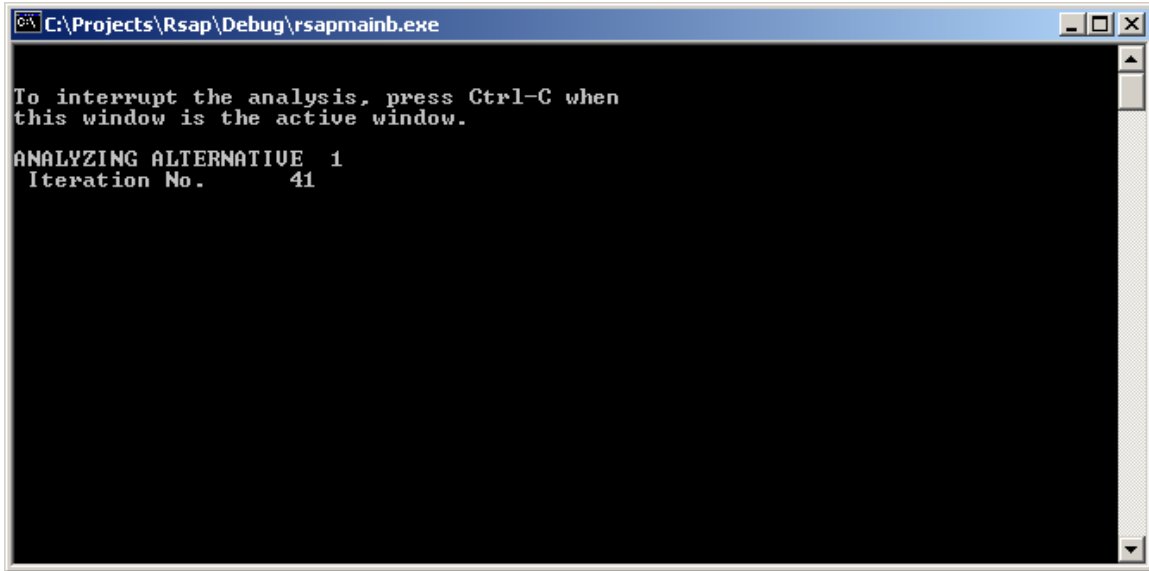


Figure 33. DATA PROCESSING Screen

The DATA PROCESSING screen indicates the status of the processing, i.e., which alternative the program is analyzing and a count of the number of iterations. Upon completion of the processing, the PROCESSING COMPLETED dialog box, as shown in Figure 34, will appear. Click on the OK button and the program will display the reports (see Chapter VI, REPORTS, for details of the reports.)

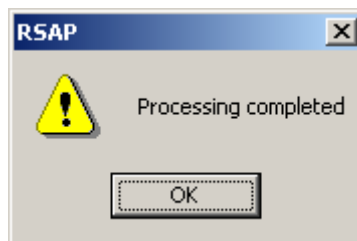


Figure 34. PROCESSING COMPLETED Dialog Box

If a problem is encountered in running the Main Analysis Program and the analysis is terminated unexpectedly, an ERROR MESSAGE dialog box, as shown in Figure 35, will be displayed informing the user that a problem has occurred and the analysis was not completed.

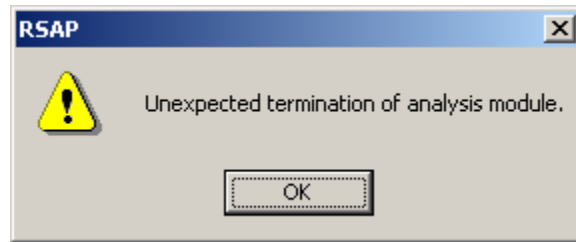


Figure 35. ERROR MESSAGE Dialog Box

5.3 SAVING THE DATA

The entered data can be saved by clicking on the SAVE FILE button on the tool bar, or the FILE menu and then the CLOSE, SAVE PROJECT, or SAVE AS command.

With the CLOSE command, if a file name is already established and no modifications have been made, the program will close the project and return to the OPEN FILE screen. If a file name is already established and there are modifications to the data, a CONFIRM SAVE dialog box, as shown in Figure 36, will appear. Click on the YES button if you want to overwrite the existing file with the current data and close the project. Click on the NO button if you want to close the project, but do not want to overwrite the existing file with the current data. Click on the CANCEL button if you do not wish to close the project.

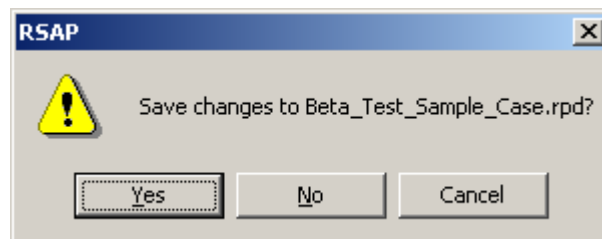


Figure 36. CONFIRM SAVE Dialog Box

With the SAVE command, the program will overwrite the existing file with the current data and then return to the project. There is no confirmation request and regardless of whether there are any modifications to the data.

If a file name is not previously established under the CLOSE or SAVE PROJECT command, or if you use the SAVE AS command, the SAVE AS dialog box, as shown in Figure 37, will appear.

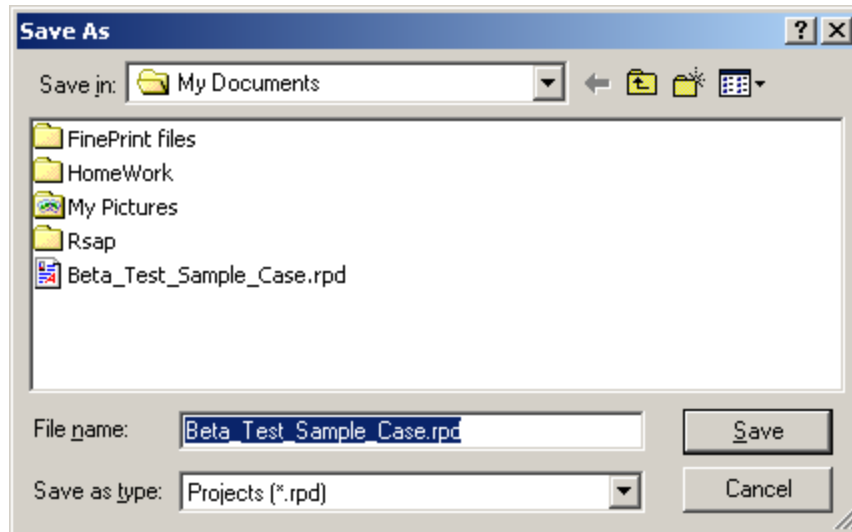


Figure 37. SAVE AS Dialog Box

Go to the directory or subdirectory you wish to save the project file in and enter the name of the file in the space provided under FILE NAME and click on the SAVE button or press ENTER. The extension of **.RPD* will be automatically added to the file name. It is recommended that the extension *.RPD* be used with the file name for consistency and ease of retrieval in the future. However, you may use any extension or no extension if you so choose.

If you wish to save the file under an existing file name, click on the name of the file you wish to use from the list of input data files in the directory or subdirectory. The file name will be highlighted. Then click on the SAVE button or press ENTER. The REPLACE dialog box, as shown in Figure 38, will appear asking if you want to replace the existing file. Click on the YES button to confirm replacing the existing file. Click on the NO button if you want to cancel the command and the program will return you to the SAVE AS dialog box, previously shown in Figure 37.

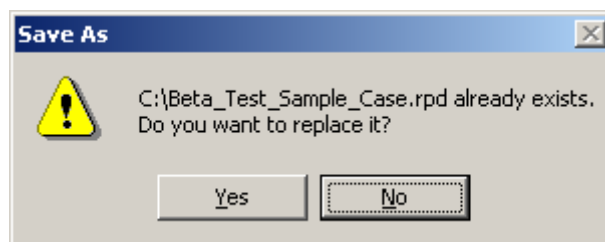


Figure 38. REPLACE Dialog Box

VI. REPORTS

6.1 REPORTS

Upon completion of data processing by the Main Analysis Program, the PROCESSING COMPLETED dialog box, shown previously in Figure 34, will appear indicating that the processing has been completed. Click on the OK button and the program will automatically switch to display of the reports. You may also access the reports at any time by clicking on the VIEW menu and then the REPORTS command; or the FILE menu and the PRINT PREVIEW command.

Four separate reports summarizing the analysis results from the Main Analysis Program and input data are available. These four reports, in order of appearance, are as follows:

<u>Report</u>	<u>Description</u>
B/C RATIO	Presents the incremental benefit/cost (B/C) ratios associated with the alternatives in a tabular format for all pairwise combinations of alternatives, e.g., alternative 1 to alternative 2, alternative 2 to alternative 3, and alternative 2 to alternative 3, etc. Note that the alternatives are re-arranged in ascending order of direct cost, i.e., the direct cost of each alternative is higher than that of the previous alternative, so that the denominator of the b/c ratio will not be negative..
ALTERNATIVE COST	Presents the predicted crash frequencies, and the annual installation, maintenance, and repair costs associated with each of the alternatives in a tabular format.
FEATURE COST	Presents the predicted impact frequencies, average severity, and crash costs associated with individual features of each alternative in a tabular format.
INPUT DATA	Presents the input data for each alternative in a summary form.

Descriptions of these reports are presented in the following sections. You can select which report(s) to display and print by clicking on the boxes to the left of the reports in the REPORTS screen (see Section 4.2.2). The selected reports are identified by “T” marks in the boxes. It is generally recommended that all four reports be included for display, but select only the reports you want to print to avoid printing unnecessary pages.

The B/C RATIO report is typically the first page to be displayed if it is selected. As explained previously in Section 3.3, BUTTONS, there are a number of buttons in the tool bar for the users to review of the reports.

<u>Button</u>	<u>Function/Action</u>
PRINT	Print report.
NEXT PAGE	Go to next page of report.
PREV PAGE	Go back to previous page of report.
TWO PAGE/ONE PAGE	Toggle between showing the reports in either a two-page or one-page format.
ZOOM IN	Zoom in on the display.
ZOOM OUT	Zoom out on the display.
CLOSE	Close REPORT screen and return to MAIN INPUT screen.

6.1.1 BENEFIT/COST RATIO REPORT

The B/C RATIO report, an example of which is shown in Figure 39, is a one-page report, presenting the incremental benefit/cost (B/C) ratios associated with the alternatives in a tabular format. The following information is provided in B/C RATIO report:

- Date and time of the report.
- Project identification, including the file name and project description.
- Alternatives and descriptions
- Table showing the pairwise B/C ratios among the alternatives.

The number at row 1 and column 2 is the B/C ratio of Alternative 2 to Alternative 1. Similarly, the B/C ratio of Alternative 3 to Alternative 1 is the number at row 1 and column 3 and the B/C ratio of Alternative 3 to Alternative 2 is the number at row 2 and column 3. Note that the numbering of the rows and columns may not always be sequential, i.e., 1, 2, 3, etc., but can be out of order, e.g., 1, 3 and 2. The reason is that, other than Alternative 1, which must have the lowest direct cost, the other alternatives are automatically arranged in ascending order of direct costs. This assures that the denominator of the B/C ratio will always be positive.

Also, note that the B/C ratio may be positive or negative. The B/C ratio is the ratio of benefits, measured in terms of reduction in crash costs, over costs, which are the direct costs associated with the safety improvement. The denominator, direct costs, is purposely kept positive by arranging the alternatives in an ascending order of direct costs. The sign of the B/C ratio is, therefore, a function of the benefits. If the benefits are positive, i.e., a reduction in crash costs, the B/C ratio is positive. If the benefits are negative, i.e., an increase in crash costs, the B/C ratio is negative. Needless to say, a safety improvement with a negative B/C ratio is not a prime candidate for implementation.

It should be emphasized that the B/C ratios by themselves could be misleading. For example, if the difference in direct costs between two alternatives is very small, any change in the benefits could result in a huge swing in the B/C ratio. Users should also examine the crash and direct costs for the individual alternatives and features to make sure that the B/C ratio is not an artifact of some other factors.

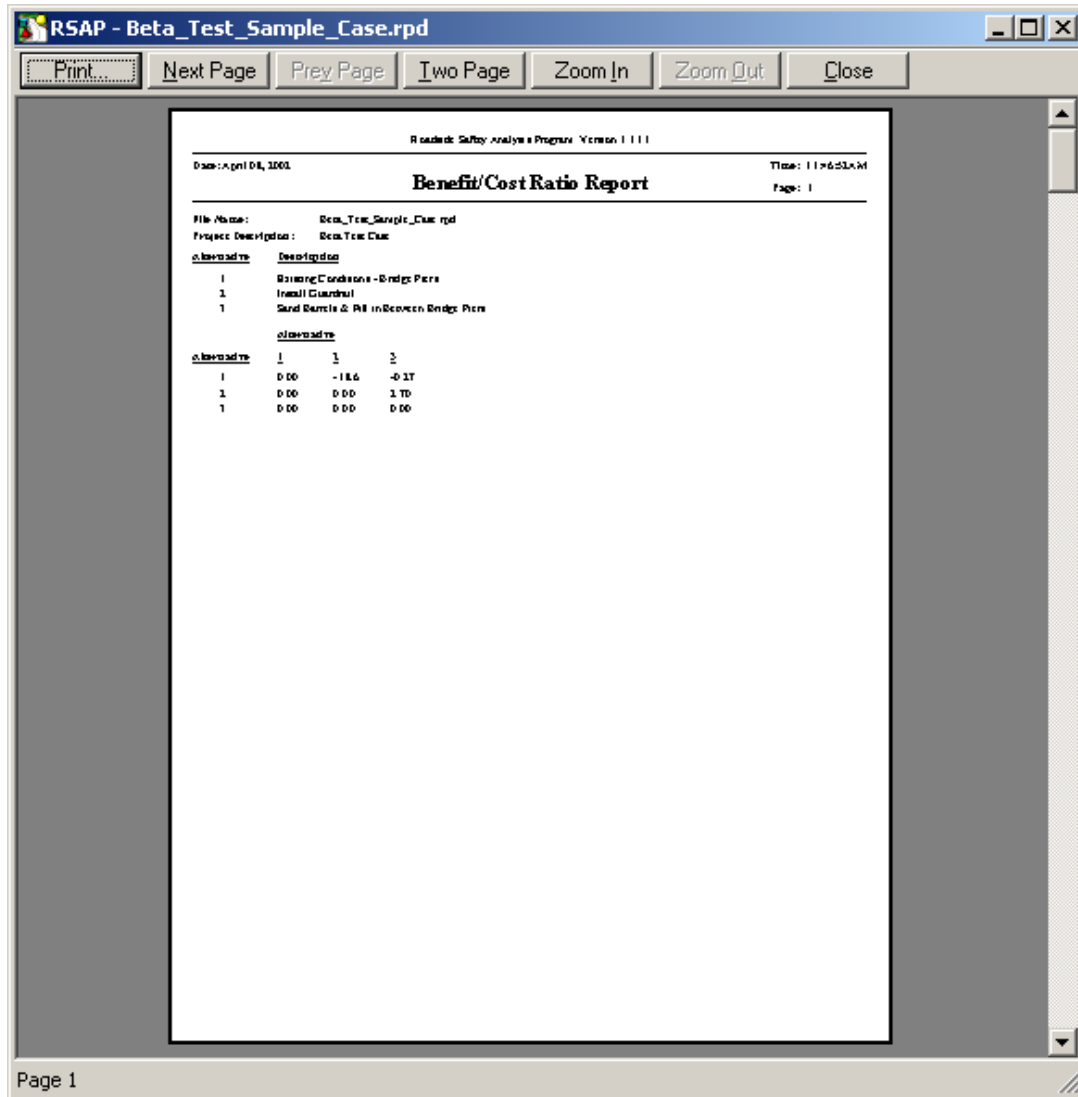


Figure 39. BENEFIT COST RATIO Report

6.1.2 ALTERNATIVE COST REPORT

The ALTERNATIVE COST report, an example of which is shown in Figure 40, is a one-page report, summarizing the crash and direct costs of each alternative in a tabular format. The following information is provided in ALTERNATIVE COST report:

- Date and time of the report.
- Project identification, including the file name and project description.
- Alternatives and descriptions
- Table showing, for each alternative, the expected crash frequency, crash cost, installation cost, maintenance cost and repair cost associated with the alternative. Note that all figures are on an annual basis.

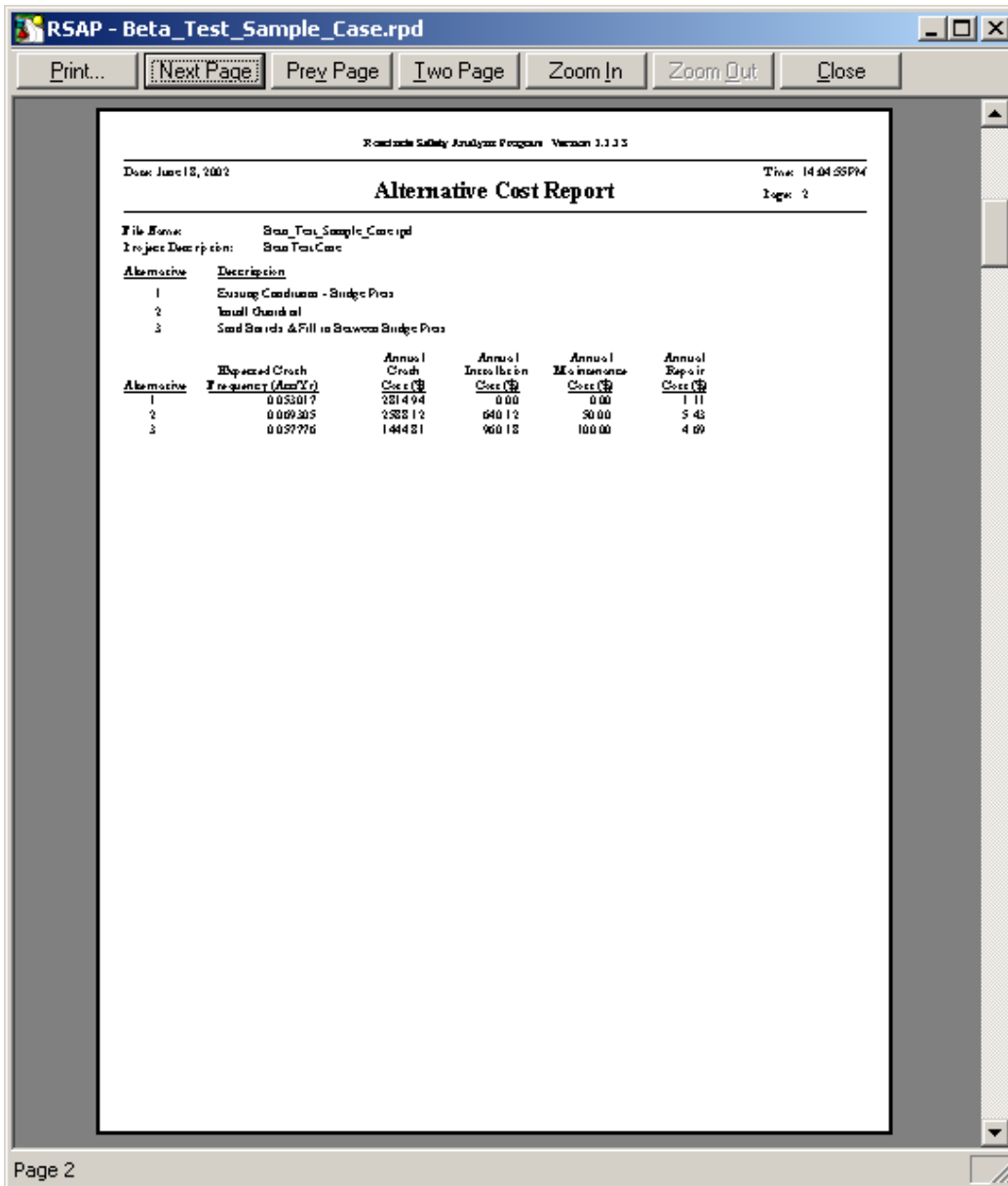


Figure 40. ALTERNATIVE COST Report

The ALTERNATIVE COST report provides the breakdown on the crash and direct costs associated with each alternative. Note that the direct cost for an alternative is the sum of the installation, maintenance, and repair costs.

6.1.3 FEATURE COST REPORT

The FEATURE COST report, an example of which is shown in Figure 41, is a one-page report for each alternative, summarizing the crash and direct costs of each alternative in a tabular format. The following information is provided in ALTERNATIVE COST report:

- Date and time of the report.
- Project identification, including the file name and project description.
- Alternative description
- Table showing, for each feature of the alternative, its distance from the beginning of the first segment, the expected annual crash frequency, average severity, annualized crash cost, and the feature category and type.

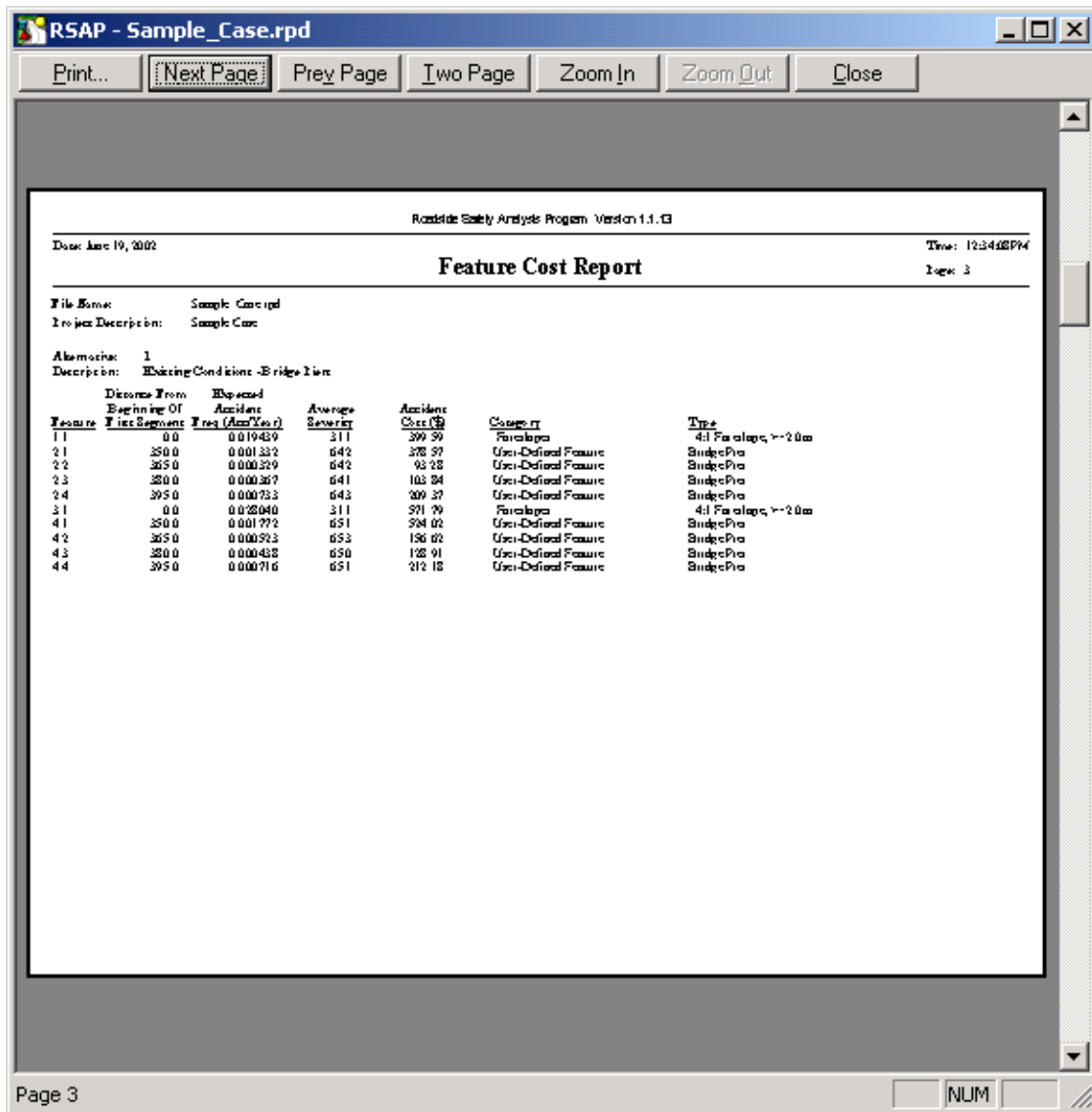


Figure 41. FEATURE COST Report

The FEATURE COST report provides the users with information on the individual features and how the safety improvements in the alternatives affect the crash frequency, severity and cost associated of these features.

6.1.4 INPUT DATA Report

The INPUT DATA report summarizes the input data and has three pages for each alternative. Examples of pages 1, 2 and 3 are shown in Figures 42, 43, and 44, respectively. Each report page has the following general information:

- Date and time of the report.
- Project identification, including the file name and project description.
- Alternative description.

RSAP - Beta_Test_Sample_Case.rpd

Print... Next Page Prev Page Two Page Zoom In Zoom Out Close

Florida Safety Analysis Program Version 1.1.1.3

Date: June 18, 2002 Time: 14:05:34PM

Input Data Report Page: 6

File Name: Beta_Test_Sample_Case.rpd
Project Description: Beta Test Case

Alternative: 1 [Baseline (Existing) Condition]

Description	Existing Conditions - Budget Price
Life (years)	25
Total Installation Cost (\$)	0.00
Annual Maintenance Cost (\$)	0.00
Discount Rate	4.00
Area Type	Rural
Functional Class	Collector
Highway Type	Two-Way, Undivided
Number of Lanes	2
Lane Width (ft)	12.0
Shoulder Width (ft)	6.0
Speed Limit (mph)	55.0
Formal Lane Marking (ft)	15.0
ADT	1500
Traffic Growth Factor (ft)	2.0
Enhancement Rate Adjustment Factor	1
Random Seed Number	49114000 (Auto Generated)

Segment	Length (ft)	Median Width (ft)	Lane(s) Grade (ft)	Curvature Direction	Curvature Radius (ft)
1	200.0	0.0	-3.0	Right	1000.0
2	200.0	0.0	0.0	None	
3	250.0	0.0	3.0	Left	1200.0

Page 6

Figure 42. Page 1 of INPUT DATA Report

Page 1 of the INPUT DATA report, shown in Figure 42, summarized the input data from the COST, HIGHWAY, and SEGMENTS screens for each alternative. Note that one of the items reported is the Random Seed Number used with the run. As explained previously under Section 4.1.2, PROJECT SETTINGS Screen, the results for an identical project will vary from run to run due the randomness of the seed number and the nature of the Monte Carlo simulation. For an existing project, it may sometimes be desirable to keep the same seed number to eliminate the randomness so that the results can be better compared among runs.

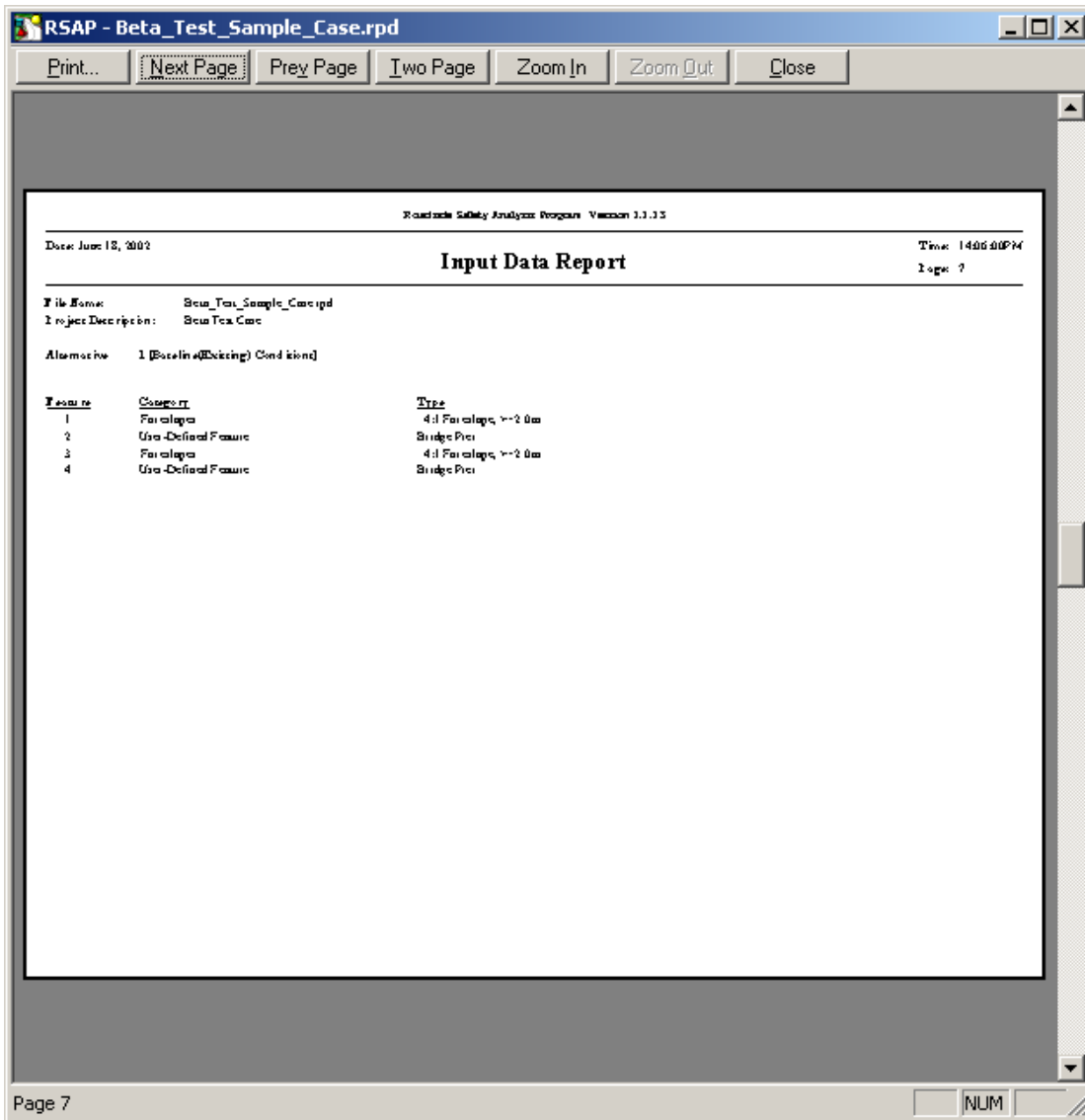


Figure 43. Page 2 of INPUT DATA Report

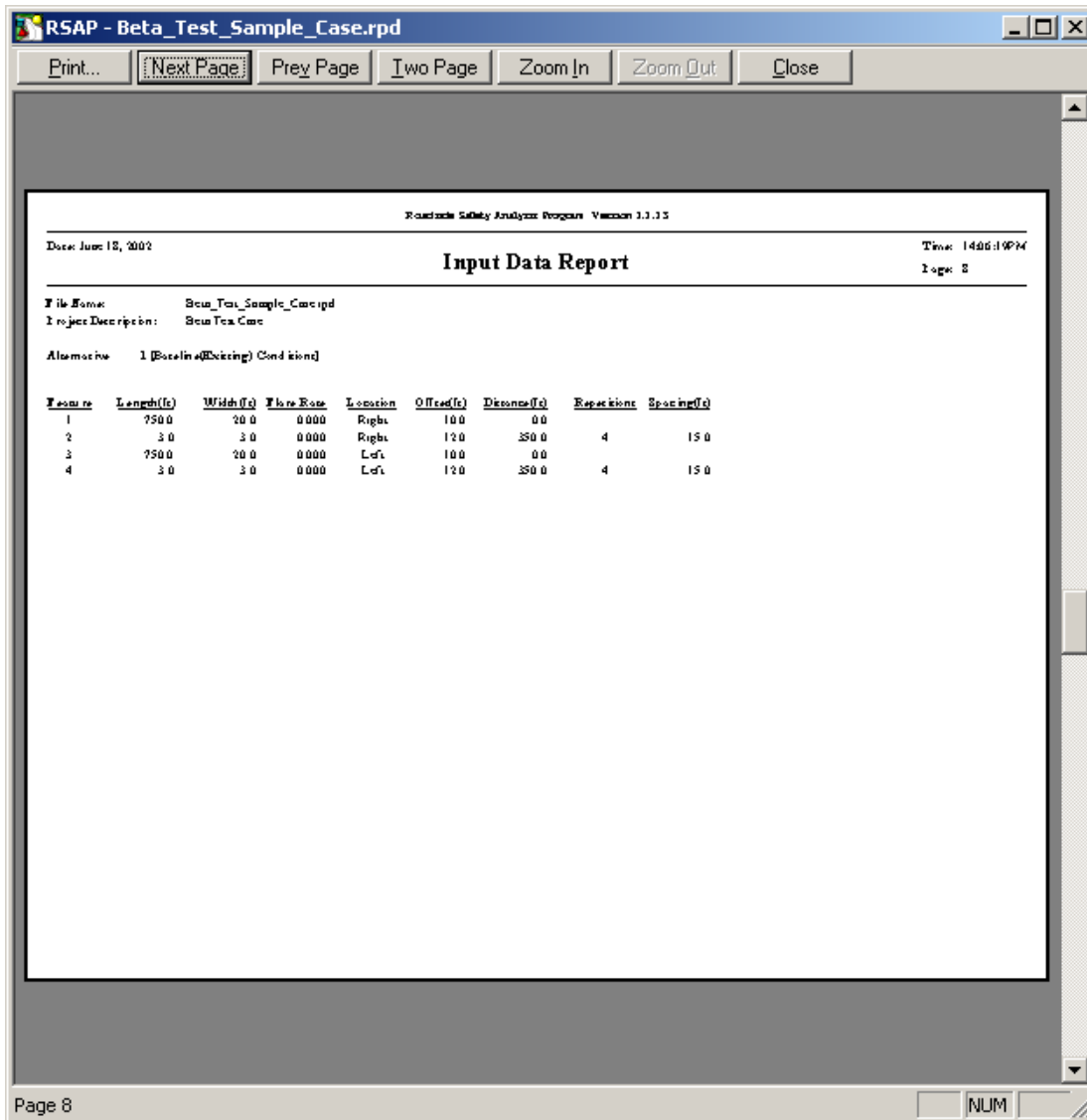


Figure 44. Page 3 of INPUT DATA Report

Pages 2 and 3 of the INPUT DATA report summarize the input data from the FEATURES screen for each alternative. Page 2 of the report, as shown in Figure 43, tabulates the features with information on the category and type for each feature. For repetitive features, each feature is listed and identified as *.1, *.2, *.3, etc. where * represents the number of the feature.

6.1.5 Clearing of Reports

It should be noted that any change to the project settings or inputs would automatically cause all the reports to be cleared. This purpose of this re-initiation of the reports is to ensure that the reports would always correspond to the project settings and input data. Once a change is

made to the project settings or input data, the input data report will be updated and may no longer correspond to the previous reports.

6.2 PRINTING THE REPORT

To print the selected reports, click on the PRINT button on the report display screens, or the PRINT button on the tool bar, or click on the FILE menu and then the PRINT command. The PRINT dialog box, as shown in Figure 45, will appear.

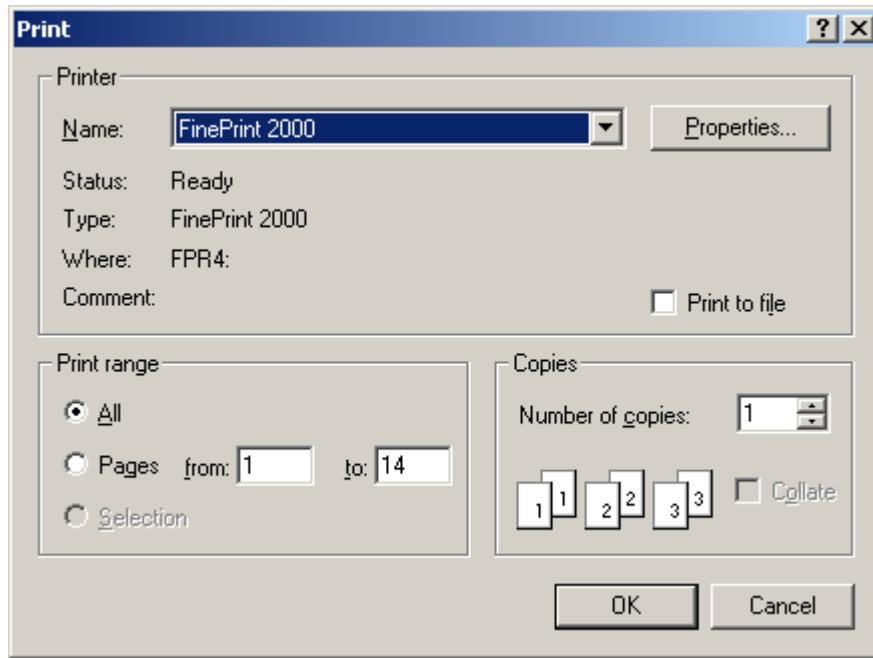


Figure 45. PRINT Dialog Box

You can specify the printer and its properties, the print range, and number of copies from the dialog box, then click on the OK button or press ENTER to start printing. You can also change the setup for the printer from this dialog box or by selecting the PRINTER SETUP command under the FILE menu.

APPENDIX A

List of Feature Categories and Types and Severity Estimates

<u>Type No.</u>	<u>Description</u>	<u>SI at 0 mph</u>	<u>Rate of Slope</u>	<u>SI at 60 mph</u>
Category 1 = Foreslopes				
1	Flat Ground	0.0	0.0078	0.47
2	10:1, H <0.3 m (1 ft)	0.0	0.0138	0.83
3	10:1, H ≥0.3 m (1 ft)	0.0	0.0186	1.11
4	8:1, H <0.3 m (1 ft)	0.0	0.0158	0.95
5	8:1, H ≥0.3 m (1 ft)	0.0	0.0222	1.33
6	6:1, H <0.3 m (1 ft)	0.0	0.0270	1.62
7	6:1, H ≥0.3 m (1 ft)	0.0	0.0286	1.72
8	4:1, H <0.3 m (1 ft)	0.0	0.0242	1.45
9	4:1, H 0.3 m (1 ft)	0.0	0.0378	2.27
10	4:1, H ≥2.0 m (7 ft)	0.0	0.0430	2.58
11	3:1, H 0.15 m (6 in.)	0.0	0.0290	1.74
12	3:1, H 0.3 m (1 ft)	0.0	0.0458	2.75
13	3:1, H 2.0 m (7 ft)	0.0	0.0578	3.47
14	3:1, H 4.0 m (13 ft)	0.0	0.0597	3.58
15	3:1, H 6.0 m (20 ft)	0.0	0.0605	3.63
16	3:1, H 8.0 m (26 ft)	0.0	0.0609	3.65
17	3:1, H ≥10.0 m (33 ft)	0.0	0.0615	3.69
18	2:1, H 0.15 m (6 in.)	0.0	0.0382	2.29
19	2:1, H 0.3 m (1 ft)	0.0	0.0562	3.37
20	2:1, H 2.0 m (7 ft)	0.0	0.0778	4.67
21	2:1, H 4.0 m (13 ft)	0.0	0.0841	5.05
22	2:1, H 6.0 m (20 ft)	0.0	0.0865	5.19
23	2:1, H 8.0 m (26 ft)	0.0	0.0893	5.36
24	2:1, H 10.0 m (33 ft)	0.0	0.0965	5.79
25	2:1, H 14.0 m (46 ft)	0.0	0.1041	6.25
26	2:1, H 18.0 m (59 ft)	0.0	0.1101	6.61
27	2:1, H 22.0 m (72 ft)	0.0	0.1121	6.73
28	2:1, H 26.0 m (85 ft)	0.0	0.1137	6.82
29	2:1, H 30.0 m (112 ft)	0.0	0.1145	6.87
30	2:1, H ≥34.0 m (125 ft)	0.0	0.1149	6.89

H = Height

<u>Type No.</u>	<u>Description</u>	<u>SI at 0 mph</u>	<u>Rate of Slope</u>	<u>SI at 60 mph</u>
Category 1 = Foreslopes (Cont'd)				
31	1.5:1, H = 0.15 m (6 in.)	0.0	0.0446	2.68
32	1.5:1, H 0.3 m (1 ft)	0.0	0.0629	3.77
33	1.5:1, H 2.0 m (7 ft)	0.0	0.0865	5.19
34	1.5:1, H 4.0 m (13 ft)	0.0	0.0957	5.74
35	1.5:1, H 6.0 m (20 ft)	0.0	0.1005	6.03
36	1.5:1, H 8.0 m (26 ft)	0.0	0.1057	6.34
37	1.5:1, H 10.0 m (33 ft)	0.0	0.1173	7.04
38	1.5:1, H 14.0 m (46 ft)	0.0	0.1281	7.69
39	1.5:1, H 18.0 m (59 ft)	0.0	0.1377	8.26
40	1.5:1, H 22.0 m (72 ft)	0.0	0.1449	8.69
41	1.5:1, H 26.0 m (85 ft)	0.0	0.1469	8.81
42	1.5:1, H 30.0 m (98 ft)	0.0	0.1513	9.08
43	1.5:1, H 34.0 m (112 ft)	0.0	0.1545	9.27
44	1.5:1, H \geq 38.0 m (125 ft)	0.0	0.1565	9.39
45	Vertical, H 0 m (0 ft)	0.0	0.0078	0.47
46	Vertical, H 0.3 m (1 ft)	0.0	0.0701	4.21
47	Vertical, H 2.0 m (7 ft)	2.5	0.0442	5.15
48	Vertical, H 4.0 m (13 ft)	4.9	0.0234	6.30
49	Vertical, H 6.0 m (20 ft)	5.85	0.0232	7.24
50	Vertical, H 8.0 m (26 ft)	6.7	0.0230	8.08
51	Vertical, H 10.0 m (33 ft)	8.1	0.0200	9.30
52	Vertical, H 14.0 m (46 ft)	9.4	0.0060	9.76
53	Vertical, H 18.0 m (59 ft)	9.8	0.0024	9.94
54	Vertical, H \geq 22.0 m (72 ft)	10.0	0.0000	10.00
Category 2 = Backslopes				
1	10:1, H <0.3 m (1 ft)	0.0	0.0062	0.37
2	10:1, H \geq 0.3 m (1 ft)	0.0	0.0054	0.32
3	8:1, H <0.3 m (1 ft)	0.0	0.0070	0.42
4	8:1, H \geq 0.3 m (1 ft)	0.0	0.0054	0.32
5	6:1, H <0.3 m (1 ft)	0.0	0.0086	0.52
6	6:1, H \geq 0.3 m (1 ft)	0.0	0.0054	0.32
7	4:1, H \geq 0.15 m (6 in.)	0.0	0.0094	0.56
8	3:1, H <1.0 m (3 ft)	0.0	0.0122	0.73
9	3:1, H \geq 1.0 m (3 ft)	0.0	0.0170	1.02

H = Height

<u>Type No.</u>	<u>Description</u>	<u>SI at 0 mph</u>	<u>Rate of Slope</u>	<u>SI at 60 mph</u>
Category 2 = Backslopes (Cont'd)				
10	2:1, H 0.15 m (6 in.)	0.0	0.0190	1.14
11	2:1, H 0.3 m (1 ft)	0.0	0.0214	1.28
12	2:1, H 0.6 m (2 ft)	0.0	0.0254	1.52
13	2:1, H \geq 1.2 m (4 ft)	0.0	0.0290	1.74
14	1.5:1, H 0.15 m (6 in.)	0.0	0.0268	1.61
15	1.5:1, H 0.3 m (1 ft)	0.0	0.0318	1.91
16	1.5:1, H 0.6 m (2 ft)	0.0	0.0362	2.17
17	1.5:1, H \geq 1.2 m (4 ft)	0.0	0.0384	2.30
18	1:1, H 0.15 m (6 in.)	0.0	0.0290	1.74
19	1:1, H 0.3 m (1 ft)	0.0	0.0390	2.34
20	1:1, H 0.6 m (2 ft)	0.0	0.0434	2.60
21	1:1, H $>$ 1.2 m (4 ft)	0.0	0.0454	2.72
22	Vertical, H 0.15 m (6 in.)	0.0	0.0362	2.17
23	Vertical, H 0.3 m (1 ft)	0.0	0.0398	2.39
24	Vertical, H 0.6 m (2 ft)	0.0	0.0386	2.32
25	Vertical, H \geq 1.0 m (3 ft)	0.0	0.0366	2.20
Category 3 = Parallel Ditches				
1	2:1 Foreslope, 2:1 Backslope	0.0	0.0538	3.23
2	2:1 Foreslope, 3:1 Backslope	0.0	0.0510	3.06
3	3:1 Foreslope, 2:1 Backslope	0.0	0.0506	3.04
4	3:1 Foreslope, 3:1 Backslope	0.0	0.0476	2.86
5	3:1 Foreslope, 4:1 Backslope	0.0	0.0440	2.64
6	4:1 Foreslope, 2:1 Backslope	0.0	0.0454	2.72
7	4:1 Foreslope, 3:1 Backslope	0.0	0.0392	2.35
8	4:1 Foreslope, 4:1 Backslope	0.0	0.0366	2.20
9	6:1 Foreslope, 2:1 Backslope	0.0	0.0356	2.14
10	6:1 Foreslope, 3:1 Backslope	0.0	0.0302	1.81
11	6:1 Foreslope, 4:1 Backslope	0.0	0.0270	1.62
12	6:1 Foreslope, 6:1 Backslope	0.0	0.0238	1.43

H = Height

<u>Type No.</u>	<u>Description</u>	<u>SI at 0 mph</u>	<u>Rate of Slope</u>	<u>SI at 60 mph</u>
Category 4 = Intersecting Slopes				
1	10:1 (Negative), H <1.0 m (3 ft)	0.0	0.0270	1.62
2	10:1 (Negative), H >=1.0 m (3 ft)	0.0	0.0296	1.78
3	8:1 (Negative), H 0.3 m (1 ft)	0.0	0.0374	2.24
4	8:1 (Negative), H 1.0 m (3 ft)	0.0	0.0446	2.68
5	8:1 (Negative), H 2.0 m (7ft)	0.0	0.0462	2.77
6	8:1 (Negative), H >=4.0 m (13 ft)	0.0	0.0466	2.80
7	6:1 (Negative), H 0.3 m (1 ft)	0.0	0.0450	2.70
8	6:1 (Negative), H 1.0 m (3 ft)	0.0	0.0587	3.52
9	6:1 (Negative), H 2.0 m (7 ft)	0.0	0.0689	4.13
10	6:1 (Negative), H 4.0 m (13 ft)	0.0	0.0721	4.33
11	6:1 (Negative), H 6.0 m (20 ft)	0.0	0.0727	4.36
12	6:1 (Negative), H >=8.0 m (26 ft)	0.0	0.0729	4.37
13	4:1 (Negative), H 0.3 m (1 ft)	0.0	0.0490	2.94
14	4:1 (Negative), H 1.0 m (3 ft)	0.0	0.0671	4.03
15	4:1 (Negative), H 2.0 m (7 ft)	0.0	0.0859	5.15
16	4:1 (Negative), H 4.0 m (13 ft)	0.0	0.1011	6.07
17	4:1 (Negative), H 6.0 m (20 ft)	0.0	0.1067	6.40
18	4:1 (Negative), H 8.0 m (26 ft)	0.0	0.1115	6.69
19	4:1 (Negative), H 10.0 m (33 ft)	0.0	0.1141	6.85
20	4:1 (Negative), H >=14.0 m (46 ft)	0.0	0.1145	6.87
21	3:1 (Negative), H 0.3 m (1 ft)	0.0	0.0490	2.94
22	3:1 (Negative), H 1.0 m (3 ft)	0.0	0.0685	4.11
23	3:1 (Negative), H 2.0 m (7 ft)	0.0	0.0905	5.43
24	3:1 (Negative), H 4.0 m (13 ft)	0.0	0.1117	6.70
25	3:1 (Negative), H 6.0 m (20 ft)	0.0	0.1233	7.40
26	3:1 (Negative), H 8.0 m (26 ft)	0.0	0.1333	8.00
27	3:1 (Negative), H 10.0 m (33 ft)	0.0	0.1403	8.42
28	3:1 (Negative), H 14.0 m (46 ft)	0.0	0.1411	8.47
29	3:1 (Negative), H >=18.0 m (59 ft)	0.0	0.1419	8.51
30	2:1 (Negative), H 0.3 m (1 ft)	0.0	0.0490	2.94
31	2:1 (Negative), H 1.0 m (3 ft)	0.0	0.0693	4.16
32	2:1 (Negative), H 2.0 m (7 ft)	0.0	0.0929	5.57
33	2:1 (Negative), H 4.0 m (13 ft)	0.0	0.1181	7.09
34	2:1 (Negative), H 6.0 m (20 ft)	0.0	0.1345	8.07
35	2:1 (Negative), H 8.0 m (26 ft)	0.0	0.1493	8.96

H = Height

<u>Type No.</u>	<u>Description</u>	<u>SI at 0 mph</u>	<u>Rate of Slope</u>	<u>SI at 60 mph</u>
Category 4 = Intersecting Slopes (Cont'd)				
36	2:1 (Negative), H 10.0 m (33 ft)	0.0	0.1649	9.89
37	2:1 (Negative), H 14.0 m (46 ft)	0.0	0.1697	10.00
38	2:1 (Negative), H 18.0 m (59 ft)	0.0	0.1717	10.00
39	2:1 (Negative), H >=22.0 m (72 ft)	0.0	0.1721	10.00
40	1.5:1 (Negative), H 0.3 m (1 ft)	0.0	0.0490	2.94
41	1.5:1 (Negative), H 1.0 m (3 ft)	0.0	0.0693	4.16
42	1.5:1 (Negative), H 2.0 m (7 ft)	0.0	0.0929	5.57
43	1.5:1 (Negative), H 4.0 m (13 ft)	0.0	0.1193	7.16
44	1.5:1 (Negative), H 6.0 m (20 ft)	0.0	0.1367	8.20
45	1.5:1 (Negative), H 8.0 m (26 ft)	0.0	0.1537	9.22
46	1.5:1 (Negative), H 10.0 m (33 ft)	0.0	0.1741	10.00
47	1.5:1 (Negative), H 14.0 m (46 ft)	0.0	0.1812	10.00
48	1.5:1 (Negative), H 18.0 m (59 ft)	0.0	0.1842	10.00
49	1.5:1 (Negative), H >=22.0 m (72 ft)	0.0	0.1858	10.00
50	Vertical Drop, H 0 m (0 ft)	0.0	0.0078	0.17
51	Vertical Drop, H 0.3 m (1 ft)	0.0	0.0701	4.21
52	Vertical Drop, H 1.0 m (3 ft)	2.5	0.0442	5.15
53	Vertical Drop, H 2.0 m (7 ft)	4.9	0.0234	6.30
54	Vertical Drop, H 4.0 m (13 ft)	5.85	0.0232	7.24
55	Vertical Drop, H 8.0 m (26 ft)	6.7	0.0230	8.08
56	Vertical Drop, H 10.0 m (33 ft)	8.1	0.0200	9.30
57	Vertical Drop, H 14.0 m (46 ft)	9.4	0.0060	9.76
58	Vertical Drop, H 18.0 m (59 ft)	9.8	0.0024	9.94
59	Vertical Drop, H >=22.0 m (72 ft)	10.0	0.0000	10.00
60	10:1 (Positive), H 0.15 m (6 in.)	0.0	0.0170	1.02
61	10:1 (Positive), H 0.3 m (1 ft)	0.0	0.0224	1.34
62	10:1 (Positive), H >=0.6 m (2 ft)	0.0	0.0231	1.39
63	8:1 (Positive), H 0.15 m (6 in.)	0.0	0.0170	1.02
64	8:1 (Positive), H 0.3 m (1 ft)	0.0	0.0270	1.62
65	8:1 (Positive), H 0.6 m (2 ft)	0.0	0.0286	1.72
66	8:1 (Positive), H >=1.0 m (3 ft)	0.0	0.0290	1.74
67	6:1 (Positive), H 0.15 m (6 in.)	0.0	0.0170	1.02
68	6:1 (Positive), H 0.3 m (1 ft)	0.0	0.0350	2.10
69	6:1 (Positive), H 0.6 m (2 ft)	0.0	0.0374	2.24
70	6:1 (Positive), H >=1.0 m (3 ft)	0.0	0.0386	2.32

H = Height

<u>Type No.</u>	<u>Description</u>	<u>SI at 0 mph</u>	<u>Rate of Slope</u>	<u>SI at 60 mph</u>
Category 4 = Intersecting Slopes (Cont'd)				
71	4:1 (Positive), H 0.15 m (6 in.)	0.0	0.0182	1.09
72	4:1 (Positive), H 0.3 m (1 ft)	0.0	0.0486	2.92
73	4:1 (Positive), H 0.6 m (2 ft)	0.0	0.0530	3.18
74	4:1 (Positive), H \geq 1.0 m (3 ft)	0.0	0.0536	3.22
75	3:1 (Positive), H 0.15 m (6 in.)	0.0	0.0182	1.09
76	3:1 (Positive), H 0.3 m (1 ft)	0.0	0.0591	3.55
77	3:1 (Positive), H 0.6 m (2 ft)	0.0	0.0623	3.74
78	3:1 (Positive), H \geq 1.0 m (3 ft)	0.0	0.0643	3.86
79	2:1 (Positive), H 0.15 m (6 in.)	0.0	0.0190	1.14
80	2:1 (Positive), H 0.3 m (1 ft)	0.0	0.0731	4.39
81	2:1 (Positive), H 0.6 m (2 ft)	0.0	0.0779	4.67
82	2:1 (Positive), H \geq 1.0 m (3 ft)	0.0	0.0799	4.79
83	1.5:1 (Positive), H 0.15 m (6 in.)	0.0	0.0198	1.19
84	1.5:1 (Positive), H 0.3 m (1 ft)	0.0	0.0821	4.93
85	1.5:1 (Positive), H 0.6 m (2 ft)	0.0	0.0871	5.23
86	1.5:1 (Positive), H \geq 1.0 m (3 ft)	0.0	0.0891	5.35
87	1:1 (Positive), H 0.15 m (6 in.)	0.0	0.0198	1.19
88	1:1 (Positive), H 0.3 m (1 ft)	0.0	0.0905	5.43
89	1:1 (Positive), H 0.6 m (2 ft)	0.0	0.0961	5.77
90	1:1 (Positive), H \geq 1.0 m (3 ft)	0.0	0.0981	5.89
Category 5 = Fixed Objects				
1	Round, 0.5 m (1.5 ft) Dia.	0.0	0.0929	5.57
2	Round, 1.0 m (3 ft) Dia.	0.0	0.0913	5.48
3	Round, \geq 2.0 m (7 ft) Dia.	0.0	0.0901	5.41
4	Rect., W 0.5 m (1.5 ft), H 0.15 m (6 in.)	0.0	0.0124	0.74
5	Rect., W 0.5 m (1.5 ft), H 0.3 m (1 ft)	0.0	0.0917	5.50
6	Rect., W 0.5 m (1.5 ft), H 0.5 m (1.5 ft)	0.0	0.0977	5.86
7	Rect., W 0.5 m (1.5 ft), H 0.6 m (2 ft)	0.0	0.1017	6.10
8	Rect., W 0.5 m (1.5 ft), H $>$ 1.0 m (3 ft)	0.0	0.1049	6.29

H = Height, W= Width, Dia. = Diameter, Rect. = Rectangular

<u>Type No.</u>	<u>Description</u>	<u>SI at 0 mph</u>	<u>Rate of Slope</u>	<u>SI at 60 mph</u>
Category 5 = Fixed Objects (Cont'd)				
9	Rect., W 1.25 m (4 ft), H 0.15 m (6 in.)	0.0	0.0210	1.26
10	Rect., W 1.25 m (4 ft), H 0.3 m (1 ft)	0.0	0.0901	5.41
11	Rect., W 1.25 m (4 ft), H 0.5 m (1.5 ft)	0.0	0.0961	5.77
12	Rect., W 1.25 m (4 ft), H 0.6 m (2 ft)	0.0	0.0989	5.93
13	Rect., W 1.25 m (4 ft), H >1.0 m (3 ft)	0.0	0.1029	6.17
14	Rect., W >=2.0 m (7 ft), H 0.15 m (6 in.)	0.0	0.0254	1.52
15	Rect., W >=2.0 m (7 ft), H 0.3 m (1 ft)	0.0	0.0889	5.33
16	Rect., W >=2.0 m (7 ft), H 0.5 m (1.5 ft)	0.0	0.0941	5.65
17	Rect., W >=2.0 m (7 ft), H 0.6 m (2 ft)	0.0	0.0977	5.86
18	Rect., W >=2.0 m (7 ft), H >1.0 m (3 ft)	0.0	0.1009	6.05
19	Tree, 50 mm (2 in.) Dia.	0.0	0.0090	0.54
20	Tree, 100 mm (4 in.) Dia.	0.0	0.0270	1.62
21	Tree, 150 mm (6 in.) Dia.	0.0	0.0566	3.40
22	Tree, 200 mm (8 in.) Dia.	0.0	0.0839	5.03
23	Tree, 250 mm (10 in.) Dia.	0.0	0.0969	5.81
24	Tree, 300 mm (12 in.) Dia.	0.0	0.0997	5.98
25	Tree, >300 mm (12 in.) Dia.	0.0	0.1017	6.10
26	Wooden Utility Pole, 200 mm (8 in.) Dia.	0.0	0.0819	4.91
27	Wooden Utility Pole, 250 mm (10 in.) Dia.	0.0	0.0949	5.69
28	Wooden Utility Pole, 300 mm (12 in.) Dia.	0.0	0.0989	5.93
29	Wooden Utility Pole, >300 mm (12 in.) Dia.	0.0	0.1017	6.10
30	Brk. Support, Delta V = 1.5 m/s (5 fps)	0.0	0.0278	1.67
31	Brk. Support, Delta V = 3.0 m/s (10 fps)	0.0	0.0382	2.29
32	Brk. Support, Delta V = 4.5 m/s (15 fps)	0.0	0.0494	2.96
33	Brk. Support, Delta V = 6.1 m/s (20 fps)	0.0	0.0601	3.61
34	Brk. Support, Delta V = 7.6 m/s (25 fps)	0.0	0.0721	4.33

H = Height, Dia. = Diameter, Rect. = Rectangular, Brk. = Breakaway,
Delta V = Velocity Change

Category 6 = Culvert End (see Figure A.1 for illustrations of culvert end types)

1	Type A, H 0.3 m (1 ft)	0.0	0.0448	2.69
2	Type A, H 0.5 m (1.5 ft)	0.0	0.0506	3.04
3	Type A, H 0.6 m (2 ft)	0.0	0.0663	3.98
4	Type A, H 1.0 m (3 ft)	0.0	0.0727	4.36
5	Type A, H 1.2 m (4 ft)	0.0	0.0767	4.60

<u>Type No.</u>	<u>Description</u>	<u>SI at 0 mph</u>	<u>Rate of Slope</u>	<u>SI at 60 mph</u>
Category 6 = Culvert End (see Figure A.1 for illustrations of culvert end types)				
6	Type A, H 1.8 m (6 ft)	0.0	0.0747	4.48
7	Type A, H 2.4 m (8 ft)	0.0	0.0718	4.31
8	Type B, H 0.3 m (1 ft)	0.0	0.0154	0.92
9	Type B, H 0.5 m (1.5 ft)	0.0	0.0232	1.39
10	Type B, H 0.6 m (2 ft)	0.0	0.0296	1.78
11	Type B, H 1.0 m (3 ft)	0.0	0.0436	2.62
12	Type B, H 1.2 m (4 ft)	0.0	0.0532	3.19
13	Type B, H 1.8 m (6 ft)	0.0	0.0683	4.10
14	Type B, H 2.4 m (8 ft)	0.0	0.0817	4.90
18	Type C, H 1.0 m (3 ft)	0.0	0.0917	5.50
19	Type C, H 1.2 m (4 ft)	0.0	0.0963	5.78
20	Type C, H 1.8 m (6 ft)	0.0	0.1052	6.31
21	Type C, H 2.4 m (8 ft)	0.0	0.1141	6.85
22	Type D, H 0.3 m (1 ft)	0.0	0.0394	2.36
23	Type D, H 0.5 m (1.5 ft)	0.0	0.0494	2.96
24	Type D, H 0.6 m (2 ft)	0.0	0.0518	3.11
25	Type D, H 1.0 m (3 ft)	0.0	0.0633	3.80
26	Type D, H 1.2 m (4 ft)	0.0	0.0689	4.13
27	Type D, H 1.8 m (6 ft)	0.0	0.0817	4.90
28	Type D, H 2.4 m (8 ft)	0.0	0.0915	5.49
29	Type E, H 0.3 m (1 ft)	0.0	0.0566	3.40
30	Type E, H 0.5 m (1.5 ft)	0.0	0.0663	3.98
31	Type E, H 0.6 m (2 ft)	0.0	0.0699	4.19
32	Type E, H 1.0 m (3 ft)	0.0	0.0788	4.73
33	Type E, H 1.2 m (4 ft)	0.0	0.0834	5.00
34	Type E, H 1.8 m (6 ft)	0.0	0.0932	5.59
35	Type E, H 2.4 m (8 ft)	0.0	0.0995	5.97

H = Height

Category 7 = Traffic Barriers*

1	TL-1 Guardrail	0.0	0.1944	4.93
2	TL-2 Guardrail	0.0	0.1944	4.93
3	TL-3 Guardrail	0.0	0.1944	4.93
4	TL-4 Guardrail	0.0	0.1944	4.93

<u>Type No.</u>	<u>Description</u>	<u>SI at 0 mph</u>	<u>Rate of Slope</u>	<u>SI at 60 mph</u>
Category 7 = Traffic Barriers* (Cont'd)				
5	TL-3 Median Barrier	0.0	0.1944	4.93
6	TL-4 Median Barrier	0.0	0.1944	4.93
7	TL-5 Median Barrier	0.0	0.1944	4.93
8	TL-2 Portable Barrier	0.0	0.1944	4.93
9	TL-3 Portable Barrier	0.0	0.1944	4.93
10	Other TL-2 Portable Barrier	0.0	0.1944	4.93
11	Other TL-3 Portable Barrier	0.0	0.1944	4.93
12	TL-1 Bridge Rail	0.0	0.1944	4.93
13	TL-2 Bridge Rail	0.0	0.1944	4.93
14	TL-3 Bridge Rail	0.0	0.1944	4.93
15	TL-4 Bridge Rail	0.0	0.1944	4.93
16	TL-5 Bridge Rail	0.0	0.1944	4.93
17	TL-6 Bridge Rail	0.0	0.1944	4.93

* Note. Rate of slope is based on lateral velocity, $V_{lat} = V \cdot \sin\theta$, where V is the impact velocity and θ the impact angle. The values provided under heading "SI at 60 mph" are for impact speed of 60 mph and 25 degrees.

Category 8 = Terminals and Crash Cushions

1	Blunt End	0.0	0.0862	5.17
2	Cable Guardrail Terminal	0.0	0.0500	3.00
3	Turned down Terminal	0.0	0.0715	4.29
4	Sloped End PCB Terminal	0.0	0.0568	3.41
5	BCT/MELT	0.0	0.0695	4.17
6	TL-2 Guardrail Terminal	0.0	0.0550	3.30
7	TL-3 Guardrail Terminal	0.0	0.0524	3.14
8	Redirecting TL-2 Crash Cushion	0.0	0.0568	3.41
9	Redirecting TL-3 Crash Cushion	0.0	0.0568	3.41
10	Non-redirecting TL-2 Crash Cushion	0.0	0.0637	3.82
11	Non-redirecting TL-3 Crash Cushion	0.0	0.0637	3.82

Category 9 = Miscellaneous*

1	Barrier Penetration	0.0	0.2100	5.32
2	Rollover Top of Barrier	0.0	0.2300	5.83
3	Rollover in Front of Barrier	0.0	0.2300	5.83

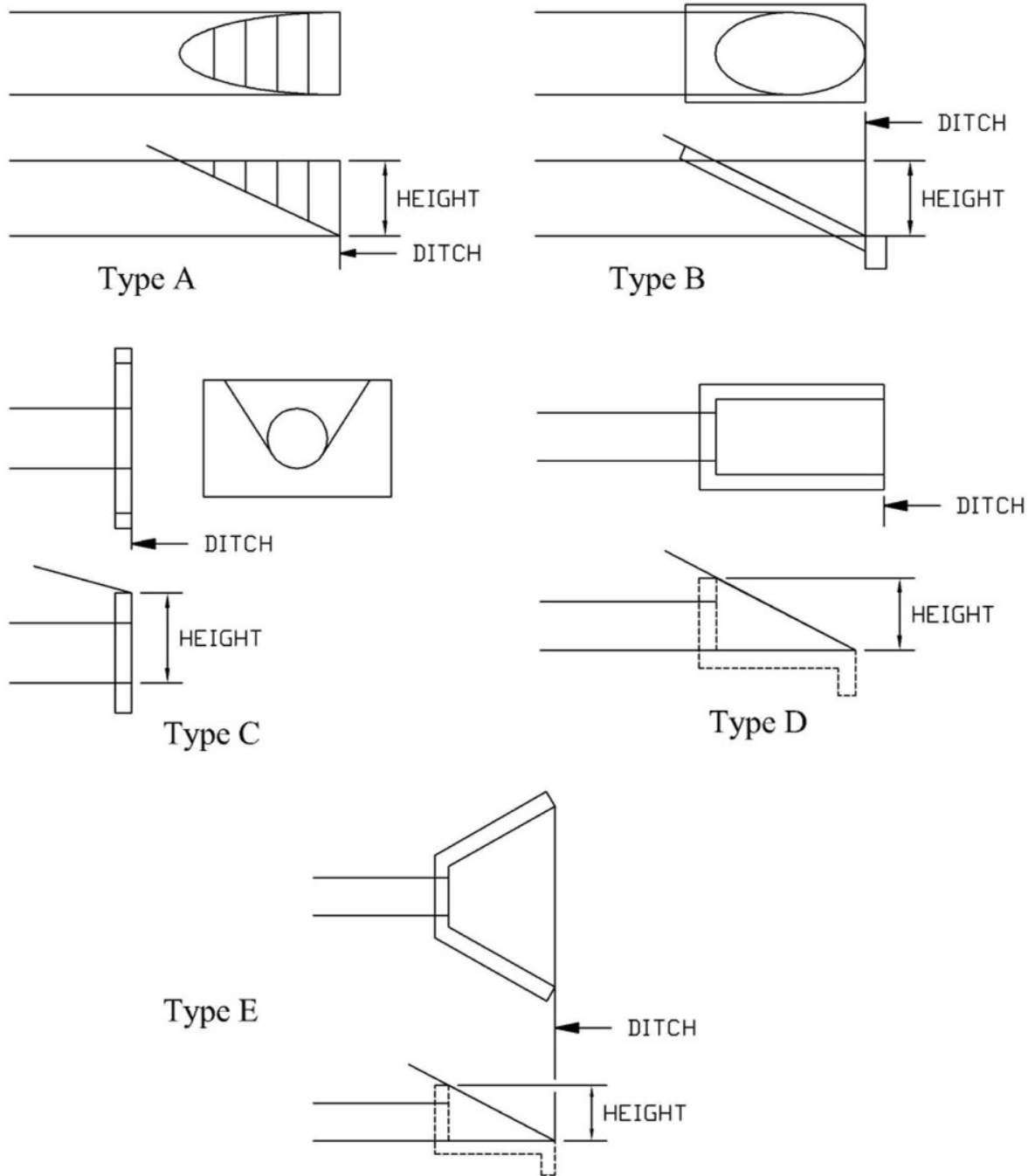


Figure A.1. Culvert End Types

APPENDIX B

Pre-Calculation Checks

Crash Cost Figures

- All values of crash cost figures must be greater than 0.0, otherwise post an error.

Vehicle Mix Figures

- All values of vehicle mix must be between 0.0 and 100.0, otherwise post an error.

COST Screen

- *Total Installation Cost* for all alternatives other than Alternative 1 must not be 0, otherwise post an error.
- *Total Installation Cost* for all alternatives must be greater than that of Alternative 1, otherwise post an error.
- *Project Life* must be greater than 0, otherwise post an error. *Project Life* should range from 1 to 25, otherwise post a warning.
- *Discount Rate* must be greater than 0, otherwise post an error. *Discount Rate* should range from 2.0 to 10.0 percent, otherwise post a warning.
- *Annual Maintenance Cost* must not be less than 0, otherwise post an error.

HIGHWAY Page

- *Number of Lanes* must be greater than 0, otherwise post an error. *Number of Lanes* should range from 1 to 16, otherwise post a warning.
- For divided highways, the *Number of Lanes* should be 4 or greater, otherwise post a warning.
- *Lane Width* must be greater than 0, otherwise post an error. *Lane Width* should range from 2.4 to 5.5 m (8 to 18 ft), otherwise post a warning.
- *Shoulder Width* must be greater than 0, otherwise post an error. *Shoulder Width* should range from 0 to 4.5 m (0 to 15 ft), otherwise post a warning.

- *Speed Limit* must be greater than 0, otherwise post an error. *Speed Limit* should be 70 km/h (45 mph) or greater, otherwise post a warning.
- *Percent Truck* must be in the range of 0 to 100, otherwise post an error. If *Percent Truck* is greater than 25 percent, then post a warning.
- *ADT* must be greater than 0, otherwise post an error. If *ADT* is greater than 200,000, post a warning.
- *Traffic Growth Factor* should range from negative 10 percent to positive 10 percent, otherwise post a warning.
- *Encroachment Rate Adjustment Factor* must be greater than 0, otherwise post an error.

SEGMENT Screen

- *Segment Length* must be greater than zero, otherwise post an error.
- If *Median Type* is “No Median, Undivided Highway” or “Not Applicable”, then *Median Width* must be zero, otherwise post an error.
- If *Median Type* is “Median of Divided Highway”, “Painted Median, Undivided Highway”, or “Two-Way, Left-Turn Lane, Undivided Highway”, then *Median Width* must be greater than zero, otherwise post an error. *Median Width* should be between 1.2 and 35 m (4 to 115 ft), otherwise post a warning.
- *Percent Grade* must be within the range of -25% to 25%, otherwise, post an error. If the *Percent Grade* is less than -15% or greater than 15%, post a warning.
- *Radius of Curve* must be greater than 25 m (80 ft), otherwise post an error. If the curve radius is greater than 25 m (80 ft), but less than 60 m (200 ft), then post a warning.

FEATURES Screen

- *Length* must be greater than 0, if not then an error will be posted.
- *Width* must be greater than 0, otherwise post an error. If *Width* is greater than 50 m (165 ft), then post a warning.
- *Flare Rate* must be in the range of 0.000 and 1.000, otherwise post an error.
- *Offset* must be greater than 0, otherwise post an error. If *Offset* is 0, enter an arbitrary value of 0.01 (ft or m). If *Offset* is greater than 15 m (50 ft), then post a warning.

- *Distance from Beginning of First Segment* must be greater than or equal to 0, otherwise post an error.
- *Distance from Beginning of First Segment* plus length of feature must be less than the total length (sum of lengths) of all segments, otherwise post an error.
- *Number of Repetitions* must be greater than or equal to 0, otherwise post an error.
- *Spacing* must be greater than *Length* of feature, otherwise post an error.
- Features located beyond the end of the last segment will be ignored and an error posted if the total segment length is greater than *Distance from Beginning of First Segment* + *Number Repetitions* * *Spacing*.

APPENDIX C

SAMPLE PROJECTS

A general discussion of steps to be taken in setting up a project and two hypothetical sample projects to illustrate how to set up and run a RSAP project, and to read and interpret the reports are presented in this Appendix.

C.1 GENERAL STEPS IN SETTING UP A PROJECT

The general steps to set up and analyze the project are outlined as follows. These steps are shown for illustration purposes and may vary among users.

- Select project setting and default values, including: random v. specific seed number, unit of measurement, reports to be included, default crash cost figures and default vehicle mix.
- Gather applicable information on baseline conditions. Select length of highway section for analysis. Keep length of highway section to a minimum. Longer highway section will increase processing time with no apparent advantage. Recall that the program automatically adds a 500-m long virtual segment before the beginning of the first segment and after the end of the last segment. This ensures that all encroachments will be accounted for, regardless of the location of the feature within the segments. Thus, you may locate a feature as close to the beginning of the first segment or the end of the last segment as long as the feature is totally within the segments.
- Break down the highway section into homogeneous segments. Each homogeneous segment will have the same median type and width, vertical grade and horizontal curvature.
- Identify features to be included in the analysis. Keep the number of features as small as possible and include only those features that change among the alternatives. In situations where the features are the same on both sides of two-way highway, it will simplify the project by entering data for only one side of the highway since the other side should yield the same results.

The main reason for keeping the number of features small is that it becomes more and more difficult to keep track of the features and their incremental effects as the number of features increase. Also, if a feature remains unchanged among the alternatives, e.g., a roadside slope, it is not contributing to either the benefits or costs of the alternatives and all it does is increasing processing time.

- Arrange the features in order of ascending distance from the beginning of the first segment. This makes checking of the features easier. Make sure that the features do not overlap each other, i.e., occupying the same space. Sometimes a feature may have to be

broken into multiple features due to differences in the impact severity, e.g., guardrail and guardrail terminals. Make sure that these features are arranged such that the end of one feature is the beginning of the next feature. For example, the end of the upstream guardrail terminal should coincide with the beginning of the guardrail length-of-need section, and the end of the guardrail length-of-need section should coincide with the beginning of the downstream terminal.

- Gather applicable information on alternatives. Note that highway and segment data elements seldom change from alternative to alternative. Most of the changes are in the cost and feature items. Keep in mind that Alternative 1 (baseline conditions) must have the lowest installation cost, i.e., the installation costs for other alternatives cannot be lower or equal to that of Alternative 1.
- Features from the baseline conditions should be kept in the other alternatives unless they are removed, replaced, or modified. For example, a fixed object under the baseline conditions should be included in the alternative where guardrails are installed to shield the fixed object since an impacting vehicle could penetrate the guardrail and strike the fixed object.
- Arrange the new features in order of ascending distance from the beginning of the first segment. It is probably easier from the data entry standpoint to add the new features to the end of list after the existing features from the baseline conditions.
- Enter the project data. Some users have found it helpful to develop a data entry form to record the data before entering the data into the program.
- Select the level of convergence and analyze the project. It is advisable to use the high level of convergence only for the final runs. Use a low or medium level of convergence in the initial runs to cut down on the processing time.

The program will run the pre-calculation checks before continuing with the analysis. Keep in mind that there are two different types of checks and messages: error and warning. Errors must be corrected before the program would proceed with the analysis. Warnings are intended to bring to the attention of the users data entries that are outside of the normal ranges just in case the data is entered incorrectly. However, users can ignore the warnings and proceed with the analysis.

C.2 SAMPLE PROJECT 1

The first hypothetical sample project pertains to the treatment of a culvert headwall on a resurfacing project. This sample project is similar to the one shown in Appendix A of the 2002 *Roadside Design* Guide. Note that the sample project is greatly simplified with roadside features entered only for the right side of the roadway.

C.2.1 Project Data

Table C-1 summarizes the input data for this sample project. The highway is a two-lane undivided highway with a functional classification of rural minor arterial. Lane width is 3.7 m (12 ft) and the shoulder width is 2.0 m (6.5 ft). The highway has a speed limit of 100 km/h (60 mph) with an ADT of 5,000 vehicles per day, 10.0 percent truck, and an annual traffic growth of 2.0 percent.

As discussed previously, the highway section is broken down into segments with homogeneous geometrics, including: horizontal curvature, vertical grade, and median type and width. For the sample project, only the vertical grade comes into play for selecting the segments since this is an undivided highway with a straight horizontal alignment. The highway section has a 3.0 percent downgrade, followed by a 150 m (492 ft) long vertical curve, and then a 3.0 percent upgrade. Thus, the highway section is broken down into three segments. The first segment is 100 m (329 ft) long with a downgrade of 3.0 percent. The second segment is 150 m (492 ft) long and level (representing the vertical curve). The third segment is 100 m (329 ft) long with an upgrade of 3.0 percent. The lengths of the first and third segments were selected arbitrarily. A schematic of the plan and profile of the highway section is shown in Figure C-1.

The baseline conditions consist of a 13 m (43 ft) long, 2 m (6.5 ft) high Type C concrete culvert headwall located in segment 2, as shown in Figure C-2(a). The culvert headwalls have a lateral offset of 2.5 m (8 ft) from the edge of the travelway. The ditch for the culvert is 2 m (6.5 ft) deep with a 1 m (3 ft) wide flat bottom and 3:1 slopes on either side. The baseline conditions are modeled with three features:

1. Type C concrete culvert headwall. Feature category is “Culvert End” and feature type is “Type C, 2.4 m (8 ft) Height.”
2. Front slope of ditch. Feature category is “Intersecting Slopes” and feature type is “3:1 (Negative), 2.0 m (7 ft).”
3. Back slope of ditch. Feature category is “Intersecting Slopes” and feature type is “3:1 (Positive), ≥ 1.0 m (3 ft).”

The first candidate improvement (Alternative 2), as illustrated in Figure C-2(b), is to install a W-beam, strong-post guardrail to shield the culvert headwall and the intersecting slopes. The guardrail is offset 2 m (6.5 ft) from the edge of the travelway, or 0.5 m (1.5 ft) in front of the culvert headwall, with a length of 70 m (230 ft) plus crashworthy end terminals at both the upstream and downstream ends of the guardrails with no flare. A length of 3.8 m (12.5 ft) is used with the terminals assuming that post 3 is the beginning of length-of-need. A width of 0.5 m (1.5 ft) is used for both the guardrails and the terminals. The installation cost for the approach guardrail is \$5,000. Note that the installation cost is half of the total cost since only the right side of the highway is modeled.

In addition to the three features from the baseline conditions, three additional features are added to model the guardrail and the two terminals, as follows:

4. Upstream guardrail terminal. Feature category is “Terminals and Crash Cushions” and feature type is “TL-3 Guardrail Terminal.”
5. Guardrail. Feature category is “Longitudinal Barriers” and feature type is “TL-3 Guardrail.”
6. Downstream guardrail terminal. Feature category is “Terminals and Crash Cushions” and feature type is “TL-3 Guardrail Terminal.”

The second candidate improvement (Alternative 3) is to extend the length of the culvert by 7.5 m (25 ft), from 2.5 m (8 ft) to 10 m (33 ft), beyond the edge of the travelway, as shown in Figure C-2(c). The installation cost for extending the culvert is \$50,000. Again, note that the installation cost is half of the total cost since only the right side of the highway is modeled. The same three features are used to model Alternative 3 as the baseline conditions under Alternative 1, with the exception of increasing the lateral offsets by 7.5 m (25 ft).

C.2.2 Reports

Figure C-3 shows the Benefit Cost (B/C) Ratio report analysis results for this sample project. The B/C ratio for installing a guardrail over existing conditions (i.e., Alternative 2 v. Alternative 1) is 4.33, indicating that this safety treatment is cost-beneficial. The B/C ratio for extending the culvert over existing conditions (Alternative 3 v. Alternative 1) is 4.09, indicating that this safety treatment is also cost-beneficial. However, the B/C ratio for extending the culvert over installing a guardrail (Alternative 3 v. Alternative 2) is 3.96, suggesting that extending the culvert may be the more cost-beneficial treatment. Thus, based on the benefit/cost analysis results, a designer would select extending the culvert as the safety treatment for this sample project.

The Alternative Cost report, shown in Figure C-4, shows the predicted annual crash frequency, the annualized crash cost, and the annualized direct cost items: installation, maintenance, and repair. For the baseline conditions (Alternative 1), the predicted crash frequency is 0.0226 per year with an associated crash cost of \$4,347. For the improvement with guardrail installation (Alternative 2), the predicted crash frequency is increased to 0.0416 per year, but the associated crash cost is decreased to \$2,860 with annualized installation and repair costs of \$343. For the improvement extending the culvert (Alternative 3), the predicted crash frequency is reduced to 0.0015 per year and the associated crash cost is further decreased to \$417 with an annualized installation cost of \$960.

Figure C-5(a) shows the Feature Cost report for Alternative 1. Information is provided on each feature of Alternative 1, including: predicted annual crash frequency, average severity, and annualized crash cost. Feature 1, culvert headwall, accounts for most of the crash frequency and associated crash cost for the baseline conditions with a predicted crash frequency of 0.0113 per year, an average severity index (SI) of 6.48, and an associated annual crash cost of \$2,984. For Feature 2, front slope of ditch, the predicted crash frequency is 0.0107 per year with an average severity index (SI) of 6.50 and an associated annual crash cost of \$1,363. Feature 3, back slope of ditch, has a predicted crash frequency of 0.0007 per year, with an average severity index (SI) of 2.26 and an associated annual crash cost of \$0.21.

Note that the extremely low predicted crash frequency and cost for Feature 3 does not necessarily mean that the feature is not struck, but rather it is an artifact of the algorithm used in the program. When a vehicle impacts two or more features, only the impact with the highest severity is counted. Since the front slope of the ditch and the culvert headwall essentially shields the back slope of the ditch and it has the lowest severity, only a fraction of the impacts with the back slope of the ditch is counted.

The Feature Cost report for Alternative 2 is shown in Figure C-5(b). The predicted annual crash frequency and cost for Feature 1, culvert end, are reduced to 0.0016 and \$85, respectively. Similarly, the predicted annual crash frequency and cost for Feature 2, front slope of ditch, are also reduced to 0.0034 and \$529, respectively. The crash frequency and cost for Feature 3, back slope of ditch, remain very small. However, the installed guardrail (length-of-need section and terminals combined) has a higher predicted annual crash frequency of 0.0364, but with a lower associated annual crash cost of \$2,246.

The Feature Cost report for Alternative 3, as shown in Figure C-5(c), is similar to that for Alternative 1 with the same features, but at a greater lateral offset. The predicted annual crash frequency and cost for Feature 1, culvert end, are reduced to 0.0012 and \$333, respectively. Similarly, the predicted annual crash frequency and cost for Feature 2, front slope of ditch, are also reduced to 0.00026 and \$83, respectively. The crash frequency and cost for Feature 3, back slope of ditch, remain insignificant.

C.3 SAMPLE PROJECT 2

The second hypothetical sample project pertains to the treatment of bridge piers. Note that the sample application is again simplified with roadside features entered only for the median of the divided.

C.3.1 Project Data

Table C-2 summarizes the input data for this sample project. The highway is a four-lane divided highway with a functional classification of rural freeway. Lane width is 3.7 m (12 ft) and the shoulder width is 3.0 m (10 ft) on the right and 2.0 m (6.5 ft) on the left (median side). The highway has a speed limit of 112 km/h (70 mph) with an ADT of 12,000 vehicles per day, 30.0 percent truck, and an annual traffic growth of 2.0 percent.

The highway section is 305 m (1,000 ft) long, level, curved to the right with a radius of 610 m (2,000 ft), and has a median width of 18.3 m (60 ft). Since the highway section is homogeneous with respect to vertical grade, horizontal curve, and median type and width, only a single segment is needed. Note that the length of the segment was selected arbitrarily.

The baseline conditions consist of a single feature: four 0.9-m (3-ft) diameter bridge piers, spaced 3.6 m (12 ft) apart, as shown in Figure C-6(a). The bridge piers are represented by a user-defined feature with severity indices (SI) of 0.0 and 9.0 at impact speeds of zero (0) and 100 km/h (62.2 mph), respectively. There are four repetitions, i.e., four bridge piers, and the

spacing is 3.6 m (12 ft). The bridge piers are offset 8.7 m (28.5 ft) from the edge of the travelway.

The first candidate improvement (Alternative 2), as shown in Figure C-6(b), is to install W-beam, strong-post guardrails to shield the bridge piers, one for each direction of travel. Each guardrail is represented by three features: (1) a 76.2 m (250 ft) long length-of-need section, (2) a crashworthy TL-3 terminal on the leading end, and (3) a turndown terminal on the trailing end (a crashworthy terminal is not needed for the trailing end since the traffic is one-way in the direction of travel.) The guardrails are offset 6.1 m (20 ft) from the edge of the travelway. However, since the guardrails are located in the median and the data entries are in accordance with the principal direction of travel, the offsets are, therefore, 6.1 m (20 ft) for the near side guardrail and 12.2 m (40 ft) for the far side guardrail. A width of 0.5 m (1.5 ft) is used for both the guardrails and the terminals. The installation cost for the approach guardrails is \$6,000.

The second candidate improvement (Alternative 3), as shown in Figure C-6(c), is to fill in the spaces between the bridge piers with concrete so that the bridge piers essentially become a concrete barrier and place non-redirective crash cushions on both ends of the bridge piers. Thus, Feature 1 for Alternative 3 is no longer bridge piers, but replaced by a TL-3 median barrier with a length of 11.9 m (39 ft) and a width of 0.9 m (3 ft). The lateral offset for the concrete barrier is the same as the bridge piers at 8.7 m (28.5 ft). The other two features are the two non-redirective crash cushions, i.e., arrays of sand barrels, with a length of 8.5 m (28 ft) and a width of 1.8 m (6 ft). The installation cost is \$12,000.

Note that a warning is posted for the 30 percent truck traffic in the vehicle mix from the pre-calculation checks. Any percentage of trucks over 25 percent will receive such a warning to make the entry is correct, but it will not affect the analysis of the project.

C.3.2 Reports

Figure C-7 shows the Benefit-Cost Ratio report for this sample application. The B/C ratio for installing a guardrail over existing conditions is -13.61. The negative B/C ratio indicates that this safety treatment actually increases the crash cost and is not cost-beneficial. The B/C ratio for installing crash cushions and filling in between the bridge piers over existing conditions is 0.24, indicating that this safety treatment is also not cost-beneficial. Based on the benefit/cost analysis results, one may conclude that no safety treatment is needed at the site. However, it should be noted that the results of the benefit/cost analysis is only an approximation. The crash costs for the two alternatives are very close and slight variations in the simulation results could produce different conclusions. More importantly, there may be other considerations beyond the cost-benefit analysis. Thus, a designer may still select the safety treatment of installing crash cushions and filling in between the bridge piers for this sample project even with a B/C ratio of less than 1.0.

The Alternative Cost report is shown in Figure C-8. The predicted annual frequency for the baseline condition (Alternative 1) is 0.0332 with an associated crash cost of \$2,648. For the improvement with guardrail installation (Alternative 2), the predicted crash frequency is increased to 0.5304 crashes per year and the associated crash cost is also increased to \$8,271, with an annualized installation cost of \$384 and annual repair cost of \$31 for a total annual direct

cost of \$415. For the improvement of installing crash cushions and filling in with concrete between the bridge piers (Alternative 3), the predicted annual crash frequency is increased to 0.1306, but the associated crash cost is decreased to \$2,461 with an annualized installation cost of \$768 and annual repair cost of \$21 for a total annual direct cost of \$789.

Again, information is provided on the individual features under the Feature Cost reports for each of the three Alternatives, including: predicted annual crash frequency, average severity, and annualized crash cost. Figure C-9(a) shows the Feature Cost report for the baseline conditions (Alternative 1). There is only one feature, bridge piers, for this alternative, but there are four items for this feature, denoted as Features 1.1, 1.2, 1.3, and 1.4. As may be expected, the bridge piers on the two ends have higher crash frequency and cost than the two bridge piers in the middle, while the average severity is similar among the bridge piers from 6.08 to 6.14. The predicted annual frequency for the four bridge piers combined is 0.0332 with an associated annual crash cost of \$2,648.

The Feature Cost report for Alternative 2 is shown in Figure C-9(b). The predicted annual crash frequency and cost for Feature 1, bridge piers, are reduced to 0.0072 and \$383, respectively. However, the two installed guardrails (length-of-need sections and terminals combined) have a predicted annual crash frequency of 0.5232 with an associated annual crash cost of \$7,888. It is apparent from this report that this is not a viable alternative.

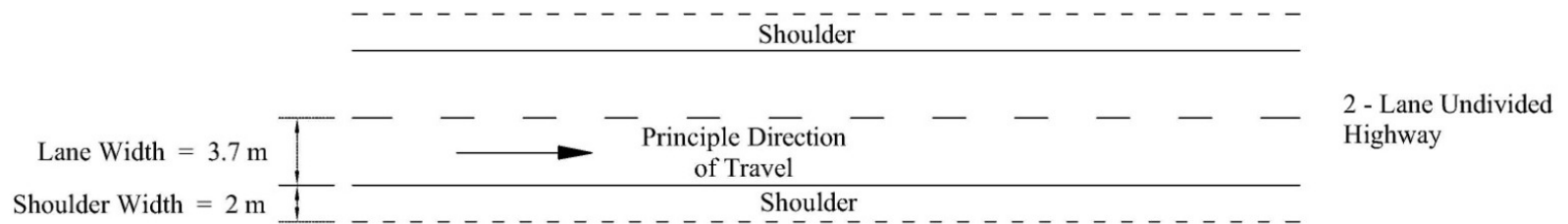
The Feature Cost report for Alternative 3 is shown in Figure C-9(c). The longitudinal barrier (Feature 2), which replaces the bridge piers by filling in the spaces between the bridge piers, increases the predicted annual crash frequency to 0.0467, but reduces the annual crash cost to \$819. The two non-redirective crash cushions, Features 1 and 3 also have higher predicted annual crash frequency of 0.0839, but the associated annual crash cost is only \$1,642. Overall, this safety improvement greatly increases the crash frequency, but reduces the average crash severity (SI), thus resulting in a lower overall annual crash cost.

Table C-1. Input Data for Sample Project 1

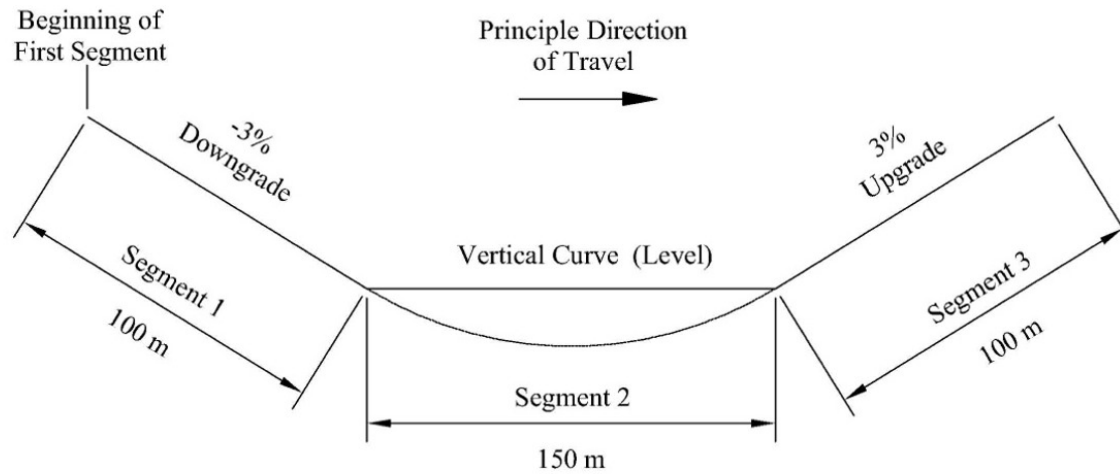
<u>Data Element</u>	<u>Baseline Conditions (Alternative 1)</u>	<u>Install Guardrail (Alternative 2)</u>	<u>Extend Culvert (Alternative 3)</u>
Cost Data			
Project Life	25 Years	25 Years	25 Years
Discount Rate	4.0%	4.0%	4.0%
Installation Cost	\$0	\$5,000	\$15,000
Annual Maintenance Cost	\$0	\$0	\$0
Highway Data			
Functional Class	Rural Minor Arterial	Same	Same
Highway Type	2-Lane Undivided	Same	Same
Lane Width	3.7 m (12 ft)	Same	Same
Shoulder Width	2.0 m (6.5 ft)	Same	Same
Speed Limit	100 km/h (60 mph)	Same	Same
ADT	5,000	Same	Same
Percent Truck	10.0%	Same	Same
Traffic Growth Factor	1.0%/Year	Same	Same
User-Defined Adjustment Factor	1.0	Same	Same
Segment Data			
Segment 1			
Segment Length	100 m (329 ft)	Same	Same
Vertical Grade	- 3.0%	Same	Same
Horizontal Alignment	Straight	Same	Same
Segment 2			
Segment Length	150 m (492 ft)	Same	Same
Vertical Grade	Level	Same	Same
Horizontal Alignment	Straight	Same	Same
Segment 3			
Segment Length	100 m (329 ft)	Same	Same
Vertical Grade	+ 3.0%	Same	Same
Horizontal Alignment	Straight	Same	Same
Feature Data			
Culvert Headwall, Type C, 2 m (6.5 ft) High			
Length	13 m (43 ft)	Same	Same
Width	0.3 m (1.0 ft)	Same	Same
Lateral Offset	2.5 m (8 ft)	Same	10.0 m
Distance from Beginning of First Segment	150 m (492 ft)	Same	Same

Table C-1. Input Data for Sample Project 1 (Cont'd)

<u>Data Element</u>	<u>Baseline Conditions (Alternative 1)</u>	<u>Install Guardrail (Alternative 2)</u>	<u>Extend Culvert (Alternative 3)</u>
Feature Data (Cont'd)			
Intersecting Slopes, 3:1 (Negative), 2 m (6.5 ft) High			
Length	6.0 m (20 ft)	Same	Same
Width	20 m (66 ft)	Same	12.5 m (41 ft)
Lateral Offset	2.8 m (8 ft)	Same	10.3 m (34 ft)
Distance from Beginning of First Segment	150 m (492 ft)	Same	Same
Intersecting Slopes, 3:1 (Positive), 2 m (6.5 ft) High			
Length	6.0 m (20 ft)	Same	Same
Width	20 m (66 ft)	Same	12.5 m (41 ft)
Lateral Offset	2.8 m (8 ft)	Same	10.3 m (34 ft)
Distance from Beginning of First Segment	157 m (515 ft)	Same	Same
W-Beam Strong Post Guardrail			
Length	N/A	70 m (230 ft)	N/A
Width	N/A	0.5 m (1.5 ft)	N/A
Lateral Offset	N/A	2 m (6.5 ft)	N/A
Distance from Beginning of First Segment	N/A	120 m (393 ft) - Upstream	N/A
Crashworthy End Terminals			
Length	N/A	3.8 m (12.5 ft)	N/A
Width	N/A	0.5 m (1.5 ft)	N/A
Lateral Offset	N/A	2 m (6.5 ft)	N/A
Distance from Beginning of First Segment	N/A	116.2 m (381 ft) - Upstream	N/A
	N/A	190 m (623 ft) - Downstream	N/A



PLAN



PROFILE

Figure C-1. Highway Plan and Profile – Sample Project 1

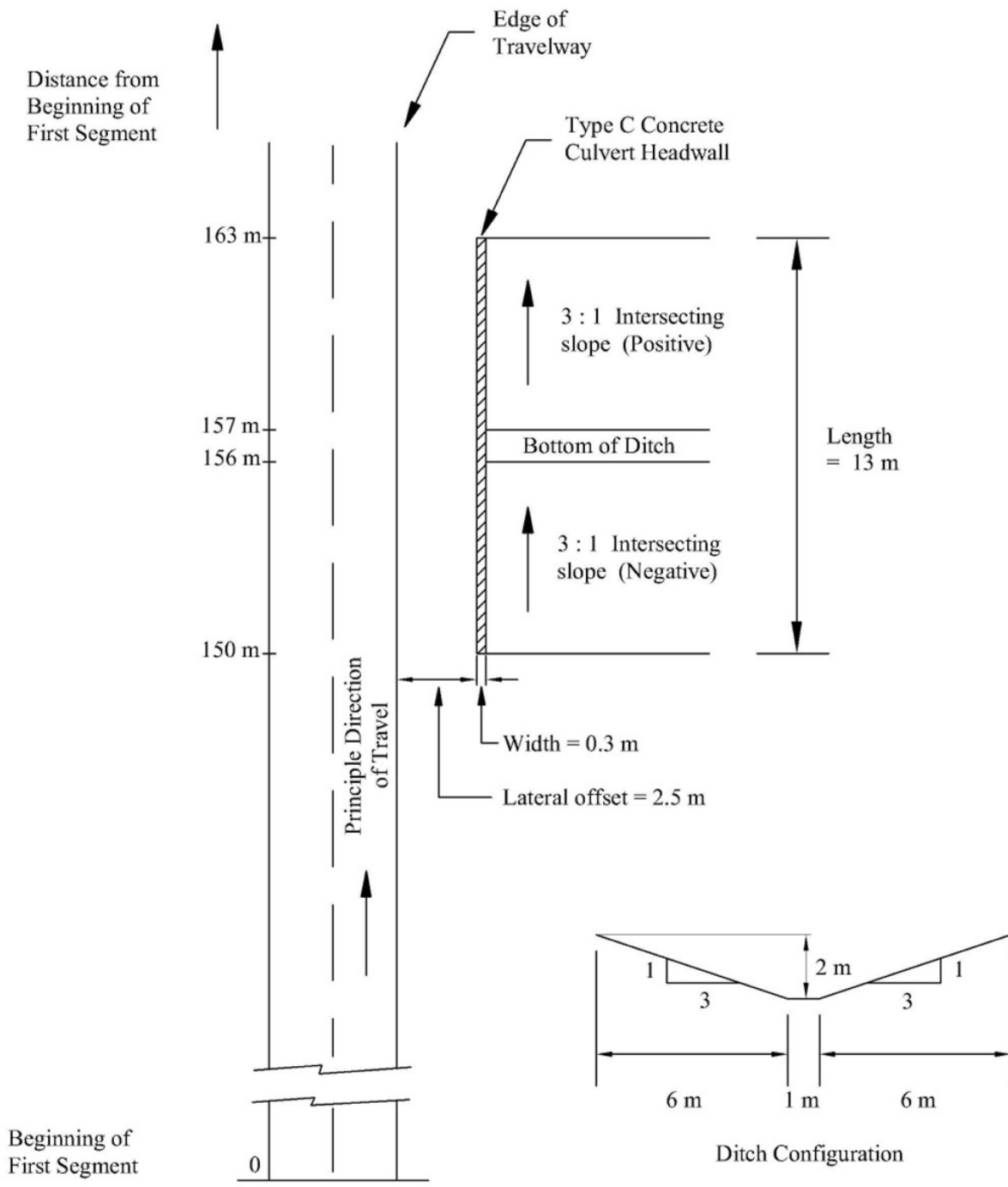


Figure C-2(a). Alternative 1 (Baseline Condition) – Sample Project 1

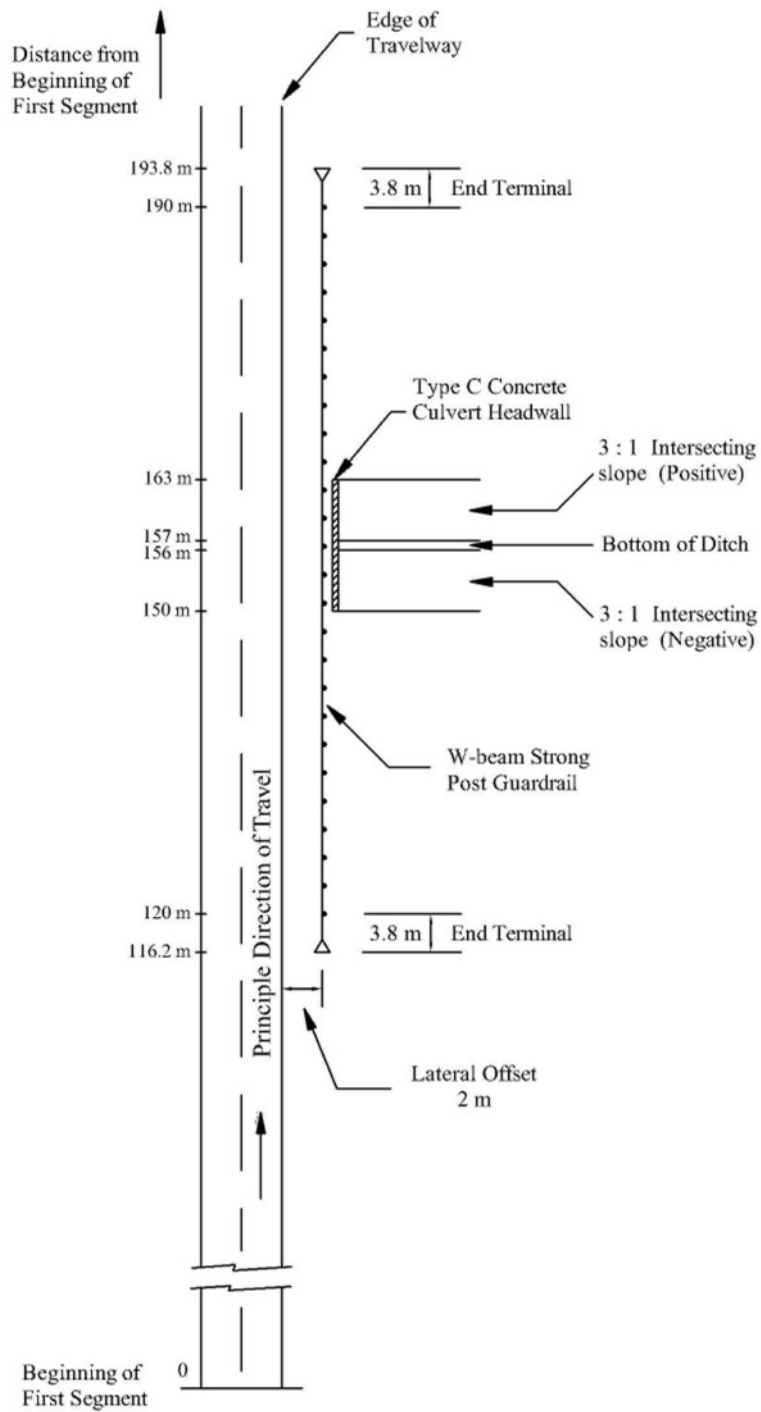


Figure C-2(b). Alternative 2 (Install Guardrail) – Sample Project 1

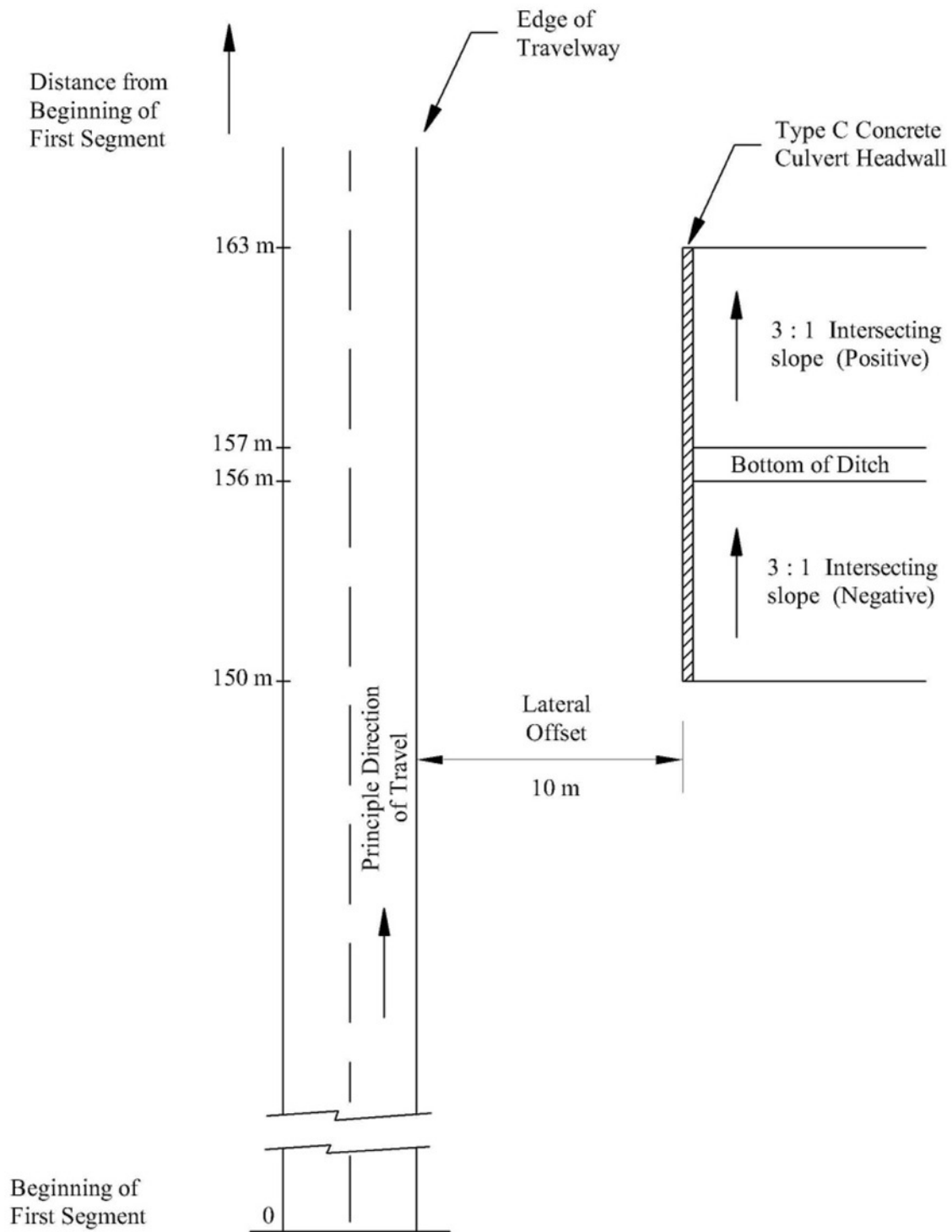


Figure C-2(c). Alternative 3 (Extent Culvert) – Sample Project 1

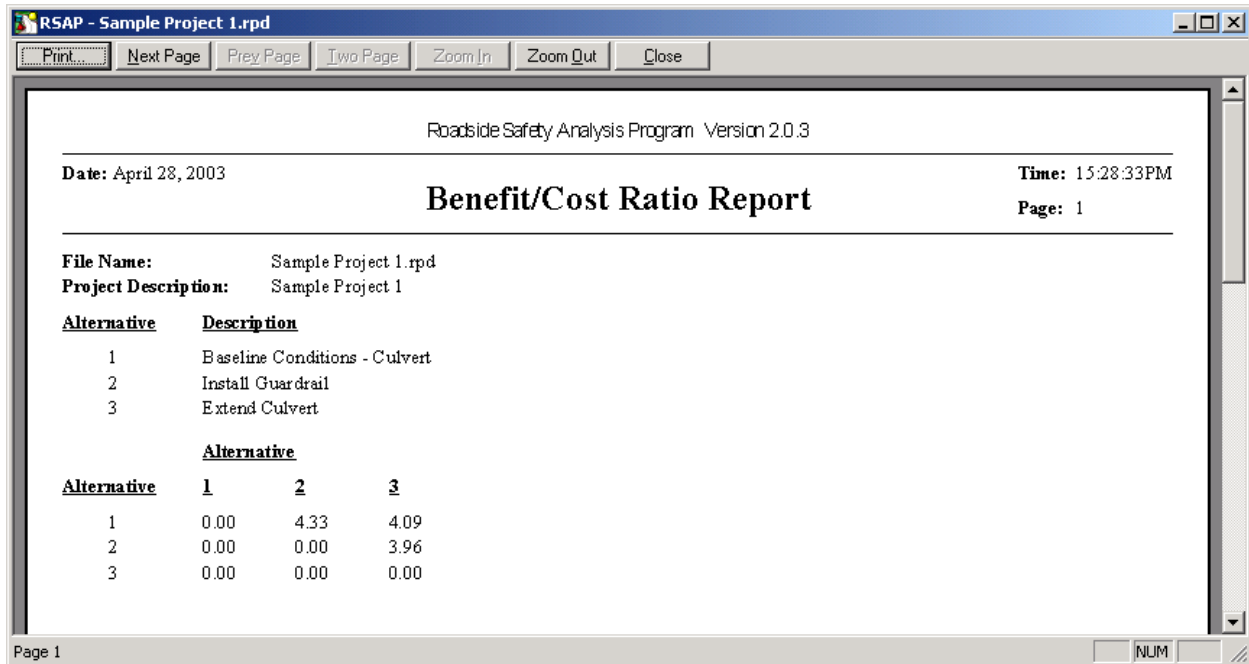


Figure C-3. Benefit Cost Ratio Report - Sample Project 1

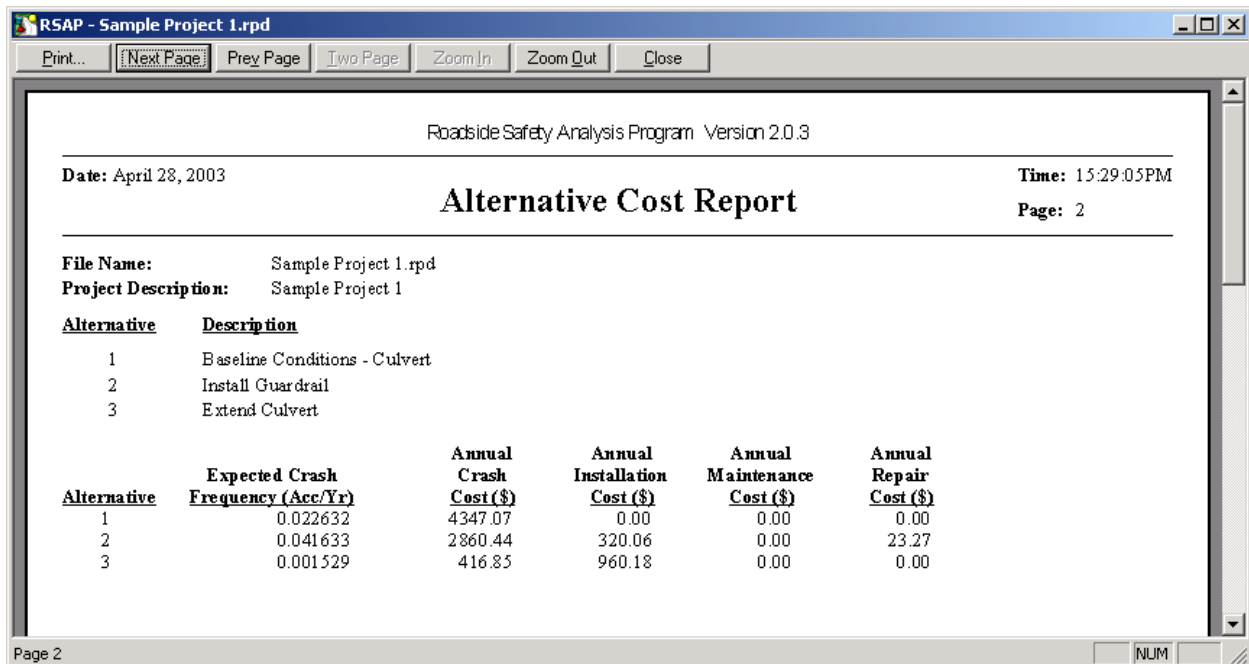


Figure C-4. Alternative Cost Report - Sample Project 1

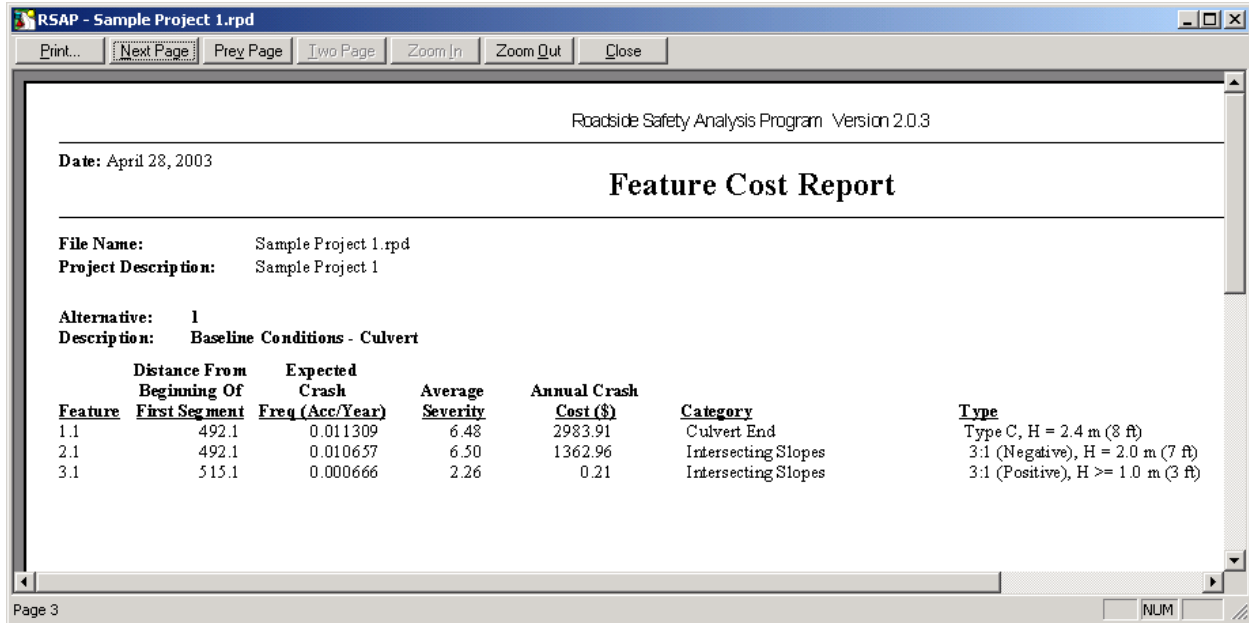


Figure C-5(a). Feature Cost Report – Sample Project 1 - Alternative 1

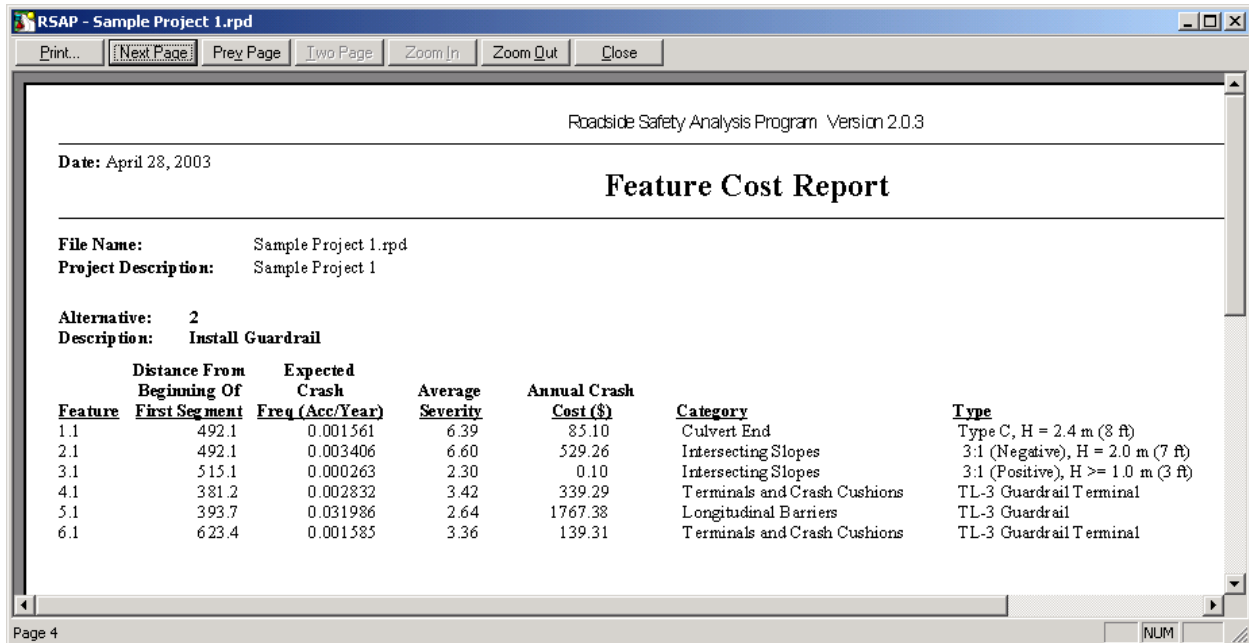


Figure C-5(b). Feature Cost Report – Sample Project 1 - Alternative 2

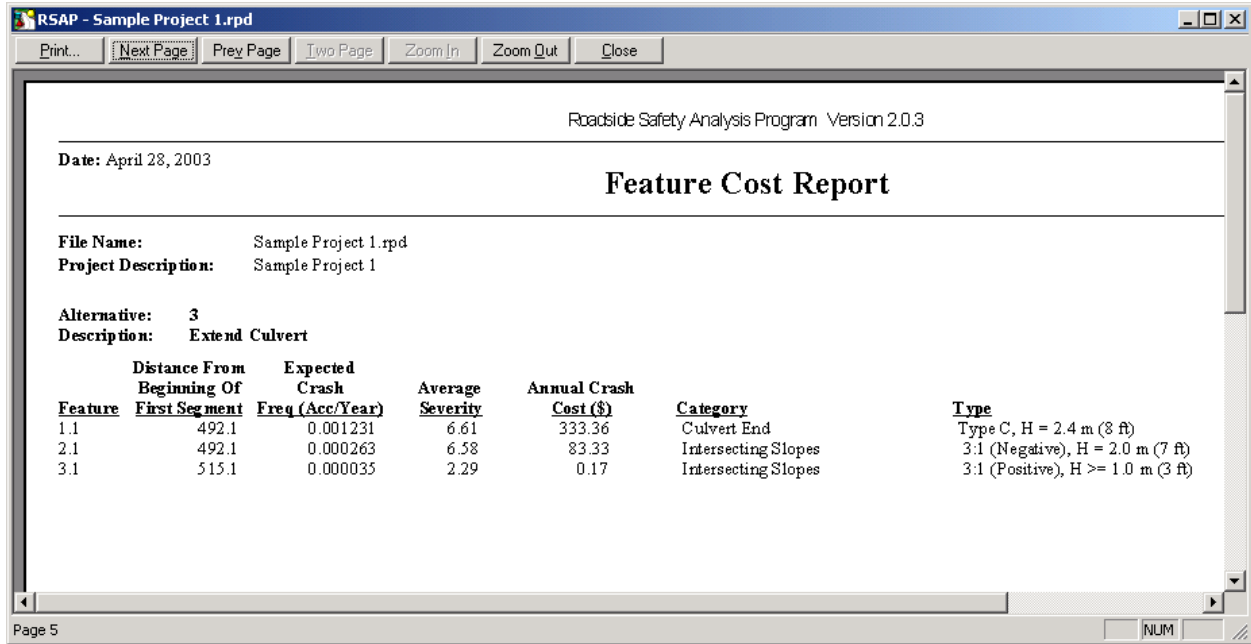


Figure C-5(c). Feature Cost Report – Sample Project 1 - Alternative 3

Table C-2. Input Data for Sample Project 2

<u>Data Element</u>	<u>Baseline Conditions (Alternative 1)</u>	<u>Install Guardrail (Alternative 2)</u>	<u>Install Crash Cushion (Alternative 3)</u>
Cost Data			
Project Life	25 Years	25 Years	25 Years
Discount Rate	4.0%	4.0%	4.0%
Installation Cost	\$0	\$6,000	\$12,000
Annual Maintenance Cost	\$0	\$0	\$0
Highway Data			
Functional Class	Rural Freeway	Same	Same
Highway Type	4-Lane Divided	Same	Same
Lane Width	3.7 m (12 ft)	Same	Same
Shoulder Width - Right	3.0 m (10 ft)	Same	Same
- Left	1.8 m (6 ft)	Same	Same
Speed Limit	112 km/h (70 mph)	Same	Same
ADT	15,000	Same	Same
Percent Truck	30%	Same	Same
Traffic Growth Factor	2.0%/Year	Same	Same
User-Defined Adjustment Factor	1.0	Same	Same
Segment Data			
Segment 1			
Segment Length	305 m (1000 ft)	Same	Same
Median Width	18.3 m (60 ft)	Same	Same
Vertical Grade	Level	Same	Same
Horizontal Alignment	Curve to Right Radius 610 m (2000 ft)	Same	Same
Feature Data			
Bridge Piers, four 0.9-m (3-ft) diameter columns spaced 3.6 m (12 ft) apart			
Length	0.9 m (3 ft)	Same	N/A
Width	0.9 m (3 ft)	Same	N/A
Lateral Offset	8.7 m (28.5 ft)	Same	N/A
Distance from Beginning of First Segment	152 m (500 ft)	Same	N/A
Repetitions	4	Same	N/A
Spacing	3.6 m (12 ft)	Same	N/A

Table C-2. Input Data for Sample Project 2 (Cont'd)

<u>Data Element</u>	<u>Baseline Conditions (Alternative 1)</u>	<u>Install Guardrail (Alternative 2)</u>	<u>Extend Culvert (Alternative 3)</u>
Feature Data (Cont'd)			
W-Beam Strong Post Guardrail			
Length	N/A	76.2 m (250 ft)	N/A
Width	N/A	0.5 m (1.5 ft)	N/A
Lateral Offset	N/A	6.1 m (20 ft) – Near Side 12.2 m (40 ft) – Far Side	N/A
Distance from Beginning of First Segment	N/A	98.8 m (325 ft) – Near Side 141.6 m (464 ft) – Far Side	N/A
Crashworthy End Terminals (Upstream)			
Length	N/A	3.8 m (12.5 ft)	N/A
Width	N/A	0.5 m (1.5 ft)	N/A
Lateral Offset	N/A	6.1 m (20 ft) – Near Side 12.2 m (40 ft) – Far Side	N/A
Distance from Beginning of First Segment	N/A	95 m (312.5 ft) – Near Side 217 m (714 ft) – Far Side	N/A
Turned Down End Terminals (Downstream)			
Length	N/A	7.6 m (25 ft)	N/A
Width	N/A	0.5 m (1.5 ft)	N/A
Lateral Offset	N/A	6.1 m (20 ft) – Near Side 12.2 m (40 ft) – Far Side	N/A
Distance from Beginning of First Segment	N/A	175 m (575 ft) – Near Side 134 m (439 ft) – Far Side	N/A
Vertical Concrete Wall (Concrete Fill-In between Piers)			
Length	N/A	N/A	11.9 m (39 ft)
Width	N/A	N/A	0.9 m (3 ft)
Lateral Offset	N/A	N/A	8.7 m (28.5 ft)
Distance from Beginning of First Segment	N/A	N/A	152 m (500 ft)
Non-Redirective Crash Cushion			
Length	N/A	N/A	8.5 m (28 ft)
Width	N/A	N/A	1.8 m (6 ft)
Lateral Offset	N/A	N/A	8.2 m (27 ft)
Distance from Beginning of First Segment	N/A	N/A	143.5 m (472 ft) - Upstream 163.7 m (539 ft) – Downstream

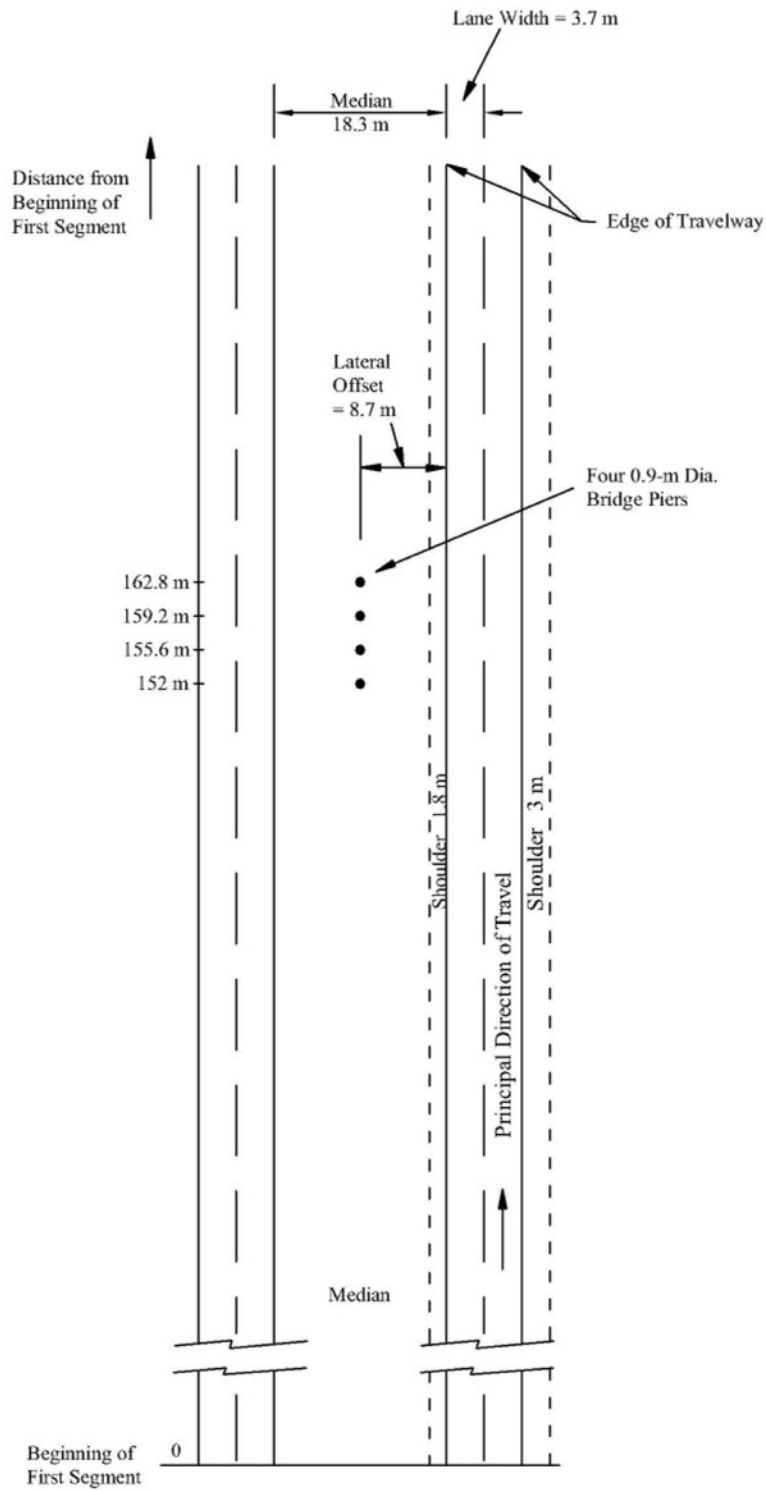


Figure C-6(a). Alternative 1 (Baseline Condition) – Sample Project 2

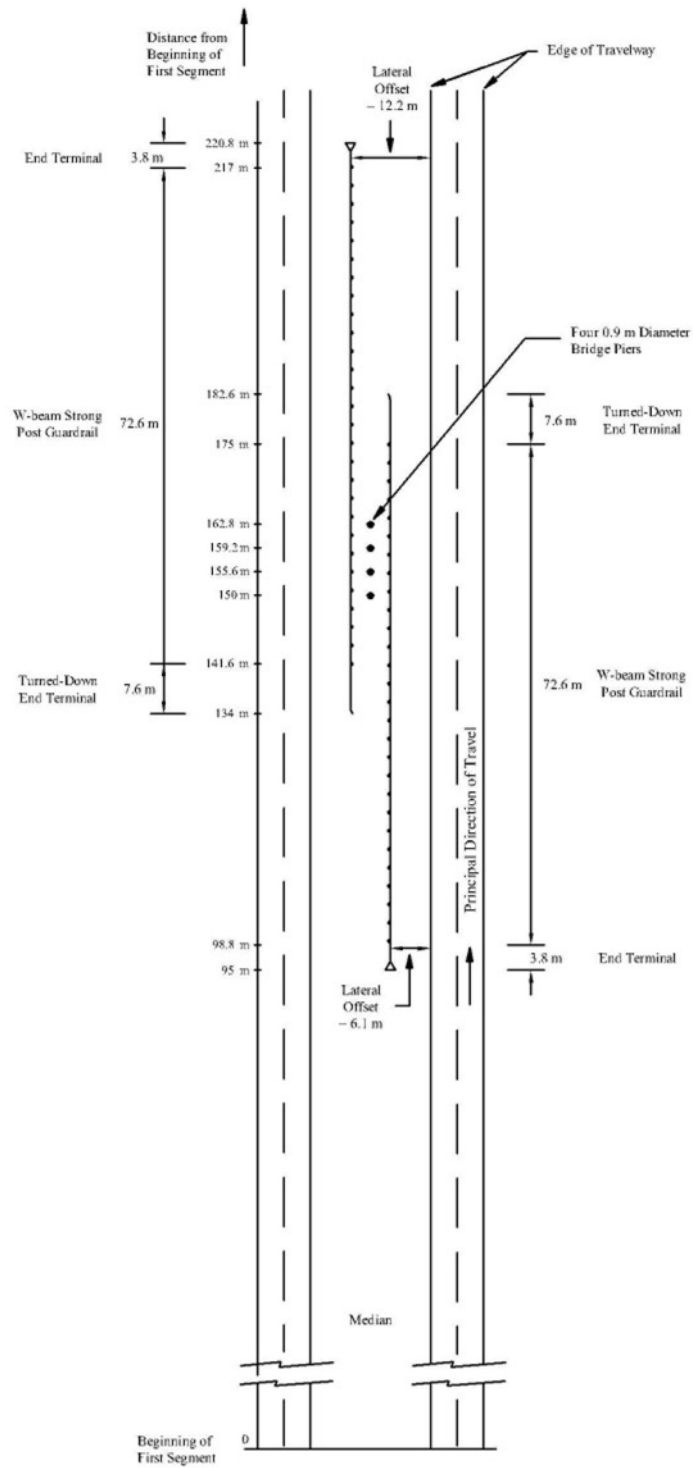


Figure C-6(b). Alternative 2 (Install Guardrail) – Sample Project 2

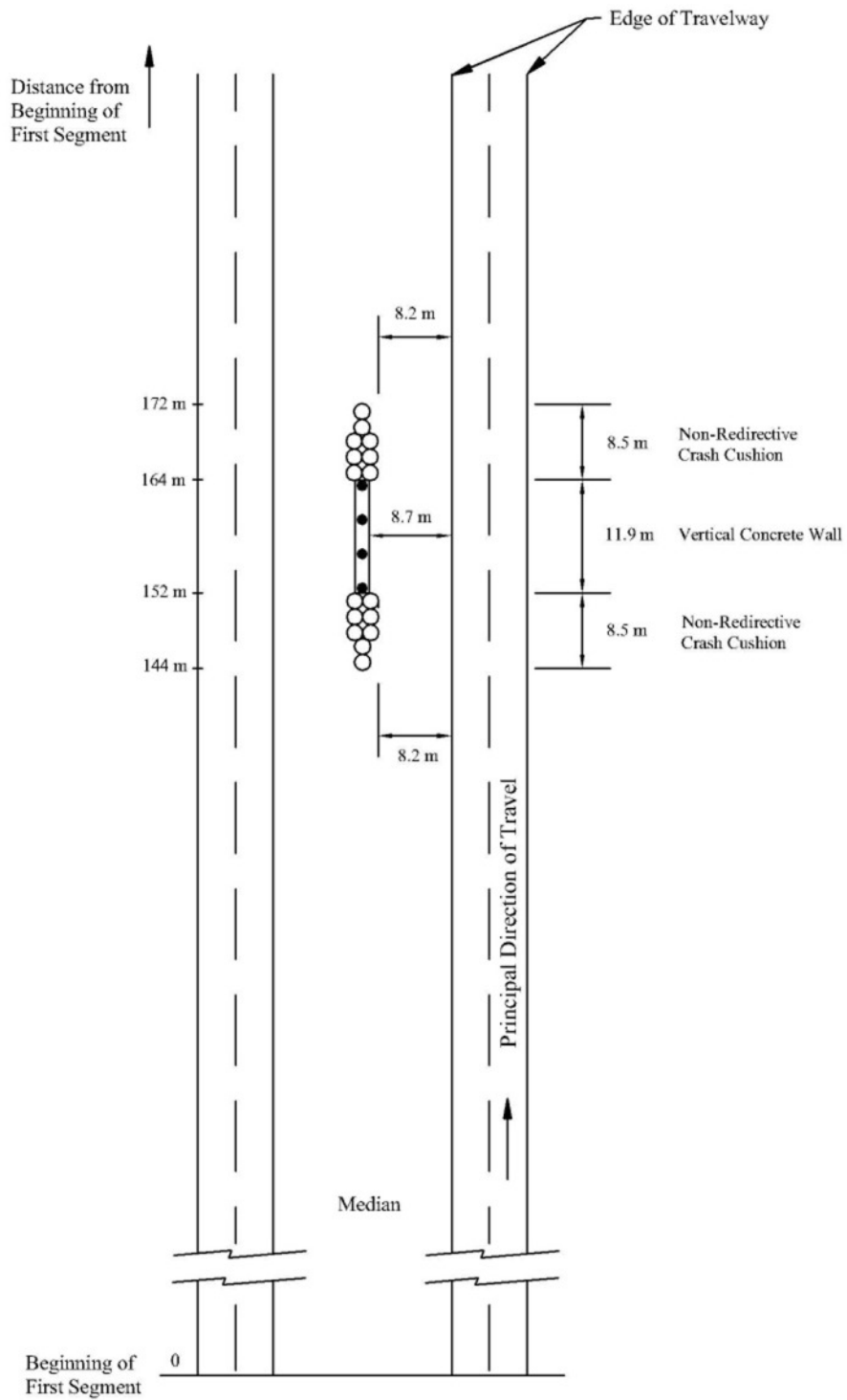


Figure C-6(c). Alternative 3 (Install Crash Cushion) – Sample Project 2

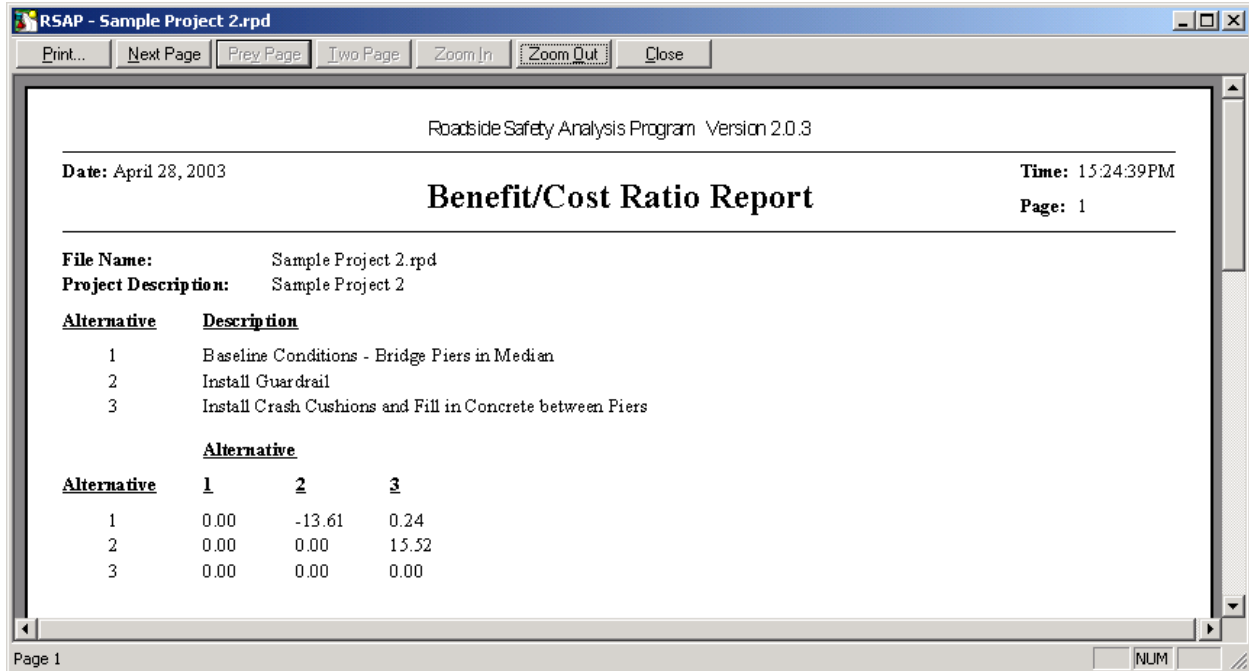


Figure C-7. Benefit Cost Ratio Report – Sample Project 2

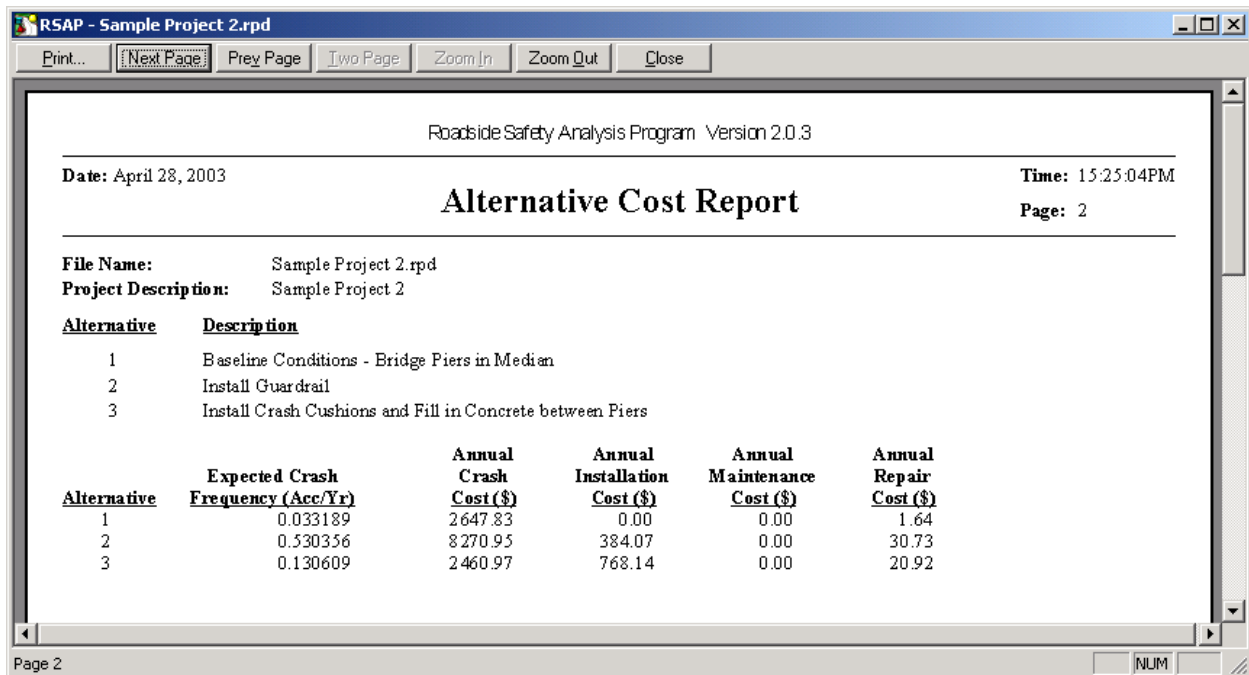


Figure C-8. Alternative Cost Report – Sample Project 2

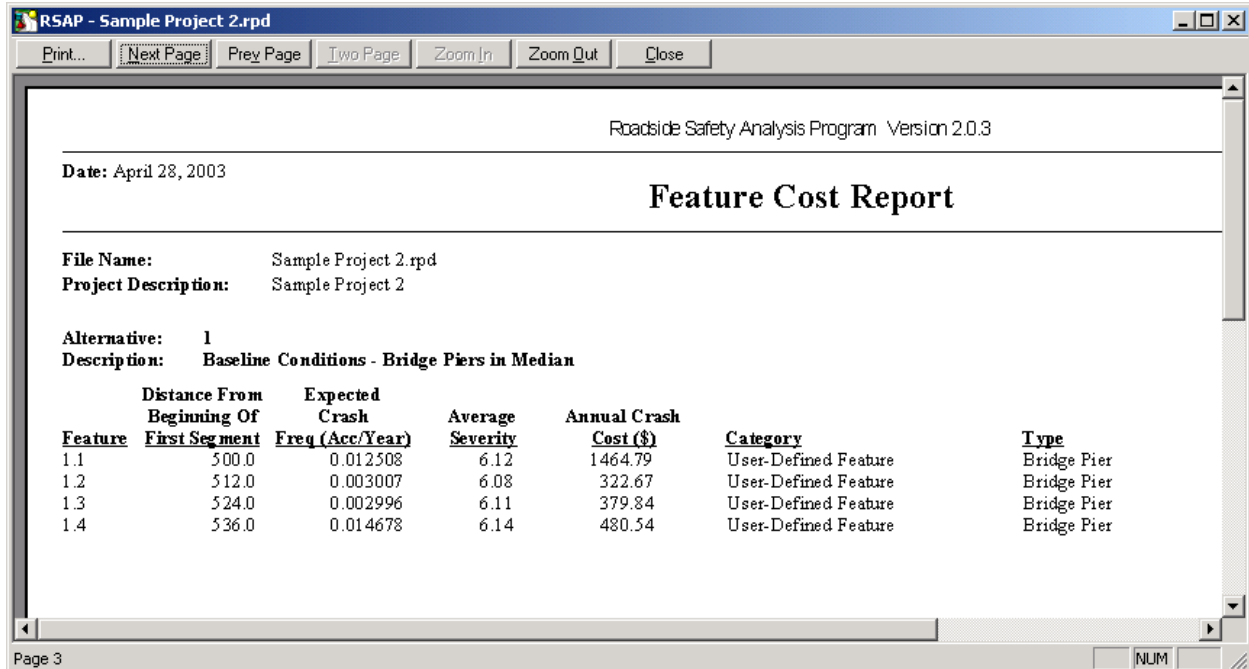


Figure C-9(a). Feature Cost Report – Sample Project 2 - Alternative 1

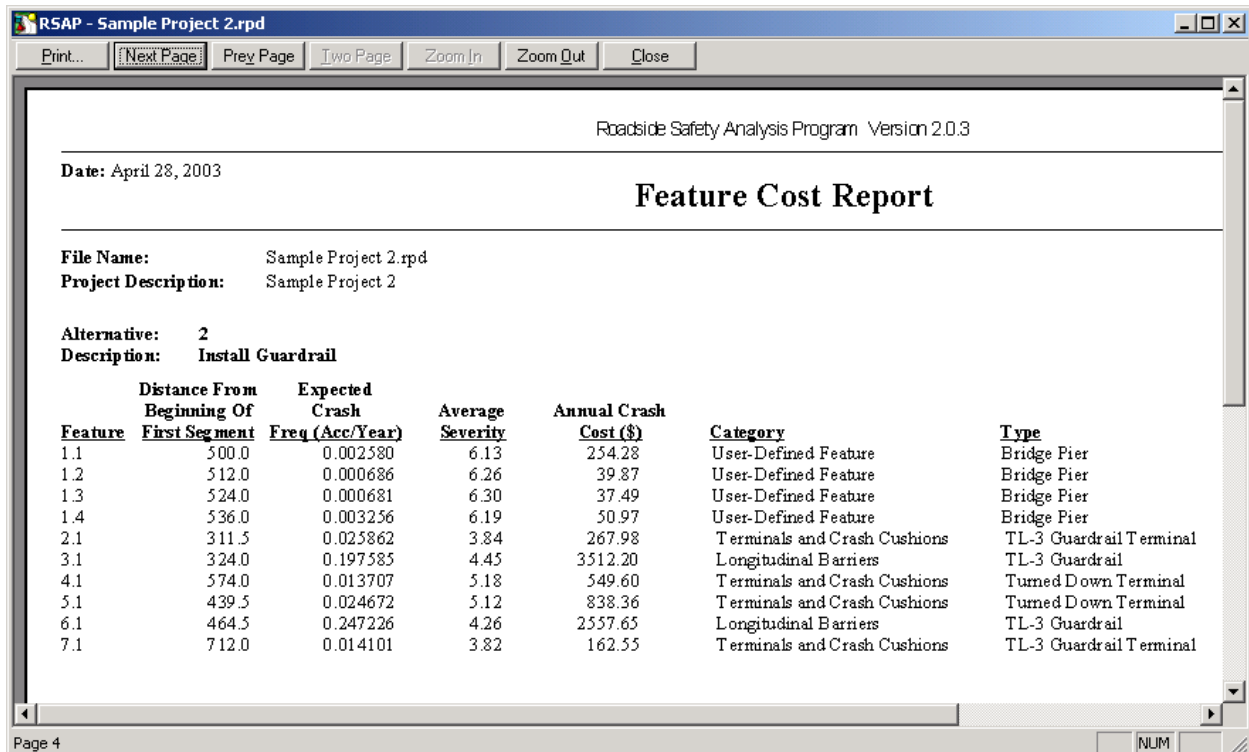


Figure C-9(b). Feature Cost Report – Sample Project 2 - Alternative 2

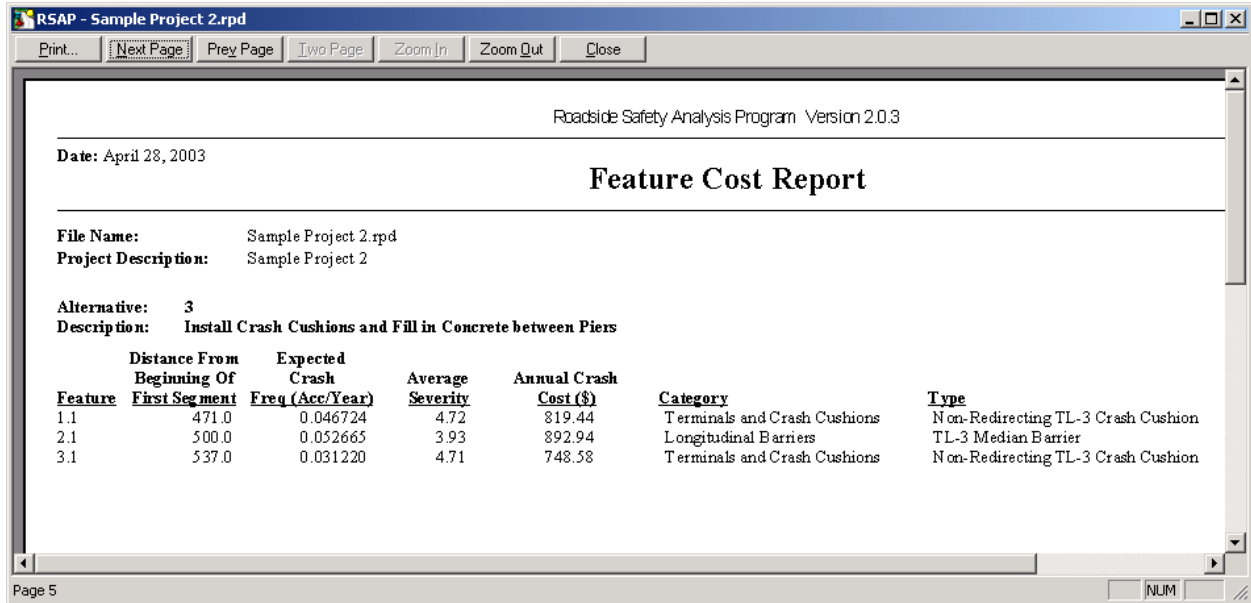


Figure C-9(c). Feature Cost Report – Sample Project 2 - Alternative 3

APPENDIX D

Frequently Asked Questions

GENERAL

- I ran the same project several times and the results are different. Why?

Response: With the Monte Carlo simulation approach, the results will vary from run to run if the random seed number option is selected under Project Settings. If you wish to keep the results consistent among runs on the same project for comparison purposes, select the specified seed number option in the “Project Settings” dialog box and enter the seed number used for the initial run, which is provided in the INPUT DATA report.

For typical applications, it is recommended to use the random seed number option for new projects and the specified seed number option for all runs under the same project to keep the results consistent among the runs.

- Can I use the RSAP program to evaluate the need for a median barrier?

Response: The RSAP program is intended for ran-off-road crashes and cannot handle cross-median, vehicle-to-vehicle type crashes. Thus, you cannot evaluate the need for a median barrier directly. However, you may model the situation to approximate cross-median crashes for the evaluation. The model will consist of:

1. A one-way highway representing half of the divided highway with half of the ADT. The left side of the one-way highway would represent the median of the divided highway.
 2. A phantom user-defined feature placed on the left side of the one-way highway at the location where the edge of the travelway for the opposing direction of travel would have been.
 3. This phantom feature will have severity estimates approximating that of a cross median crash based on historical accident experience and adjusted for the probability that a crossover vehicle may not impact with a vehicle in the opposing direction of travel.
 4. Keep in mind that the estimated accident costs are only one-half of the total for a divided highway. Thus, all direct costs should also be halved.
- I have been running a constant sample (highway, segment, and feature remains constant) with different values of accident costs. The outputs reflect something that is counter-intuitive. When I increase the accident cost figures, the accident costs increase as expected, but the accident frequencies also increases. I expect that the accident frequency should stay the same, regardless of the accident cost figures.

Response: This is an artifact of how accident frequency is estimated in the RSAP program. To simplify the tracking process (and thus the processing time), accident frequency is determined by dividing total accident cost with average impact severity. Since you are changing accident costs, but not the impact severity, you would

proportionally increase the accident frequency. This is usually not a problem since an agency would use only one set of accident cost figures for all their analyses. Unfortunately, the RSAP program is the wrong tool for what you are trying to evaluate.

- I analyzed the project previously and reviewed the project reports. But now all the project reports are showing blanks. What happened?

Response: It is likely that you have made some changes to the project settings or data inputs that would automatically cause all the reports to be cleared.

COST SCREEN

- Can I have different project life and discount rate for different alternatives?

Response: You may have different project life for different alternatives, but there is only one discount rate. Since all costs are expressed on an annualized basis, different project life is not a problem.

- What should I do when Alternative 1, the baseline conditions, does not have the lowest Total Installation Cost? I received an error message and I could not proceed with the analysis.

Response: For a typical project, the Total Installation Cost for Alternative 1 is zero since it represents the “do-nothing” option. However, if for whatever reason, the Total Installation Cost for Alternative 1 is not the lowest among the alternatives, take the lowest-cost alternative and make it Alternative 1 regardless whether it represents the baseline conditions.

- Do I have to arrange all the alternatives in ascending order of Total Installation Cost?

Response: No, as long as Alternative 1 has the lowest Total Installation Cost. The program will automatically reorder the remaining alternatives in ascending order of the Total Installation Cost.

- What about salvage values?

Response: For a typical project, the salvage value is usually insignificant when compared to the other cost items. Thus, it was decided to assume a zero (0) salvage value for all projects.

HIGHWAY SCREEN

- Can I use the design speed in place of speed limit?

Response: Yes, you may use design speed in place of speed limit. The rationale for using speed limit is that it is more closely related to the operating speed. However, if you

prefer to use design speed, keep in mind that this change could affect the impact speed distribution and the subsequent severity estimates.

SEGMENTS SCREEN

- How do I enter the width of the median shoulder?

Response: For divided highways, there is an entry for left shoulder width, which would correspond to the median shoulder. It is assumed that the shoulder widths are the same for both directions of travel. For undivided highways, there is only a single entry for the right shoulder width, which again is assumed to be the same for both directions of travel.

- Under the location pull down menu for the features, there is right, median, or left. How do I tell the program if the feature is on the left or right median side?

Response: There is no separate entry for the left or right median side. However, since the placement of the feature is in relation to the principal direction of travel, the lateral offset of the feature would place it in the proper place on the median. For example, if you have a 30-ft median and the features, e.g., pipe openings, are 8 feet from the edge of the travelway on both sides, enter the location as median with lateral offsets of 8 feet and 22 feet, respectively.

FEATURES SCREEN

- How do I handle features that are not on the standard list in the program?

Response: You will have to enter the feature that is not on the standard list as a "User Defined Feature." Under Feature Category, select "User Defined Feature," then select "New" under "Feature Type." The program will then prompt you for the needed data, which include: feature description, SI at zero (0) and 100 km/h (62.2 mph), and repair cost.

- What should I enter for the length of a guardrail terminal?

Response: The length of the terminal should be the non-directive portion of the terminal. For example, the total length of the FLEAT terminal is 37.5 ft and the beginning of length-of-need is at 12.5 ft from the nose of the terminal. The length of the terminal should be 12.5 ft and not 37.5 ft. However, remember to add the 25 ft from the terminal to the length-of-need section of the guardrail.

- Is there any difference in severity estimates between an end-on impact and a side impact for a guardrail terminal?

Under the current program, each feature has only one severity estimate (SI) regardless of the direction of travel or the area of impact. Thus, there is no difference in the severity estimates between an end-on impact and a side impact for a guardrail terminal. If you

think the distinction is critical, you can enter the nose and the side of the terminal as separate features with different severity estimates using “User-Defined Features.”

- How close can I place a feature to the beginning of the first highway segment or the end of the last highway segment?

Response: You may locate a feature as close to the beginning of the first segment or the end of the last segment as long as the feature is totally within the segments. The program automatically adds a 500-m long virtual segment before the beginning of the first segment and after the end of the last segment. This ensures that all encroachments will be accounted for, regardless of the location of the feature within the segments.

- Can I use my own repair cost for a feature?

Yes, you can create a new feature under “user defined features” and enter your own severity estimates and repair costs.

REPORTS

- What does it mean when I have a negative benefit/cost ratio?

A negative benefit/cost (B/C) ratio indicates that the safety improvement under consideration has a negative benefit, i.e., it increases crash costs instead decreasing them. Note that the denominator on direct costs is always positive. Negative B/C ratios occur mostly frequently for safety improvements, such as shielding of a fixed hazard with guardrails, which reduce the frequency and severity of impacts with the fixed hazard, but create additional impacts with the guardrails.

- What are the ALTERNATIVE COST and FEATURE COST reports for?

The ALTERNATIVE COST report provides more detailed information on the benefits and costs associated with each alternative. The B/C ratios could sometimes be misleading and should not be used without checking on the benefits and costs of individual alternatives. For example, for alternatives that have small differences in direct costs, i.e., installation plus maintenance and repair costs, the value of the denominator for the B/C ratio would be very small and random fluctuations in the benefits or accident costs could result in significant changes in the B/C ratio.

The FEATURE COST report provides detailed information on the accident frequency, severity, and cost for each feature. These figures provide users with information on how the alternatives affect each of the features and where the benefit, i.e., reduction in accident costs, are coming from.